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Prevalence of smartphone addiction and its relation with psychological distress and internet gaming disorder among medical college students

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Background: The incidence of smartphone addiction has been widely studied, but the research on the relationship between smartphone addiction and psychological distress and internet gaming disorder is limited. This study investigated the characteristics and prevalence of smartphone addiction and its relation with psychological distress and internet gaming disorder. Furthermore, it provides the scientific basis for intervention measures in schools, families, and society.

Methods: A random cluster sampling method was applied to investigate 656 medical students from grades 1 to 4 at Wannan Medical College in Anhui province, People's Republic of China. The questionnaire consisted of general information, a smartphone addiction scale, an Internet gaming disorder scale, and a Kessler 6-item psychological distress test. The obtained results were first summarized using descriptive statistics. The Chi-square test was used to compare the status of smartphone addiction. Binary logistic regression was used to analyze the relationship between smartphone addiction and various variables.

Results: Our results showed that the prevalence of smartphone addiction in medical students was 49.5% (325/656). Psychological distress (p < 0.001), internet gaming disorder (p < 0.001), and childhood trauma (p = 0.001) were highly correlated with smartphone addiction in medical students. Psychological distress, and internet gaming disorder were positively associated with smartphone addiction (p < 0.000).

Conclusion: The prevalence of smartphone addiction is high among medical students in Chinese. Smartphone addiction is highly related to related to internet gaming disorder and psychological distress.

KEYWORDS

smartphone addiction, psychological distress, internet gaming disorder, medical, students

Introduction

The smartphone represents the most significant technological advance of the 21st century (1). The increasingly rich functions of smartphones have brought great convenience to our life, study and work, and at the same time, it has also caused many increasingly serious social problems. According to the Cyberspace Administration of China (2), by December 2022, the number of Internet users in China reached 1.067 billion, an increase of 35.49 million over December 2021, of which 99.8% of Chinese Internet users use mobile phones to access the Internet. However, just like every coin has two sides, smart phones also have some obvious disadvantages, smart phones are a double-edged sword. Studies have shown the associations between smartphone addiction and individual health outcomes, such as mental health (3, 4), sleep disturbances (5, 6) and quality of life (7). Research has shown that smartphone addiction can lead to a variety of problems, such as anxiety, depression, sleep disorders, mood disorders, social disorders, and even suicide (8-10). Today's college students are growing up with smartphones, which have become a necessity for college student's life and study (11). Compared with other professions in society, college students have more access to the Internet, prefer to establish online relationships, and are more likely to develop symptoms of smartphone addiction (12). One meta-analysis found that the average prevalence of smartphone addiction among Chinese college students was about 23% (13). During the COVID-19 pandemic, smartphones have played a considerable role in medical care and higher education due to their powerful functions (14), making college students more dependent on the Internet and smartphones in life and study (14). A national survey of 746,217 Chinese college students by Ma et al. (15) found that the prevalence of acute stress, anxiety and depressive symptoms among college students was 34.9, 11, and 21.1%, and the risk of depression and anxiety disorders increased with the increase of electronic device exposure time. One study found that problematic smartphone use was associated with fatigue symptoms and problems with sleep quality in medical students (16).

Psychological distress refers to symptoms such as anxiety, depression, psychological stress, and absence of well-being (17). Higher levels of problematic Internet use among student nurses have been confirmed to be associated with increased psychological distress (18). Psychological distress is highly correlated with burnout, cognitive problems, and behavioral problems (19). A study (20) found a high rate of self-reported psychological distress among school-aged children and adolescents during the COVID-19 pandemic and a significant correlation between Internet-related behaviors and psychological distress among Chinese children during the COVID-19 pandemic.

Internet Gaming Disorder (IGD) is an activity characterized by persistent and repeated Internet use to play video games over 1 year, which can lead to significant considerable impairment or distress to the individual (21). Symptoms in people with IGD include excessive addiction to video games, significant withdrawal symptoms, unsuccessful attempts to stop, and other symptoms similar to substance dependence jeopardizing meaningful relationships or opportunities due to video games (22). IGD has become a substantial and widespread public health threat worldwide. In addition to the symptoms of smartphone addiction, it is also important to carefully assess the risk of smartphone addiction, which is essential for future prevention and intervention measures. Study showed that IGD is an emerging health issue for men (23). Studies also found that men risk developing IGD more than women (24–26). Teng et al. (27) found that IGD is negatively correlated with self-esteem and social support. Given these current limitations, we believe further research is warranted to explore the relationship between psychological distress, IGD, and smartphone addiction.

