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# Three-dimensional microstructure reconstruction for two-phase materials from three orthogonal surface maps

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**Introduction:** A full three-dimensional (3D) microstructure characterization that captures the essential features of a given material is oftentimes desirable for determining critical mechanisms of deformation and failure and for conducting computational modeling to predict the material's behavior under complex thermo-mechanical loading conditions. However, acquiring 3D microstructure representations is costly and time-consuming, whereas 2D surface maps taken from orthogonal perspectives can be readily produced by standard microscopic procedures. We present a robust and comprehensive approach for such 3D microstructure reconstructions based on three electron backscatter diffraction (EBSD) maps from orthogonal surfaces of two-phase materials.

**Methods:** It is demonstrated that processing surface maps by spatial correlation functions combined with principal component analysis (PCA) results in a small set of unique descriptors that serve as a representative fingerprint of the 2D maps. In this way, the differences between surface maps of the real microstructure and virtual surface maps of a reconstructed 3D microstructure can be quantified and iteratively minimized by optimizing the 3D reconstruction.

**Results:** To demonstrate the applicability of the method, the microstructure of a metastable austenitic steel in the two-phase region, where austenite and deformation-induced martensite coexist at room temperature, was characterized and reconstructed. After convergence, the synthetic 3D microstructure accurately describes the experimental system in terms of physical parameters such as volume fractions and phase shapes.

**Discussion:** The resulting 3D microstructures represent the real microstructure in terms of their characteristic features such that multiple realizations of statistically equivalent microstructures can be generated easily. Thus, the presented approach ensures that the 3D reconstructed sample and the associated 2D surface maps are statistically equivalent.

## KEYWORDS

microstructure reconstruction, 2-point statistics, principal component analysis, metastable austenite, electron backscatter diffraction

# 1 Introduction

Material structure plays a vital role in driving all material innovation efforts aimed at improving material properties and performance. The three-dimensional (3D) characterization of microstructures is oftentimes desirable to capture the essential features of a given material and to determine critical mechanisms of deformation and failure. Using 3D microstructures is also essential to conduct computational modeling to predict the material's behavior under thermo-mechanical loading conditions (Benito et al., 2019). However, acquiring 3D microstructure representations is costly and time-consuming because standard microscopic procedures can only produce 2D surface maps, even though the material is inherently three-dimensional. Current state-of-the-art methods for 3D microstructure characterization are serial sectioning techniques (Spowart, 2006; Zaefferer et al., 2008; Mücklich et al., 2018) or X-ray tomography (Echlin et al., 2012; Ebner et al., 2013; Wang et al., 2013). Both methods produce a truthful characterization of the 3D structure of an individual specimen but require a rather large effort both in sample preparation and in the software-based reconstruction of the 3D structure. Therefore, the lack of systematic ways for characterizing the 3D microstructure represents a significant challenge in materials science.

It is important to point out that the aforementioned direct 3D measurement techniques such as serial sectioning techniques or X-ray tomography yield a deterministic description of an instantiation of an individual microstructure and these methods are generally applied to very small sample sizes, which may raise doubts on the statistical significance of their representation of the microstructure being investigated. However, a truthful statistical representation of a material's microstructure is essential to establish a link to bulk properties. Currently, most of the well-established homogenization theories use statistical measures of the microstructure to build structure-property links (Fullwood et al., 2008a; Baniassadi et al., 2012; Tabei et al., 2013). Hence, for such applications, a statistical representation of the microstructure is sufficient to predict the macroscopic properties of a sample (Balzani et al., 2014). Typically, characterizing a material in two dimensions using standard microscope procedures yield information on surface areas that are large compared to microstructural feature sizes, e.g., the grain size, with a reasonable effort. In consequence, linking of 2D statistical descriptions from surface maps to 3D statistics is a potentially powerful approach. Extensive research into this idea has been conducted, demonstrating that it is simple to collect relevant microstructure statistics from carefully chosen 2D sections in polycrystalline samples and to assemble them into 3D spatial statistics; the required effort, however, is orders of magnitude lower than that required to measure the material structure in 3D volumes (Mason and Adams, 1999; Gao et al., 2006; Fullwood et al., 2010). Furthermore, these studies have demonstrated that higher-order distribution functions characterizing the 3D material structure may be derived from data gathered in 2D sections using stereology theory. It is important to note that these prior attempts did not seek to reconstruct a 3D material microstructure using the obtained 3D microstructure statistics, but rather they focused on collecting the 3D microstructure statistics and directly applying them to estimate bulk properties (Adams and Field, 1992; Adams, 1993).

Nevertheless, reconstructing a statistically representative 3D microstructure facilitates property predictions using numerical simulation approaches. Unlike homogenization theories, which merely require the specification of proper microstructure statistics, the representative volume element (RVE) technique relies on the geometrical representation of 3D microstructures to apply numerical tools such as micromechanical simulations (Biswas et al., 2020a). The difficulty of statistical microstructure reconstruction is dependent on the particular microstructure statistics. For example, if one simply considers the volume fractions of the constituents' local states or phases, also called 1-point spatial correlations, it is straightforward to produce reconstructions that reflect appropriate microstructure statistics. In other words, when starting with such a basic description, there are usually many potential reconstructions. Among the available resources for statistical microstructure reconstructions, DREAM3D (Rollett et al., 2004; Groeber and Jackson, 2014) and Kanapy (Biswas et al., 2020a; Biswas et al., 2020b) are noted here. They take as input scanning electron microscopy (SEM) or electron backscatter diffraction (EBSD) data from one to three orthogonal surface maps of a polycrystalline sample to generate a full 3D model of the microstructure. By representing each constituent grain as an ellipsoid, the microstructure will reflect selected statistics such as volume fraction, grain size and aspect ratio distributions, and crystallographic texture, including orientation distribution function (ODF) and misorientation distribution function (MODF) (Adams et al., 1993; Xu et al., 2014). Nonetheless, the lineal path function (Lu and Torquato, 1992), the cluster correlation function (Jiao et al., 2009), or the spatial n-point correlations are more preferred high-dimensional statistical descriptors (Jiao et al., 2007; Kalidindi et al., 2011). Also, integral descriptors such as Minkowski tensors have received considerable interest (Scheunemann et al., 2015).

To avoid making arbitrary choices of microstructure descriptors, the n-point spatial correlations can be used to select descriptors in a systematic approach (Fullwood et al., 2010; Kalidindi et al., 2011). Using this approach, the microstructure descriptors can be selected according to their expected significance in affecting the effective properties of the material (Garmestani et al., 2001; Saheli et al., 2005; Adams et al., 2012). Although one-point spatial correlations only contain volume fraction information, they have been successfully applied to reconstruct microstructures. 2-point spatial correlations not only account for the 1-point statistics but also integrate higher-order statistical descriptions (Baniassadi et al., 2012; Sheidaei et al., 2013). These studies often attempted two-dimensional reconstructions using all of the selected classes of n-point statistics. For instance, phase-recovery algorithms have been utilized to reconstruct 2D microstructures (Fullwood et al., 2008b). Additionally, Monte-Carlo approaches have been employed to reconstruct microstructures using obtained spatial correlations (Garmestani et al., 2009; Tabei et al., 2013). Typically, the evolution of a microstructure is determined by the minimization of an objective function that represents the differences between spatial correlations of the reconstructed and original microstructures. In this context, Seibert et al. developed a gradient-based optimization method for reconstructing 3D microstructures from 2D micrographs (Seibert et al., 2021b; 2021a). They defined the objective error function using a variety

of microstructure descriptors like spatial correlations and Gram matrices. In their work, the chosen descriptors were differentiable with respect to the microstructure and a gradient-based optimization technique was applied to minimize the error function. Additionally, Turner et al. (2016) utilized location and neighborhood histogram reweighting to develop a solid texture synthesis algorithm for microstructure reconstruction. This approach provides a means to generate statistically similar 3D microstructures in cases when only 2D measurements are possible. Furthermore, several data-driven microstructure reconstruction techniques using Generative Adversarial Networks (GANs) (Yang et al., 2018; Kench and Cooper, 2021) and Variational Autoencoders (VAEs) (Noguchi and Inoue, 2021; Zhang et al., 2021), have been presented. Although these techniques have low computing time, they require a training data set and can only reconstruct a microstructure from a specific point in the latent space, not a specific descriptor. Hence, the descriptors of a microstructure are represented by the latent space variables in a neural network. Furthermore, in the absence of a training data set, the transfer learning method has been employed for microstructure reconstruction (Li et al., 2018; Bostanabad, 2020). This approach has been also extended to incorporate 2-point statistics (Bhaduri et al., 2021).

