



#### OPEN ACCESS

APPROVED BY  
Frontiers Editorial Office,  
Frontiers Media SA, Switzerland

\*CORRESPONDENCE  
Frontiers Production Office,  
✉ production.office@frontiersin.org

SPECIALTY SECTION  
This article was submitted to Virtual  
Reality and Human Behaviour,  
a section of the journal  
Frontiers in Virtual Reality

RECEIVED 02 March 2023  
ACCEPTED 02 March 2023  
PUBLISHED 16 March 2023

CITATION  
Frontiers Production Office (2023),  
Erratum: Attenuation of the dynamic  
pupil light response during screen  
viewing for arousal assessment.  
*Front. Virtual Real.* 4:1178182.  
doi: 10.3389/frvir.2023.1178182

COPYRIGHT  
© 2023 Frontiers Production Office. This  
is an open-access article distributed  
under the terms of the [Creative  
Commons Attribution License \(CC BY\)](#).  
The use, distribution or reproduction in  
other forums is permitted, provided the  
original author(s) and the copyright  
owner(s) are credited and that the original  
publication in this journal is cited, in  
accordance with accepted academic  
practice. No use, distribution or  
reproduction is permitted which does not  
comply with these terms.

# Erratum: Attenuation of the dynamic pupil light response during screen viewing for arousal assessment

Frontiers Production Office\*

Frontiers Media SA, Lausanne, Switzerland

#### KEYWORDS

pupil diameter, luminance correction, pupil light response, dynamic model, arousal, affective computing

## An Erratum on Attenuation of the dynamic pupil light response during screen viewing for arousal assessment

by Fanourakis M and Chanel G (2022). *Front. Virtual Real.* 3:971613. doi: [10.3389/frvir.2022.971613](https://doi.org/10.3389/frvir.2022.971613)

An omission to the funding section of the original article was made in error. The following sentence has been added: “Open access funding was provided by the University of Geneva”.

The original version of this article has been updated.