Many mechanistic studies have explored the relationship between smartphone addiction and mental health. Smartphone addiction can cause symptoms of depression, anxiety, and loneliness, and affect individual's mental health through a variety of complex mechanisms (28). There are several theories to explain the development of smartphone addiction (29-31). For example, the Person-Affect-Cognition-Execution (I-PACE) model suggests that individuals could use smartphones as a coping strategy to overcome their troubles and satisfy their emotional needs. However, when individuals use their smartphones too often to form habitual and dependent behaviors, they risk developing smartphone addiction symptoms. However, the mechanism of the development of smartphone addiction is still unclear, because the factors affecting behavioral addiction are very complex, and more research evidence is needed to confirm these theories and models. In this sense, it is more urgent and important to explore the relationship between smartphone addiction, psychological distress, and online gaming.

Childhood trauma is defined as experiences of extreme threats experienced or perceived by children early in life, including the death of a parent, exposure to war, harrowing accidents, serious illness, exposure to violence, childhood neglect, and abuse (32, 33). The incidence of childhood trauma is high, with approximately two-thirds of the population experiencing severe childhood trauma before 18 years old (34). Research (35) had found that childhood trauma often leads to many harmful health outcomes. Studies have found that childhood trauma is extremely harmful and can lead to various psychological and behavioral problems in individuals, including depression, increased aggression, substance abuse, interpersonal difficulties, PTSD, and even suicidal thoughts (36, 37). Research has found that compared to college students who have not been abused, college students who were abused in childhood are more likely to induce mobile phone addiction (38). One study confirmed that experiencing trauma had a significant predictive effect on smartphone addiction among college students (39). Studies have found that childhood trauma greatly increases the risk of PSH in adolescents, and childhood trauma is also highly associated with multiple types of mental disorders, affecting them into adulthood (40).

Therefore, smartphone addiction and mental health problems among medical students should attract more attention. Based on the existing theoretical mechanisms and research, smartphone addiction seems to be related to IGD and psychological distress among medical students. We thus proposed the following research hypotheses:

Hypothesis 1 (H1): Smartphone addiction is positively correlated with levels of IGD and psychological distress.

Hypothesis 2 (H2): Childhood trauma significantly and positively predicts smartphone addiction among medical college students.

Materials and methods

Study design and participants

This study conducted a cross-sectional survey at Wannan Medical College in Wuhu City, southern Anhui Province, China, from June to July 2023. The method of cluster sampling was used to investigate Wannan Medical College in Wuhu City. The research team conducted detailed training for the investigators in advance to ensure the quality of the investigation after selecting counselors and class cadres as investigators. Before the survey, students were informed about the purpose and measurement method of the survey, and the paper questionnaire was issued after obtaining their signed consent. It took about 5–10 min to complete all the questions and can be recalled after the investigators have checked it. The investigator from each college was trained in standardised questionnaires collection, sending and receiving paper versions of the questionnaire, and all participants volunteered to participate in the study and signed paper informed consent forms.

A cluster sampling survey was used to recruit participants. Four different grades were randomly selected, and the inclusion criteria for participants were: (1) students in the Wannan Medical College, (2) agreed to participate and signed a paper informed consent form. The exclusion criteria were: (1) dropped out of Wannan Medical College; (2) did not complete the questionnaire; (3) whose response time is more than 20 min.

A total of 700 medical students completed the investigation, of which 44 were excluded, and the remaining 656 respondents met the requirements, with an effective response proportion of 93.7% (details are shown in Figure 1).

Measurement

General demographic characteristics

Personal information of participants was collected using a selfreported questionnaire. The contents of the questionnaire include age, gender, grade, place of origin (rural/urban/urban), monthly living expenses, academic pressure, the only child, serving as a student leader (yes/no), playing online games (yes/no), whether you feel lonely, etc.

Smartphone addiction scale short version (SAS-SV)

The Smartphone Addiction Scale Short version (SAS-SV) (41) was used to measure the smartphone addiction status of medical students. SAS-SV consists of 10 items with a scale of Likert 6 scales (1 = strongly disagree, 6 = strongly agree). The total score ranges from 10 to 60. The smartphone addiction thresholds for male and female subjects were \geq 31 and \geq 33, respectively. The Cronbach's alpha coefficient in this study was 0.81. The SAS-SV has been confirmed to have good reliability and validity among Chinese medical students (42). In this study, the Cronbach's α coefficient of SAS-SV was 0.83.