In the present work, an alternative workflow is suggested to generate synthetic 3D two-phase microstructures resembling real ones in a statistical sense from 2D surface maps of three orthogonal surfaces. The applicability of the proposed method is demonstrated through the 3D reconstruction of microstructures of metastable austenitic steels in the two-phase region. For this purpose, a metastable austenitic steel, where austenite and deformation-induced  $\alpha$ -martensite co-exist in room temperature (Egels et al., 2018), is characterized by three EBSD maps from orthogonal surfaces.

The paper is organized as follows: After this introduction, Section 2 presents the microstructure reconstruction workflow and the background and equations for accurately computing spatial correlations. Furthermore, a PCA-based low-dimensional representation of these statistical features is introduced. Thereafter, the definition of a suitable loss function that quantifies the differences between descriptors of the synthetic and experimental surface maps and the differential evolution optimization approach for minimizing the loss are presented. In Section 3, the applicability of the proposed workflow for the reconstruction of 3D samples is demonstrated for case studies on the 3D reconstruction of synthetic and experimental microstructures. The obtained results are summarized in Section 4.

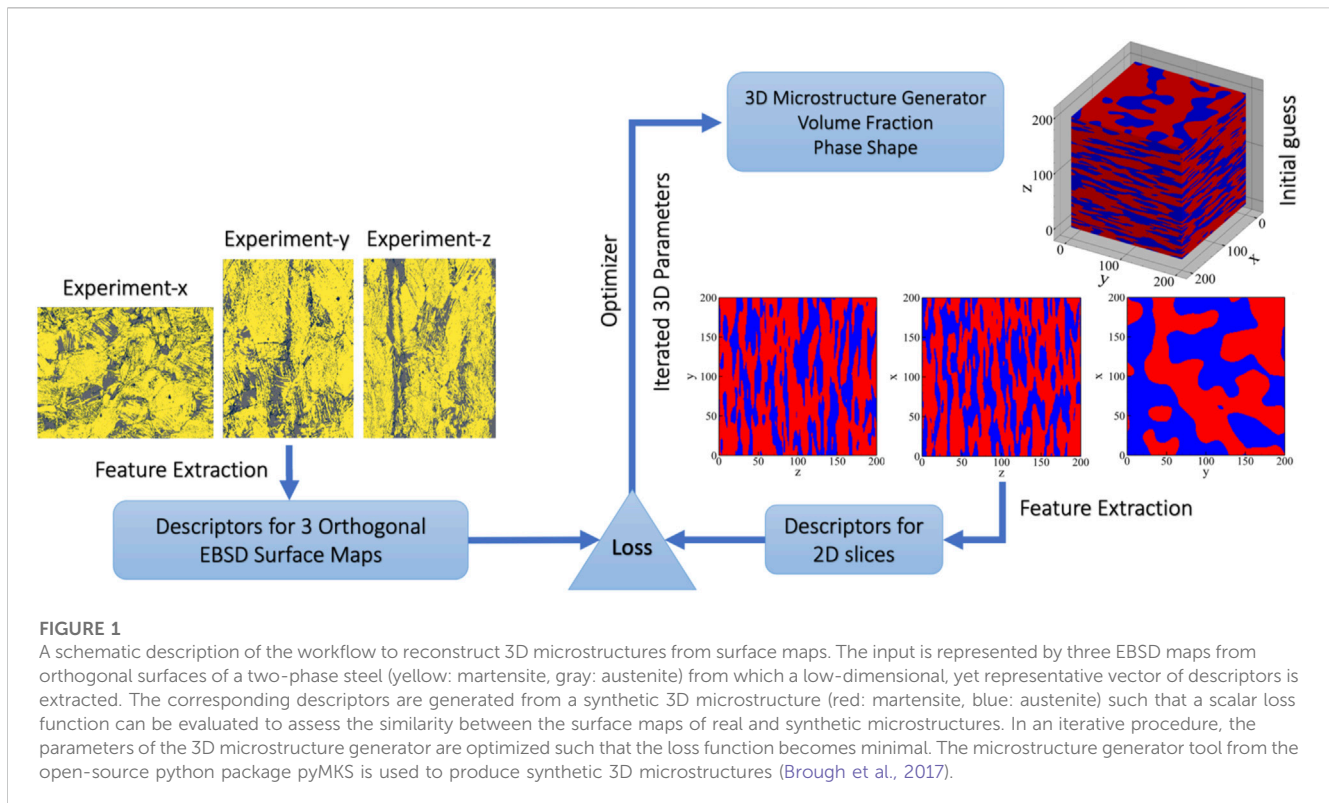
## 2 Methods and workflow

This paper focuses on 3D reconstruction of two-phase materials based on three orthogonal surface maps. To demonstrate the applicability of the method, the microstructure of a metastable austenitic steel in the two-phase region, where austenite and deformation-induced  $\alpha$ -martensite co-exist at room temperature, is characterized and reconstructed. The microstructure of this two-phase steel is characterized by EBSD microscopy. Details of the experimental procedures will be provided in Section 3.2. The

schematic workflow for 3D microstructure reconstruction from three EBSD maps of orthogonal surfaces is depicted in Figure 1. The workflow's input is the set of surface maps of a reference sample. We use the  $x$ ,  $y$ , and  $z$  to refer to each distinct orientation. The colors yellow and gray show  $\alpha$ -martensite and austenite, respectively, while black indicates areas of the microstructure that are not indexed. The 3D reconstruction is pursued based on an inverse procedure that generates synthetic 3D microstructures with arbitrary physical parameters and then compares the synthetic surface maps taken from the 3D synthetic sample with the real ones. In an iterative procedure, the parameters of the microstructure generator are optimized until the best possible agreement between the corresponding surface maps of synthetic and real microstructures is achieved. In this way, the physical parameters of the real microstructure are automatically attained since they are the converged input parameters for the microstructure generator.

The workflow in Figure 1 incorporates a microstructure generator tool from the open-source python package pyMKS to produce synthetic 3D two-phase microstructures based on physical parameters, such as volume fraction and phase shape (Brough et al., 2017). From the surfaces of a synthetic microstructure, 2D images are produced similar to the surface maps of the real material. Consequently, the reconstruction task is implemented as an optimization problem in which the synthetic 3D microstructure is iteratively modified until the difference between synthetic and experimental surface maps is minimized. The primary challenge in this optimization problem lies in defining a proper loss function to be minimal that quantifies the differences between surface maps in a physically sound yet numerically efficient way. We demonstrate that processing surface maps by spatial correlation functions, often referred to as 2-point statistics, and PCA results in a small set of unique descriptors that serve as a fingerprint of the 2D maps (Niezgoda et al., 2013). These descriptors encode the topological information of 2D maps in a compact format and can be used to characterize both experimental and synthetic surface maps. In this way, the differences between the two sets of surface maps can be quantified and iteratively minimized.

The 2D surface maps are analyzed using the 2-point statistics tool in pyMKS with the aid of computationally efficient Discrete Fourier Transformation-(DFT)-based approaches (Brough et al., 2017). While 2-point statistics provide visually intuitive representations of microstructures, they are very high dimensional. PCA, which is an effective dimensionality reduction approach that results in a small set of unique descriptors, is used to reduce the high dimensionality of the 2-point statistics representation. To obtain a set of 2D surface maps as the data basis for fitting the PCA, pyMKS is employed. In the following sub-sections, the context and equations for computing the 2-point spatial correlations, as well as a PCA-based, low-dimensional representation of these statistical features are presented. Subsequently, the differential evolution optimization strategy for minimizing the loss is described, along with the definition of an appropriate loss function that quantifies the differences between the descriptors of the synthetic and experimental surface maps. In this study, all reconstructions have a final volume size of  $200^3$  voxels. The reconstruction size has been chosen to be small enough to be generated within the available computer resources, while still being large enough to ensure that enough of the microstructure's features are captured in the



reconstruction. All reconstructions are performed on a system with 64 GB of memory and Intel W-2255 10-core CPU.

