



## OPEN ACCESS

EDITED AND REVIEWED BY  
Andreas Kannenberg,  
Otto Bock Healthcare LP, United States

## \*CORRESPONDENCE

Bart Maas  
✉ b.maas01@umcg.nl

RECEIVED 21 November 2024

ACCEPTED 26 November 2024

PUBLISHED 09 December 2024

## CITATION

Maas B, Van Der Sluis CK and Bongers RM  
(2024) Corrigendum: Assessing effectiveness  
of serious game training designed to assist in  
upper limb prosthesis rehabilitation.  
Front. Rehabil. Sci. 5:1532227.  
doi: 10.3389/freesc.2024.1532227

## COPYRIGHT

© 2024 Maas, Van Der Sluis and Bongers. This  
is an open-access article distributed under the  
terms of the [Creative Commons Attribution  
License \(CC BY\)](#). The use, distribution or  
reproduction in other forums is permitted,  
provided the original author(s) and the  
copyright owner(s) are credited and that the  
original publication in this journal is cited, in  
accordance with accepted academic practice.  
No use, distribution or reproduction is  
permitted which does not comply with  
these terms.

# Corrigendum: Assessing effectiveness of serious game training designed to assist in upper limb prosthesis rehabilitation

Bart Maas<sup>1\*</sup>, Corry K. Van Der Sluis<sup>2</sup> and Raoul M. Bongers<sup>1</sup>

<sup>1</sup>Department of Human Movement Sciences, University Medical Center Groningen, University of Groningen, Groningen, Netherlands, <sup>2</sup>Department of Rehabilitation Medicine, University Medical Center Groningen, University of Groningen, Groningen, Netherlands

## KEYWORDS

prosthesis, rehabilitation, serious games, upper limb prosthesis, task specificity

## A Corrigendum on

### Assessing effectiveness of serious game training designed to assist in upper limb prosthesis rehabilitation

By Maas B, Van Der Sluis CK, Bongers RM. (2024). Front. Rehabil. Sci. 5:1353077. doi: 10.3389/freesc.2024.1353077

## Error in the Article Title

In the published article, there was an error in the article title. Instead of “Assessing effectiveness of serious game training designed to assist in upper limb prosthesis rehabilitation”, it should be “Assessing effectiveness of serious game training designed to assist in upper limb prosthesis rehabilitation”.

The authors apologize for this error and state that this does not change the scientific conclusions of the article in any way. The original article has been updated.

## Publisher's note

All claims expressed in this article are solely those of the authors and do not necessarily represent those of their affiliated organizations, or those of the publisher, the editors and the reviewers. Any product that may be evaluated in this article, or claim that may be made by its manufacturer, is not guaranteed or endorsed by the publisher.