Kessler 6-item psychological distress scale (K-6)

Psychological distress was measured via the Kessler 6-item psychological distress scale (K-6). The K-6 scale was developed by Kessler et al. (43). It has been proven and widely used to assess an individual's degree of non-specific psychological distress within the past 1 month. The Chinese version was proved to have good reliability and validity (44). The scale consists of six psychological symptoms. The scale is scored by a 5-point Likert scale (0=no time, 4=all the time). The total score is $0 \sim 24$, and more than 12 points were classified as severe psychological distress (45). In this study, the Cronbach's α coefficient of K-6 was 0.79.

IGD

To evaluate the symptoms of IGD among medical students, the diagnostic criteria in the Diagnostic and Statistical Manual of Mental Disorders Fifth Edition (DSM-5) (45) were used. The scale comprises nine items, and participants were asked whether these symptoms (e.g., enthusiasm, withdrawal, tolerance, loss of control, loss of interest in other activities, persistence, cheating, avoidance, victimization)



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occurred in the past 12 months (0 = no, 1 = yes). A total of five positive responses was suggestive of a higher risk of IGD (46). In this study, the Cronbach's coefficient of the scale was 0.72.

Statistical analysis

Data analyses were performed using IBM Statistical Package for Social Science, Version 21.0 (SPSS Inc., Chicago, IL, United States). Descriptive statistical methods were used to summarize participants' characteristics. Based on the Smartphone Addiction Scale score, the participants were divided into two groups: non-smartphone addiction and smartphone addiction. Chi-square tests were used to examine differences in demographics, psychological distress, and IGD symptoms between the smartphone and non-smartphone addiction groups. Binary logistic regression analysis was used to analyze the factors associated with smartphone addiction, and the ORs (odds ratios) and 95% CIs (confidence intervals) were calculated.

Result

Participant characteristics

Among 656 medical student included in the data analysis, The age of the respondents ranged from 17 to 24 years old, which the mean age being (19.66 ± 2.14) years old. 388 (59.1%) were male, and 268 (40.9%) were female. 390 (59.5%) were the only child, 291(44.3%) were freshmen, 49(7.5%) were sophomore, 257(39.2%) were junior, and 59(9.0) were senior. Further socio-demographic information about this study is displayed in Table 1.

Factors associated with smartphone addiction in the univariate analysis

In this study, the prevalence of smartphone addiction among the medical students was 49.5% (325/656). There were significant differences between the the only child or not, grade, want to change major, satisfied with the major, childhood trauma, college adaptability, study stress, monthly living expenses, IGD, and psychological distress (K-6) (p < 0.05, Table 2).

Correlation between smartphone addiction and psychological distress and IGD in medical college students

From Figures 2, 3 psychological distress, and IGD were positively associated with smartphone addiction (r=0.37, P<0.001; r=0.42, P<0.001).

Binary analysis factors associated with smartphone addiction

We put independent variables (p < 0.05) and dependent variables (0 = non-smartphone addiction, 1 = smartphone addiction) into a

binary logistic regression analysis model. Factors affecting smartphone addiction of medical students are shown in Table 3. As shown in Table 3 and Figure 4, smartphone addiction is more severe among medical students with psychological distress, IGD, and childhood trauma(OR = 4.275, 95% CI 2.475–7.383; OR = 13.010, 95% CI 6.923–24.449; OR = 2.000, 95% CI 1.344–2.976).

Discussion

Key findings

With the progress of science and technology, smart phones have become an increasingly important and indispensable part of college students' lives. In recent years, the overuse of smart phones has become a public health problem of widespread concern (47). The purpose of this study was to explore the status of smartphone addiction among medical students and its relationship with IGD and psychological distress. The results showed that the smartphone addiction rate among medical students is relatively high, which is basically consistent with previous research results (11). According to the SAS-SV scale, the smartphone addiction rate among students in different countries ranged from 12 to 78.3% (48). This difference may stem from the differences in different social and cultural environments and the development of information technology. At the same time, the measurement scales used in different studies may differ.

Differences in smartphone addiction

Consistent with previous studies (49–51), this study found that Psychological distress is one of the important risks leading to smartphone addiction among medical students. Studies have found significant associations between smartphone addiction and psychosocial factors such as depression, anxiety, and stress among university medical students (48, 52). Study (53) found that psychological distress indirectly affects smartphone addiction by affecting social capital and social need satisfaction. Psychological distress is a negative emotion that is an indicator of poor levels of mental health, with symptoms including anxiety, depression, behavioral problems, and functional impairment (54). Studies have found strong correlations between psychological distress and smartphone addiction among university students (55–57). The above studies supported our Hypothesis 1 (H1), that smartphone addiction is positively correlated with psychological distress.