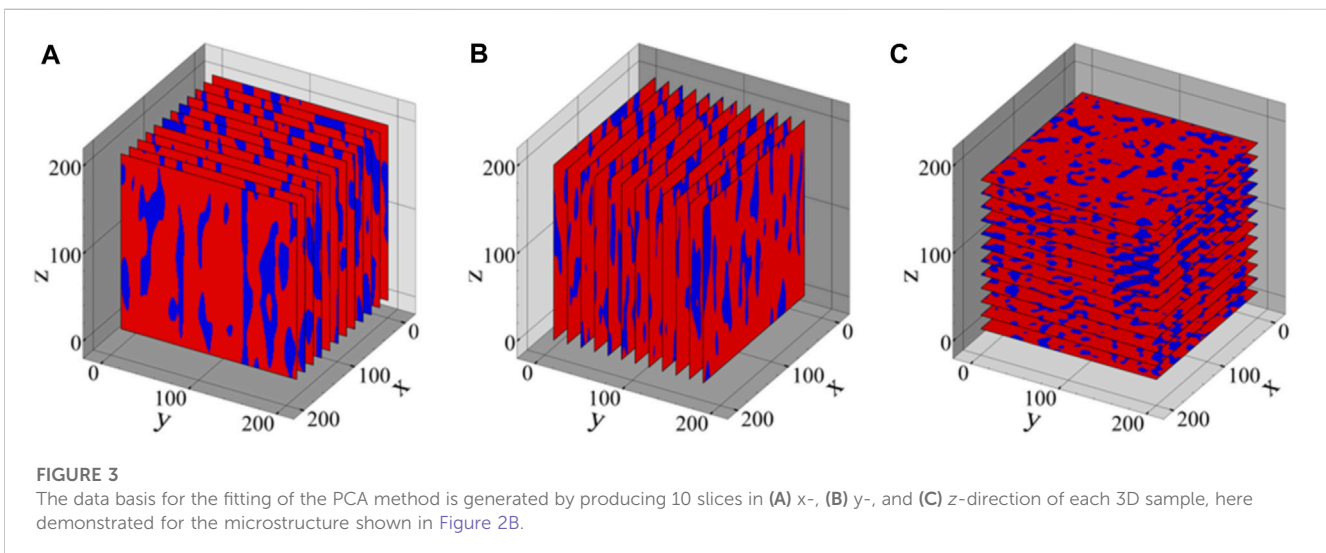
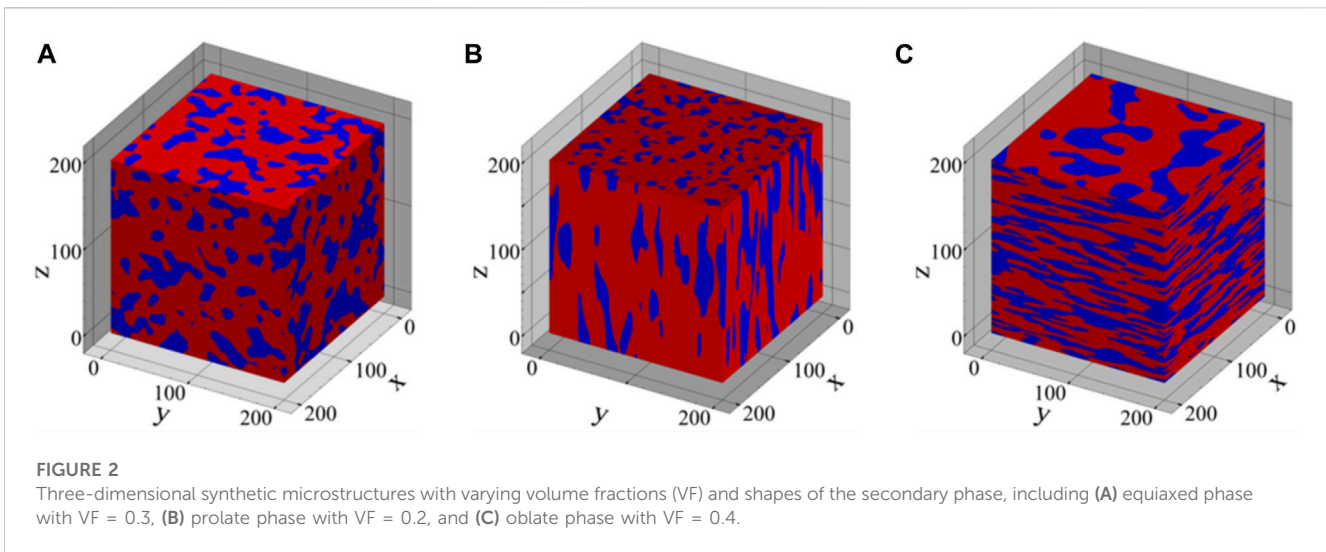
## 2.1 Digital microstructure

For the mathematical representation of material microstructures, discretized representations have been widely employed (Adams et al., 2012). Specifically, in these cases, the most convenient representation of the microstructure is an array,  $m_s^h$ , whose values represent the volume fraction of the local state of the material,  $h$ , in the RVE's spatial bin,  $s$ . Spatial bins are generated via a uniform tessellation of the RVE and local states are used to index the prominent material properties such as thermodynamic phase identifiers for a two-phase material. In 2D, spatial bins correspond to pixels, and in 3D, to voxels. To characterize the microstructure, this representation assumes that there is a finite number of unique material local states,  $h = 0, 1, 2, \dots, H$ , that can occupy each spatial bin in the RVE,  $s = 1, 2, \dots, S$ . Here, the spatial bins in a 3D RVE are indexed using the 3D vector index  $\mathbf{s} = (s_1, s_2, s_3)$ , enabling intuitive visualization of the reconstructed 3D microstructure. In addition,  $S$  represents the set of all possible  $\mathbf{s}$  values ( $\mathbf{s} \in S$ ). Since the focus of this study is on two-phase microstructures ( $h = 0$  for austenite regions and  $h = 1$  for martensite regions), we need only account for the volume fraction of one phase, and the volume fraction of the other phase is equal to  $(1 - m_s^h)$ . Specifically, we focus will be on eigen microstructures, in which only one of the phases fills each spatial bin. Simply put,  $m_s^h$  can only be zero or one for the two-phase metastable austenitic steels. That is, each pixel or each voxel is

allowed to take an integer number either 0 or 1. Note that most microstructures seen in experiments are often represented as eigen microstructures, with the spatial resolution limited by the characterization instrument's resolution. However, the majority of structural composites display sharp thermodynamic phase boundaries. Consequently, the discretization error caused by eigen microstructure representations is typically localized to the voxels close to the phase boundaries and if a sufficiently small spatial bin size is used, this error can be minimized.

In this section, we generate a large dataset of voxelated 3D eigen microstructures, extract their 2D cross-sections, and quantify their 2-point correlations. PyMKS microstructure generator algorithms are used to generate 3D two-phase microstructures with a size of  $200 \times 200 \times 200$  voxels, from which 2D cross-sections are extracted orthogonal to the  $x$ -,  $y$ -, and  $z$ -axes to obtain 2D images that serve as a data basis for fitting the PCA. Using a higher resolution increases the computing cost, while a lower resolution results in an incorrect representation of the smallest features (i.e., phase areas). Here, a resolution of  $200 \times 200 \times 200$  was used to capture the most important features in the two-phase microstructures and higher resolutions were not feasible due to excessive computing costs. Three classes of microstructures inspired by those observed in real material samples are considered: equiaxed, pancake-shaped (oblate), and cigar-shaped (prolate) secondary austenitic phases with a volume fraction ranging from 0.1 to 0.5 with a sequence of 0.1. Three examples of generated 3D microstructures using pyMKS with various volume fractions and morphologies of the secondary austenitic phase are shown in Figure 2. Areas of austenite are shown in blue, while martensitic regions are shown in red.



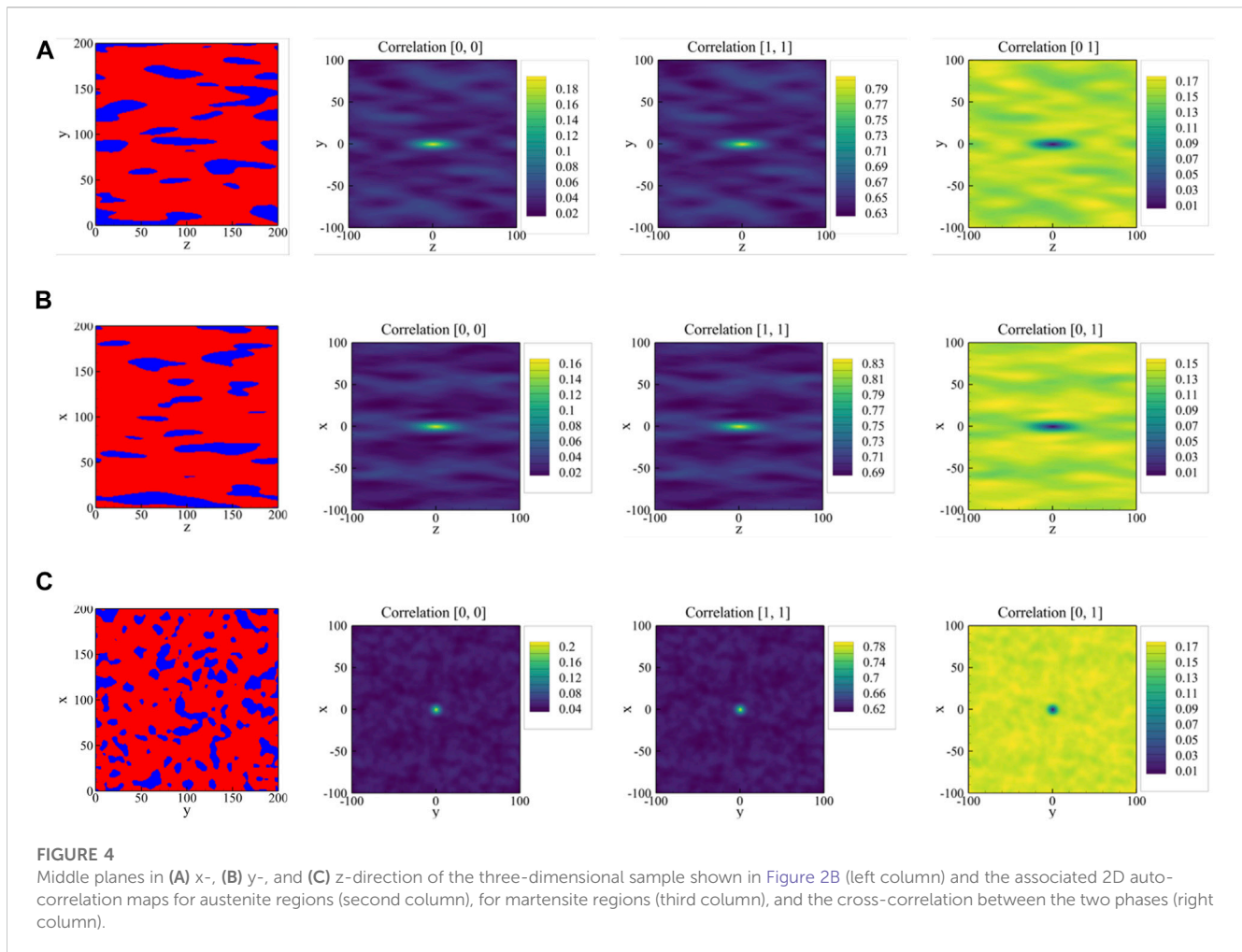


Thereafter, the PCA is fitted using a dataset of 2-point correlation maps obtained for 1050 2D cuts extracted from the generated 3D synthetic microstructures. This dataset for the fitting of the PCA method is generated by producing 10 slices in each direction of each 3D sample, which is demonstrated in Figure 3 for the microstructure shown in Figure 2B.

## 2.2 Microstructure statistics

Conventionally, the common practice has been to rely on intuitive metrics that reflect statistics of two-phase microstructures, such as the average elemental composition, phase volume fractions, lattice parameters, and averaged phase shape and orientation. These metrics provide simple representations of complex microstructures by several scalar quantities, thereby facilitating microstructure specification, comparison of effects of varying processing conditions, and

incorporation of the microstructure into property prediction models. These measures, however, fail to account for critical higher-order statistical features and for a given set of values for these extremely low-dimensional properties, it is for most microstructures almost impossible to construct statistically similar instantiations of the original material structure, i.e., an inverse mapping from (several) scalar quantities is practically impossible. Consequently, we infer that these simple metrics fail to adequately capture the complexities of a real microstructure. Richer statistical descriptors, such as n-point spatial correlation functions, often known as n-point statistics, have a substantially larger dimensionality. Recent research has demonstrated that by combining the physics-inspired concept of n-point spatial correlations, combined with machine learning dimensionality reduction techniques such as PCA, a systematic and thorough quantification of a microstructure is achievable (Basu et al., 2022). The idea is to gather local neighborhood information in a systematic way around some chosen point in the microstructure. 1-



point spatial correlations (i.e.,  $n = 1$ ) are the simplest  $n$ -point spatial correlations since they simply indicate the probability of observing a given local state of interest at a given spatial point in the material structure. Such basic statistics only capture the volume fraction of the various local states of a microstructure. 2-point statistics describe the first-order spatial correlations between the distinct constituent phases in the material. Hence, they provide a quantitative measure of neighborhood statistics by focusing on a pair of material points connected by a certain vector. In general, higher-order spatial correlations, i.e., 3-point spatial correlations and higher, are known to affect the effective characteristics; however, for the class of eigen microstructures investigated in this paper, it is expected that these correlations will have non-linear relationships with the 2-point spatial correlations (Mann and Kalidindi, 2022). Here, this will become clear from the fact that eigen microstructures will be reconstructed statistically from their 2-point spatial correlations. In the following, the quantitative framework for extracting these statistical features from 2D surface maps generated in the previous section is presented.

The 2-point spatial correlations, represented by  $f_r^{hh'}$ , are defined as a measure of the joint probability of locating local states  $h$  and  $h'$  in the RVE, separated by a discretized vector indexed by an integer array  $\mathbf{r}$ , which has a direction and a

magnitude. Different combinations of  $h$ ,  $h'$ , and  $\mathbf{r}$  yield a different statistical metric for the microstructure of the material. 2-point statistics are commonly employed for a wide range of possible values for  $h$ ,  $h'$ , and  $\mathbf{r}$  (Turner et al., 2016). Specifically, the mathematical definition of the 2-point spatial correlation is (Kalidindi, 2015)

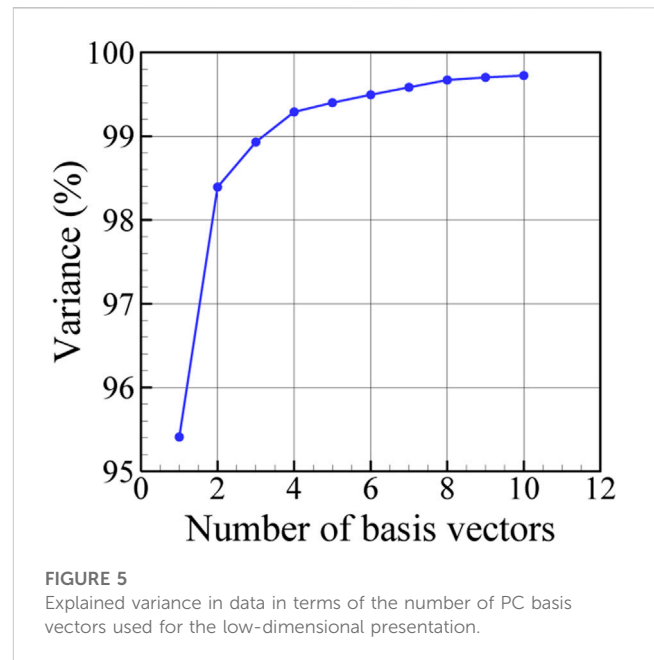
$$f_r^{hh'} = \frac{1}{S} \sum_S m_s^h m_{s+\mathbf{r}}^{h'} \quad (1)$$

in which  $S$  represents the total number of RVE spatial bins. The fast Fourier transform (FFT) technique is particularly useful in computing  $f_r^{hh'}$  (Niezgoda et al., 2008; Cecen et al., 2015).  $f_r^{hh'}$  is called auto-correlation if  $h$  and  $h'$  are of the same phase and is called cross-correlation otherwise. Eq. 1 implies that the space of the 2-point spatial correlations is substantially smaller than the space of all microstructures, and this is because microstructures that are related to one another by translations and inversions have the same set of 2-point spatial correlations. This is one of the primary benefits of utilizing spatial correlations to represent microstructures. The filtered-out microstructures possess the same effective mechanical properties as the microstructures maintained in the 2-point spatial correlations space. Consequently, they eliminate a substantial amount of

descriptor space redundancies. In other words, it is significantly simpler to probe the  $f_r^{hh'}$  space than the  $m_s^h$  space.