This study found that IGD is one of the important influencing factors of smartphone addiction. Research shows that the prevalence of IGD has increased in recent years (58). Research has proven that IGD has been associated with loneliness and introversion, boredom tendencies, social inhibition, and decreased self-control ability (59). Internet gaming is a popular leisure activities among college students, while dysfunctional gaming can lead to addiction-like symptoms. A systematic review of relevant studies in China showed that the prevalence of gaming disorder ranges from 3.5 to 17% (60). Another study found that the prevalence of IGD in men is higher than that in women (61). Studies shown that heavy gamers had lower levels of self-control

TABLE 1 Participants' demographic information (n = 656).

Item	Category	Participants	Percentage (%)	
	Male	388	59.1	
Gender	Female	268	40.9	
m 1 1 1 1	No	390	59.5	
The only child	Yes	266	40.5	
	Freshmen	291	44.3	
	Sophomore	49	7.5	
Grade	Junior	257	39.2	
	Senior	59	9.0	
Student leader	No	392	59.8	
Student leader	Yes	264	40.2	
	Rural	267	40.7	
Place of residence	Town	230	35.1	
	City	159	24.2	
Want to get scholarship	No	254	38.7	
Want to get scholarship	Yes	402	61.3	
	No	537	81.8	
Smoking	Already quit smoking	51	7.8	
	Yes	68	10.4	
	No	522	79.6	
Want to change major	Yes	134	20.4	
	No	397	60.5	
Drink alcoholic	Already quit drinking	66	10.1	
	Yes	193	29.4	
	No	101	15.4	
Satisfied with the major	Generally	272	41.5	
	Yes	283	43.1	
Childhood trauma	No	468	71.3	
	Yes	188	28.7	
	Not adapt	110	16.8	
College adaptability	Generally	243	37.0	
	Adapt	101 272 283 468 110 243 303 149	46.2	
	Low	149	22.7	
Study stress	Generally	311	47.4	
	High	196	29.9	
	No	301	45.9	
Loneliness	Generally	260	39.6	
	Yes	95	14.5	
	≤1,499	149	22.7	
Monthly living expenses	1,500 ~ 1999	281	42.8	
	2000~2,499	189	28.8	
	≥2,500	37	5.7	
	No	527	80.3	
IGD	Yes	129	19.7	
	No 554	84.5		
Psychological distress	Yes	102	15.5	

TABLE 2 Characteristics of the participants based on the presence of smartphone addiction (n = 656).

	Non-Smartphone addiction $(n = 331)$	Smartphone addiction (n = 325)	χ²	p
Gender			0.125	0.724
Male	198(51.0)	190(49.0)		
Female	133(49.6)	135(50.4)		
The only child			5.113	0.024
No	211(54.1)	179(45.9)		
Yes	120(45.1)	146(54.9)		
Grade			14.484	0.002
Freshmen	144(49.5)	147(50.5)		
Sophomore	19(38.8)	30(61.2)		
Junior	148(57.6)	109(42.4)		
Senior	20(33.9)	39(66.1)		
Student leader			1.708	0.191
No	206(52.6)	186(47.4)		
Yes	125(47.3)	139(52.7)		
Place of residence			2.567	0.277
Rural	136(50.9)	131(49.1)		
Town	123(53.5)	107(46.5)		
City	72(45.3)	87(54.7)		
Want to change major			0.379	0.538
No	132(52.0)	122(48.0)		
Yes	199(49.5)	203(50.5)		
Want to change major			5.968	0.015
No	276(52.9)	246(47.1)		
Yes	55(41.0)	79(59.0)		
Smoking			4.559	0.102
No	278(51.8)	259(48.2)		
Already quit smoking	27(52.9)	24(47.1)		
Yes	26(38.2)	42(61.8)		
Drink alcoholic			5.672	0.059
No	215(54.2)	182(45.8)		
Already quit drinking	31(47.0)	35(53.0)		
Yes	85(44.0)	108(56.0)		
Satisfied with the major			8.078	0.018
No	48(47.5)	53(52.5)		
Generally	155(57.0)	117(43.0)		
Yes	128(45.2)	155(54.8)		
Childhood trauma			30.275	<0.001
No	268(57.3)	200(42.7)		
Yes	63(33.5)	125(66.)		
College adaptability			5.870	0.053
No	44(40.0)	66(60.0)		
Generally	126(51.9)	117(48.1)		
Yes	161(53.1)	142(46.9)		