Auto-correlations of the martensite and austenite phases and their cross-correlation function are computed for the generated 2D surface maps. Since  $f_r^{hh'}$  represents a 2D array for 2D images, it is easy to visualize. Figure 4 depicts the 2D spatial correlation maps obtained for the middle planes of the 3D sample shown in Figure 3. The correlation maps include the auto-correlation maps for austenite and martensite regions and the cross-correlation maps between the two phases. The 2-point spatial correlation maps possess unique characteristics. They are spatial fields with a natural origin at the zero vector, i.e.,  $r = 0$  in Eq. 1. The sharp peak at  $r = 0$  and the overall drop with increasing  $|r|$  can be seen in the spatial correlation maps of in Figure 4. In particular, the central peak value in autocorrelation maps for each phase corresponds to its area fraction, while the asymptotic value corresponds to the square of the phase area fraction. Microstructural features such as size and shape distributions are also captured by the 2-point spatial correlations (Fullwood et al., 2010; Kalidindi, 2015). Figure 4 shows that the shape of the central peak in the plots resembles the average shape of the phase regions. Furthermore, even though the vectors used to define spatial correlations have physical units of length, those units are ignored here and they are associated with pixels of unit size. We should also note that the elements of the 2D arrays for maps of 2-point spatial correlations can only have continuous values between 0 and 1.

The potential advantages of using 2-point spatial correlations as the descriptors rather than the discrete microstructures have already been discussed. In this context, it is important to note that the features extracted via 2-point spatial correlations are capable to work as universal features for many relevant effective bulk material properties (Generale and Kalidindi, 2021). However, the correlation maps of a 2D image are high-dimensional representations of the microstructure. In Figure 4, each correlation map is a 2D array of size  $201 \times 201$  with  $r = 0$  corresponding to the element of  $(101, 101)$ , and is therefore high-dimensional. Therefore, even if only one autocorrelation is considered for the 2-phase microstructure described on a  $200 \times 200$  grid, a total of 40401 discretized 2-point statistics would be required for fully describing this microstructure. Although the correlation maps provide visually intuitive representations of microstructures and capture their various salient measures, comparing them quantitatively or directly incorporating them for microstructure reconstruction is challenging. Adding an excessively large number of features could needlessly raise the computing cost without adding appreciably more value in terms of the additional information captured. Through the use of a linear transformation, PCA presents a data-driven dimensionality reduction strategy that maximizes the explained variance in the dataset with the fewest number of representative features (Jolliffe, 2002; Jolliffe and Cadima, 2016). It has been observed that using PCA on 2-point spatial correlations can generate high-fidelity process-structure-property (PSP) surrogates that can stand in for computationally expensive models (Kalidindi, 2015). In the next section, the PCA method is used to reduce the high dimensionality of the 2-point statistics obtained for the 2D images dataset. Used together, the formalism of n-point

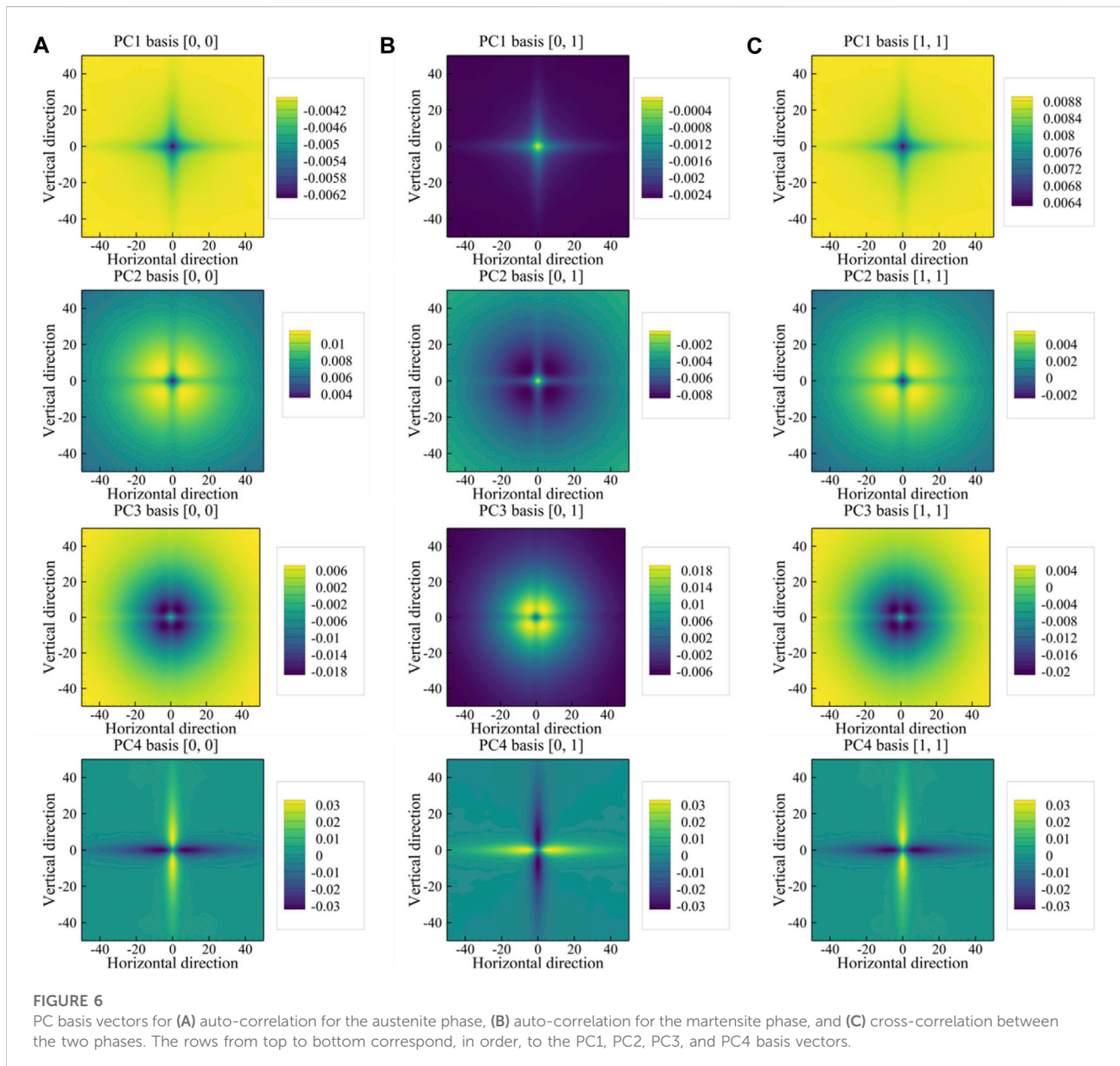


spatial correlations and PCA allows to extract the salient and low-dimensional microstructure features in a completely unsupervised way. Then, these low-dimensional features are used as the unique descriptors for microstructure reconstruction.

## 2.3 Dimensionality reduction

In the classification of various and large datasets of microstructures and the development of data-driven PSP links, low-dimensional representations are of great use. PCA is an effective technique for dimensionality reduction which applies a linear and distance-preserving transformation of data to a new orthogonal basis that maximizes the variance captured in the data in the least number of terms corresponding to the new PC basis. PCs are a linear combination of the original *components* of the data. Consequently, the number of variables in the new basis, called PC scores, that are needed to adequately describe the data is often considerably lower than the number of original variables and the number of prominent variables in the new basis is determined by the desired explained variance in the dataset. Furthermore, PCA's ability to preserve distance allows for quantitative relative comparisons of the data points. In Sections 2.1 and 2.2, we generated a large dataset of 2D voxelated eigen microstructures and computed their 2-point spatial correlations. Here, this dataset consisting of the correlation maps for the 2D images is utilized to train the PCA. Hence, inputs to the PCA established in this study are 2-point spatial correlations maps, which consist of 2D arrays of size  $101 \times 101$  with  $r = 0$  corresponding to the element of  $(51, 51)$ , given that a radius of 50 has been used as the cutoff for correlation maps. In the following, the quantitative framework for the PCA method is presented and applied to the 2-point spatial correlation maps to reduce their dimensionality and derive salient microstructure descriptors.



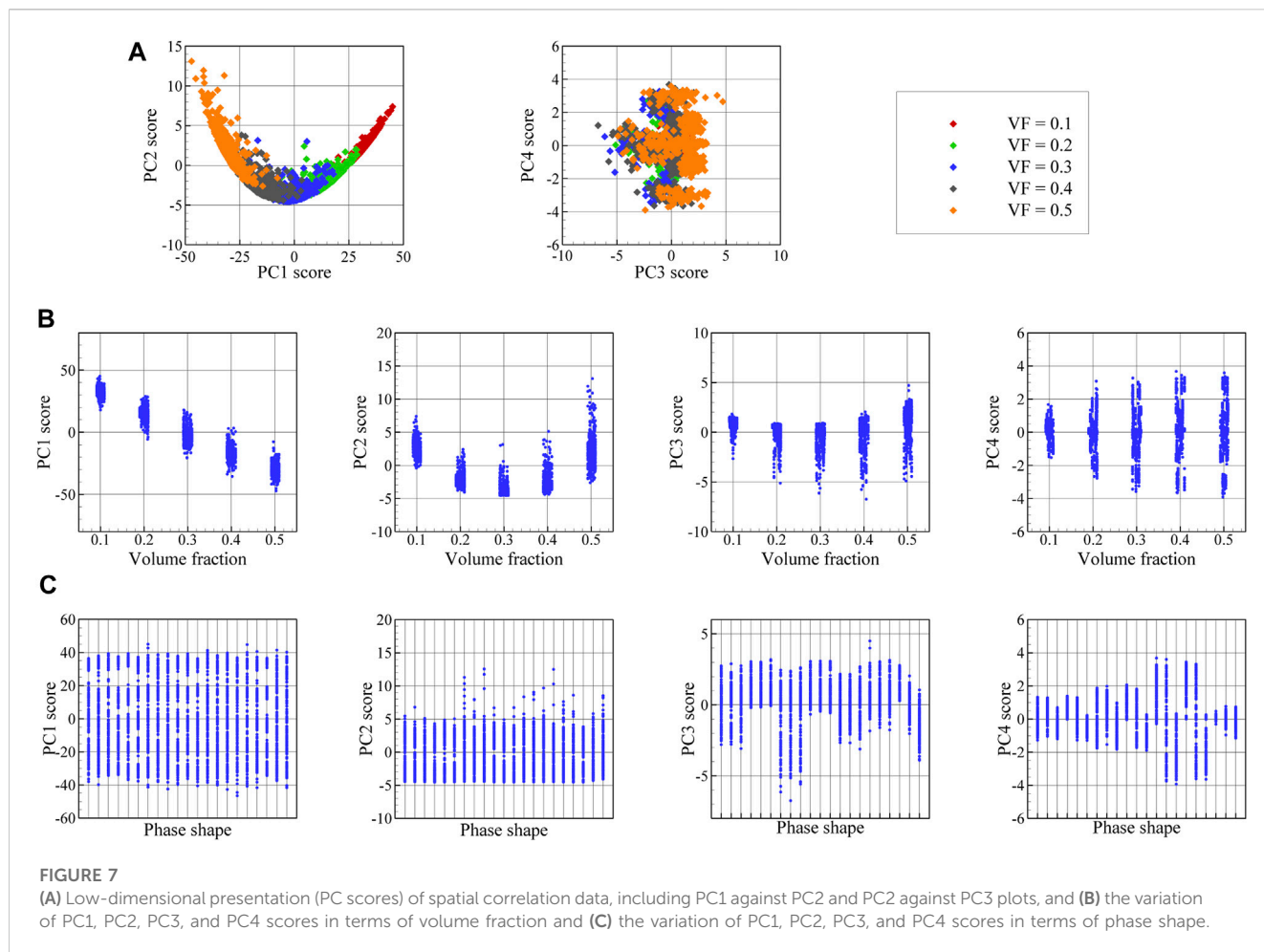


PCA provides an ordered orthogonal decomposition into PC basis, which allows for a typically handful of scalar PC scores to be used as the fingerprint of the surface maps. This method can be regarded as the identification of patterns (basis vectors) and then weighting of these patterns (PC scores), to effectively capture the variance in the 2-point spatial correlations of the microstructure dataset. Once these patterns and their scores have been determined, the 2-point statistics of the  $k^{\text{th}}$  microstructure in the dataset (or a new microstructure to be added to the dataset) can be represented by the linear combination of the patterns (Niezgoda et al., 2011; Niezgoda et al., 2013),

$$P_i^{(k)} = \sum_{j=1}^J \alpha_j^{(k)} \phi_{ji} + \langle P_i \rangle \quad (2)$$

where  $\alpha_j^{(k)}$  are the PC scores,  $\phi_{ji}$  are basis vectors, obtained by PCA, and  $\langle P_i \rangle$  is the average 2-point statistics for the dataset. The dimensionality reduction effect is achieved by approximating the equality condition in Eq. 2 to a well-defined precision by truncating the series to the first  $R$  principal components such that  $R \ll J$ , which capture a specified level of variance in the dataset. As shown in Figure 5, the first five PC basis vectors in this study capture more than 99% of the variance in the data. This small set of PC scores serves as the unique descriptors characterizing each 2D image. Figure 6 illustrates the first four PC basis vectors corresponding to the auto-correlation of austenite and martensite phases and the cross-correlation between the two phases. Figure 7A shows the low-dimensional representation of the dataset consisting of 2D images in terms of the first four PC scores. In addition, Figures 7B, C illustrates the correlation between the first four PC scores with volume fraction





and phase shape. As can be seen in this figure, PC1 correlates linearly with volume fraction, but the volume fraction is not orthogonal to other PC scores. Although PC scores vary in terms of volume fraction and phase shape, it is, in general, not straightforward to infer their correlations.