(Continued)

TABLE 2 (Continued)

	Non-Smartphone addiction $(n = 331)$	Smartphone addiction (n = 325)	χ²	p
Study stress			25.523	<0.001
No	79(53.0)	70(47.0)		
Generally	182(58.5)	129(41.5)		
Yes	70(35.7)	126(64.3)		
Loneliness			3.939	0.140
No	163(54.2)	138(45.8)		
Generally	127(48.8)	133(51.2)		
Yes	41(43.2)	54(56.8)		
Monthly living expenses			19.938	<0.001
≤1,499	92(61.7)	57(38.3)		
1,500 ~ 1999	149(53.0)	132(47.0)		
2,000 ~ 2,499	72(38.1)	117(61.9)		
≥2,500	18(48.6)	19(51.4)		
IGD			108.799	<0.001
No	319(60.5)	208(39.5)		
Yes	12(9.3)	117(90.7)		
Psychological distress			43.106	<0.001
No	310(56.0)	244(44.0)		
Yes	21(20.6)	81(79.4)		



(62) and, in addition, higher levels of impulsivity (63, 64). Research shown that excessive addiction to online games is a common feature among some college students and is also a decisive factor in their Internet addiction (65). The above studies supported our Hypothesis

1 (H1), that smartphone addiction is positively correlated with levels of IGD.

Exposure to childhood trauma is a risk factor for psychosis (66). Research has found that childhood trauma is linked to poorer physical



TABLE 3 Binary logistic regression analysis of factors associated with smartphone addiction.

Variable	В	SE	Wald	р	OR	95% CI
Psychological distress	1.421	0.277	26.298	<0.001	4.141	2.406-7.128
IGD	2.563	0.321	63.626	<0.001	12.972	6.911-24.349
Childhood trauma	0.731	0.202	13.173	<0.001	2.078	1.400-3.084
Constant	-0.803	0.111	52.044	<0.001	0.448	



and mental health outcomes in adulthood (67, 68). Childhood trauma could increase the risk of physical and mental health problems in adults and unhappiness (69, 70). Adolescents who grew up in unsafe family environments and suffered childhood trauma may self-medicate negative emotions through excessive use of the Internet, ultimately leading to Internet addiction (IA) (71). For individuals who have experienced childhood trauma, excessive use of the Internet is a strategy to cope with stress. However, this strategy further strengthens their dependence on the Internet and is prone to Internet addiction (71). The above studies supported our Hypothesis 2 (H2), that childhood trauma is one of the influencing factors of smartphone addiction.

Limitations

This study still has some limitations. First, the study used a crosssectional design, so causal relationships between the study variables could not be determined. Future prospective studies should be conducted on serial assessments of smartphone addiction causes and psychological stress and online gaming addiction. Second, our study sample only included medical students from one medical school in Anhui Province, so generalization of the results to the whole of China or other countries would be limited. Third, the sample size is limited. Finally, because the questionnaire method is based on the

subjective evaluation of the research subjects, the participants' answers may be exaggerated or weakened.

Conclusion

In summary, smartphone addiction is related to psychological distress and IGD. For medical students with psychological distress, IGD, and childhood trauma, educational institutions and teachers should recognize early and provide relevant psychological assistance and intervention measures to prevent their further development, thereby reducing smartphone addiction. Additionally, teachers should consider childhood trauma and psychological distress when dealing with smartphone-addicted medical students, which could help provide more effective interventions.

Data availability statement

The raw data supporting the conclusions of this article will be made available by the authors, without undue reservation.

Ethics statement

All students were informed of the purpose of the study and signed written consent. Ethical approval was obtained from the Ethics Committee of Wannan Medical College (Decision No. 2023212).

Author contributions

MZ: Funding acquisition, Investigation, Resources, Supervision, Writing – original draft, Writing – review & editing. CC: Formal analysis, Investigation, Writing – original draft. QL: Data curation, Investigation, Software, Writing – original draft. YZ: Investigation, Methodology, Validation, Writing – review & editing. XT: Formal analysis, Investigation, Resources, Writing – review & editing. HL: Data curation, Formal analysis, Investigation, Software, Validation, Writing – original draft, Writing – review & editing. BX:

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Conflict of interest

The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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