## 2.4 Loss function

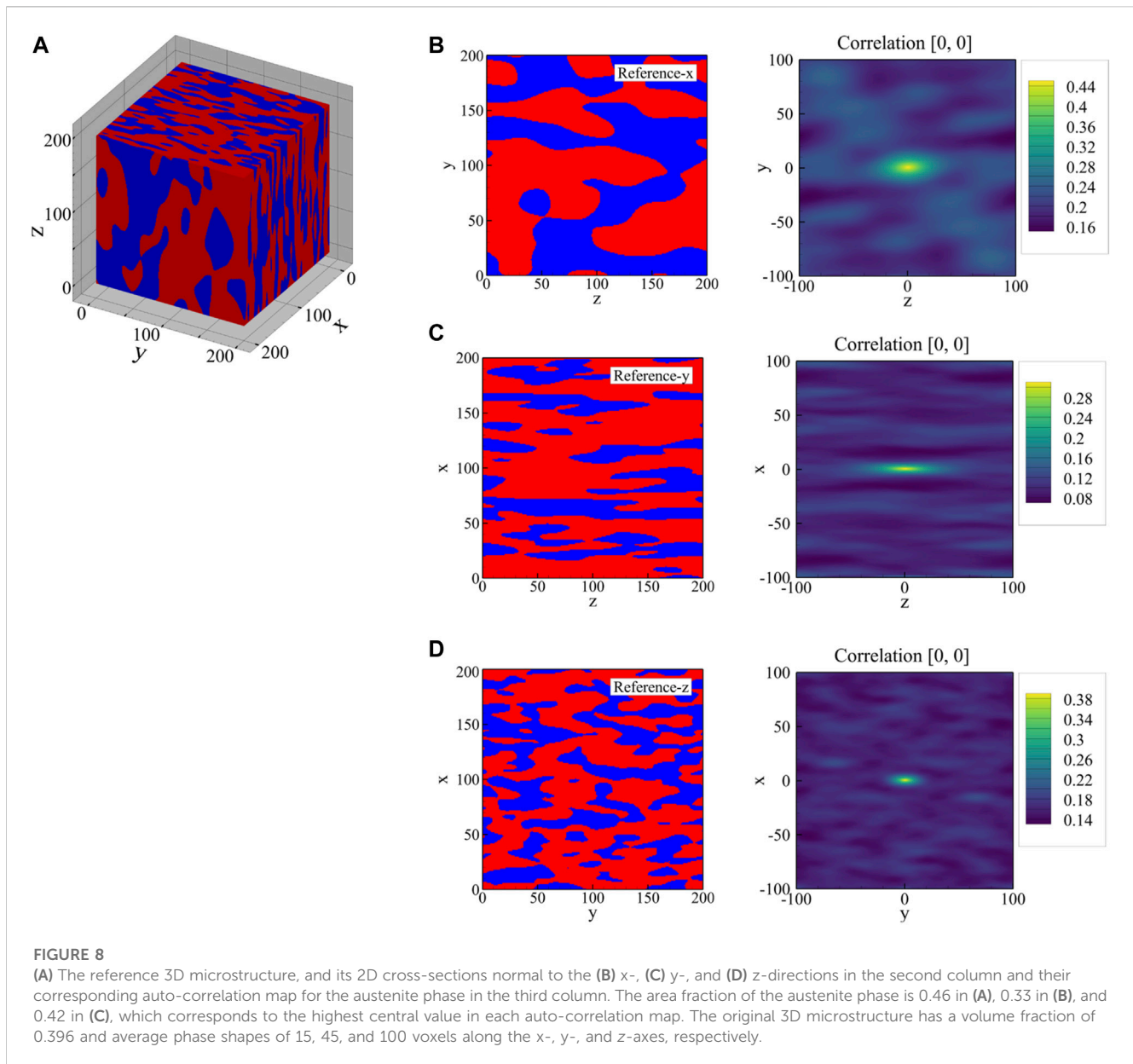
Having chosen a small set of PC scores as the unique descriptors to characterize 2D surface maps, reconstructing a statistically equivalent 3D digitized microstructure is cast as an optimization problem by adjusting an initial 3D microstructure to minimize a loss function. The reconstruction workflow depicted in Figure 1 is based on this inverse procedure to first generate synthetic 3D microstructures using arbitrary physical parameters, and then to compare the resulting artificial surface maps to the corresponding real ones in descriptor space. Hence, the optimization seeks to update the 3D physical parameters, including volume fraction and phase shape, in a way that the average difference between the PC scores of the reconstruction and the PC scores of the reference images is minimized.

The mean squared error (MSE), which provides a quantitative measure of differences between the PC scores, serves as the basis for

defining the loss function, hereafter denoted by  $E$ . The adjustment is done by iterating over 3D physical parameters, i.e., volume fraction and phase shape, to minimize  $E$ , which measures the differences between the PC scores of the synthetic images and those of the reference images in each direction,

$$E = \sum_{i=x,y,z} \|\mathbf{PC}_{\text{avg}(i)} - \mathbf{PC}_{\text{ref}(i)}\| \quad (3)$$

where  $\|\cdot\|$  represents the L2-norm, and  $\mathbf{PC}_{\text{ref}(i)}$  is the vector of selected PC scores for the reference image orthogonal to direction  $i$ . In order to compare the generated 3D microstructure to reference images, the 3D microstructure is first sliced in all three spatial dimensions to obtain stacks of 2D images, with ten slices taken from each direction. Hence, a 3D microstructure with  $200^3$  voxels is sliced in each spatial dimension to obtain a total of  $3 \times 10$  slices, each with  $200^2$  pixels. The PC scores is then computed for each slice separately. Subsequently, the average value of the selected PC scores in each direction is calculated, denoted by  $\mathbf{PC}_{\text{avg}(i)}$ . Then, the L2-norm of the difference between  $\mathbf{PC}_{\text{avg}(i)}$  and  $\mathbf{PC}_{\text{ref}(i)}$  is computed. This means that the experimentally desired PC scores in each direction should be closely reflected in the PC scores obtained for each slice in the same direction. In this way, anisotropy can be taken into account, as different PC scores can be assigned in various directions. When computing the loss, it should be noted that PC scores

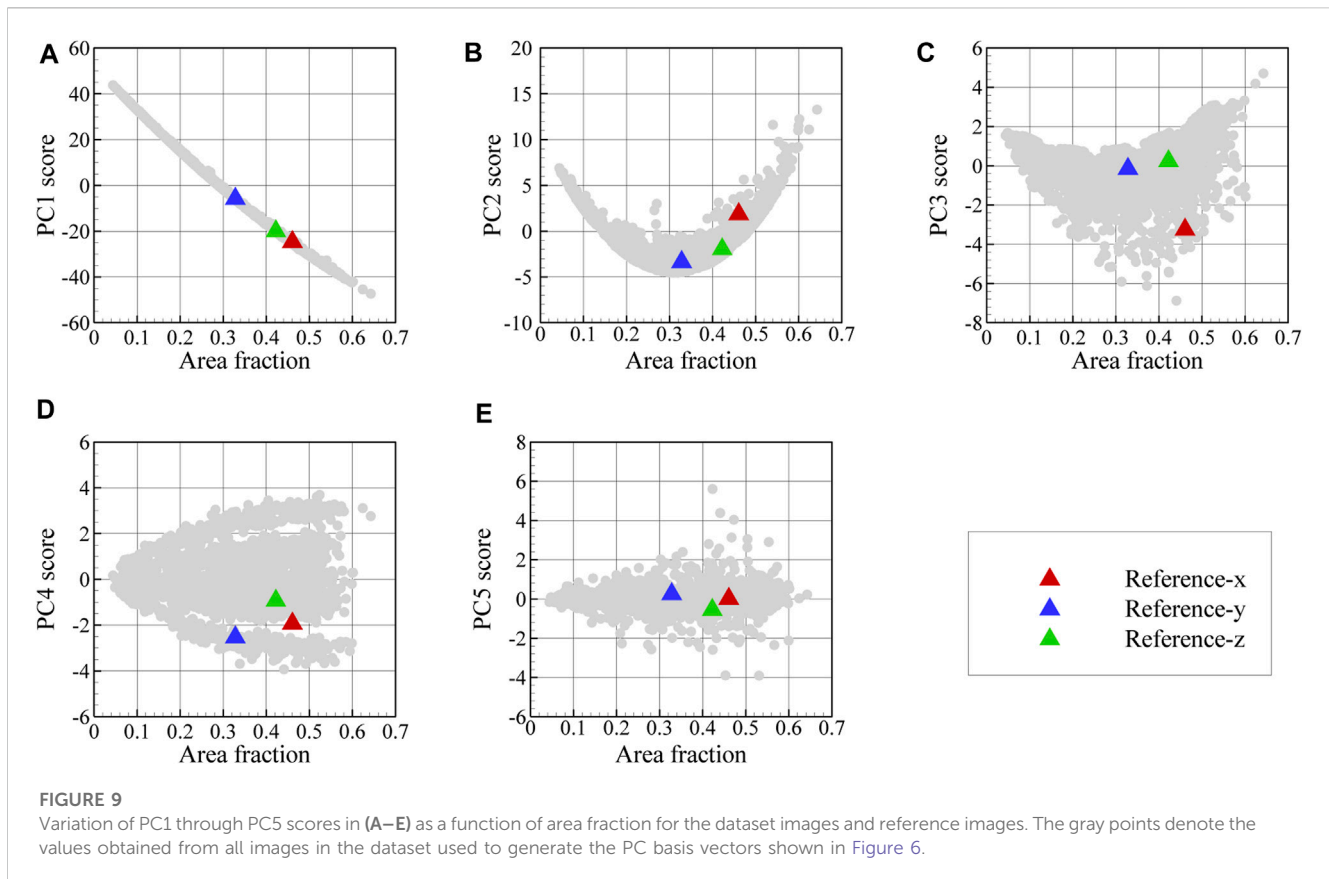


are standardized by removing the mean and scaling to unit variance. Hence, all PC scores will be centered around 0 and have variance in the same order, otherwise the PC scores with larger variance may dominate the loss function. Afterwards, an optimization procedure is run from the initial guess until the reconstruction converges and further modifications to the reconstructed microstructure are negligible. For optimization, the differential evolution approach is used with the target to minimize the loss function defined in Eq. 3. This optimization method uses a stochastic approach and performs more function evaluations than traditional gradient-based methods (Kumar et al., 2008). This optimization algorithm alternates the microstructure in three dimensions by assigning different values of volume fraction and phase shape to generate a 3D microstructure that minimizes the error between the PC scores of the reference images and those of the artificial ones. For this study, the criterion for convergence was whether

or not the average absolute change in loss value was smaller than  $10^{-3}$ . We also imposed a strict limit on the number of repetitions, often 1000, in cases where this convergence condition was not met.

### 3 Applications

In this section, we examine the applicability and performance of the suggested microstructure reconstruction workflow. For this purpose, two classes of two-phase microstructures are considered. The first includes synthetic surface maps, digitally generated using pyMKS (Brough et al., 2017), while the second class contains experimental surface maps, acquired using EBSD measurements on metastable austenitic steels in the two-phase region (Egels et al., 2018).

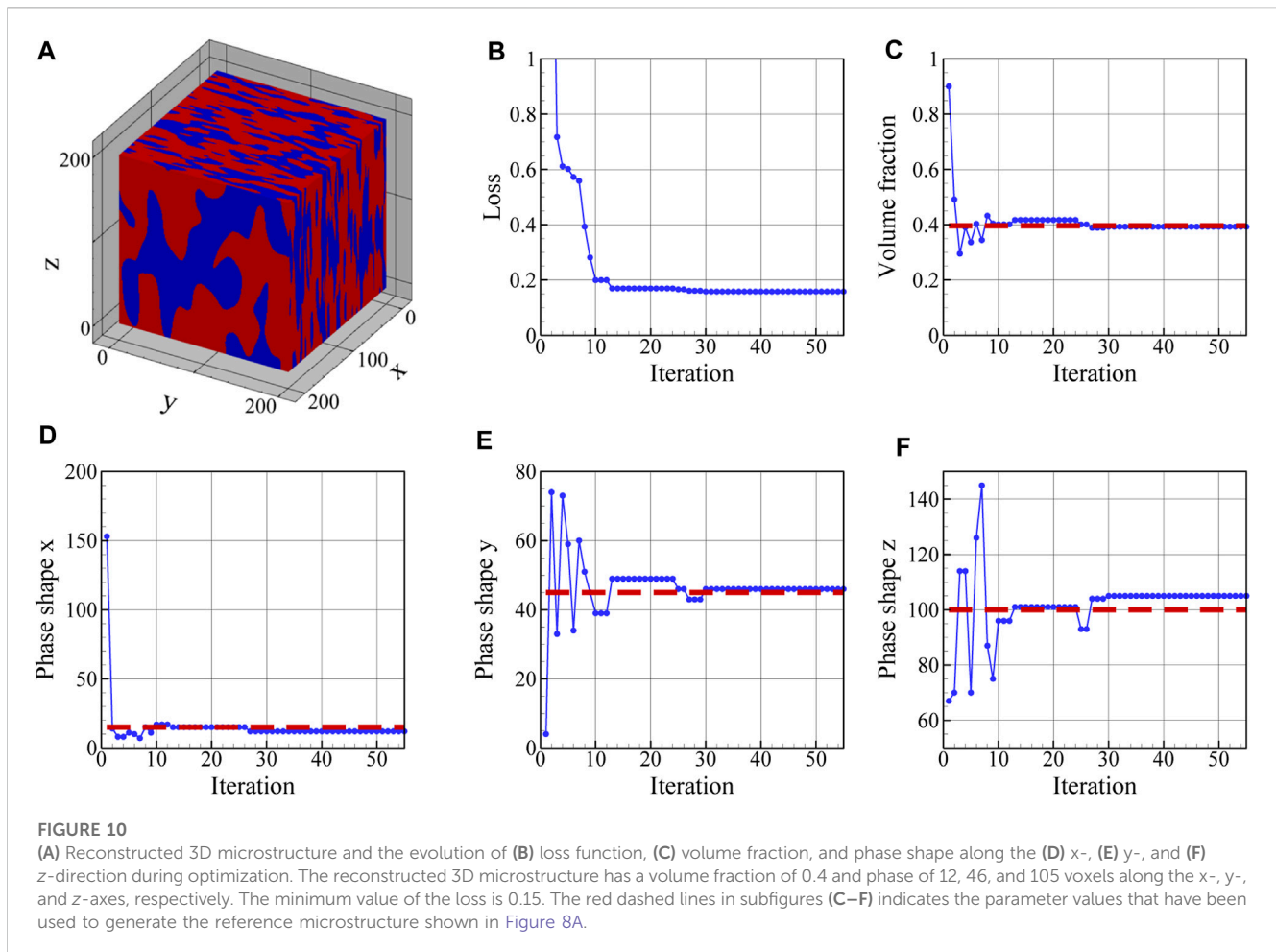


### 3.1 Synthetic microstructure

The 3D microstructure reconstruction workflow is first validated using synthetic 2D surface maps obtained from the orthogonal surfaces of a reference two-phase 3D microstructure. For this purpose, the pyMKS microstructure generator is first employed to create a 3D microstructure with a volume fraction of 0.4 for the austenite regions and mean shape of 15, 45, and 100 voxels along the  $x$ ,  $y$ , and  $z$ -axes, respectively; shown in Figure 8A. Afterwards, three surface maps are extracted from this microstructure. For this purpose, the 3D microstructure is digitally sectioned along three orthogonal planes, which are normal to the  $x$ -,  $y$ -, and  $z$ -axes. These orthogonal cross-sections of the 3D microstructure are used as input 2D reference images for the reconstruction procedure. These three orthogonal reference maps together with their autocorrelation map for austenite can be seen in Figures 8B–D. The variation of PC1 through PC5 as a function of area fraction is depicted in Figure 9 as scattered plots for the two-dimensional dataset images as well as for the generated synthetic reference images. In each plot, the gray point denotes the dataset images. Here, the first five PC scores are selected as the fingerprint of each image. Then, based on the proposed workflow described in Section 2, the three synthetic surface maps are used to reconstruct a statistically similar microstructure in three dimensions, which is then compared to the original 3D microstructure shown in Figure 8A.

The reconstructed microstructure shown in Figure 10A correspond to the minimum loss value plotted in Figure 10B. Furthermore, the evolution of physical parameters during

optimization is illustrated in Figures 10C–F. The time required to reconstruct a 3D microstructure depends primarily on the reconstruction resolution, and in this case total reconstruction took around 5 h. The volume fraction of the austenite regions in the reconstructed 3D microstructure is 0.4 and its average shape is found to be 12, 46, and 105 voxels along the  $x$ -,  $y$ -, and  $z$ -axes. As can be seen in Figure 10B, the final loss value is not zero and reaches a minimum of 0.15 as a result of comparing the mean value of PC scores in 10 slices in each direction with the reference PC scores. If the number of slices in each direction used to define the loss function is increased, the final value of loss should decrease. As illustrated in Figure 10, once the loss minimization has been performed, the physical parameters of the reference 3D microstructure including the volume fraction of austenite regions and its mean phase shapes are accurately reproduced in the reconstructed 3D microstructure. The original values for the physical parameters of the reference 3D microstructure are shown as dashed red lines in Figures 10C–F. In these figures, the output of the differential evolution algorithm for each iteration is shown and it corresponds to the smallest loss value found up to that point during optimization. Although the reconstructed microstructure in Figure 10A is not identical to the reference microstructure in Figure 8A, they possess similar three-dimensional physical parameters and are statistically similar in terms of the first five PC scores. Hence, they can be regarded as two realizations of the same microstructure, sharing similar properties, but with different phase locations and shapes. Based on these results, we conclude that the five PC scores accurately reflect the important microstructural characteristics. Furthermore,



each optimized 3D microstructure, with a loss value less than a chosen threshold, would be statistically similar to the reference microstructure in terms of the first five PC scores. As a result, the proposed workflow can be used to generate large databases of statistically similar synthetic microstructures.

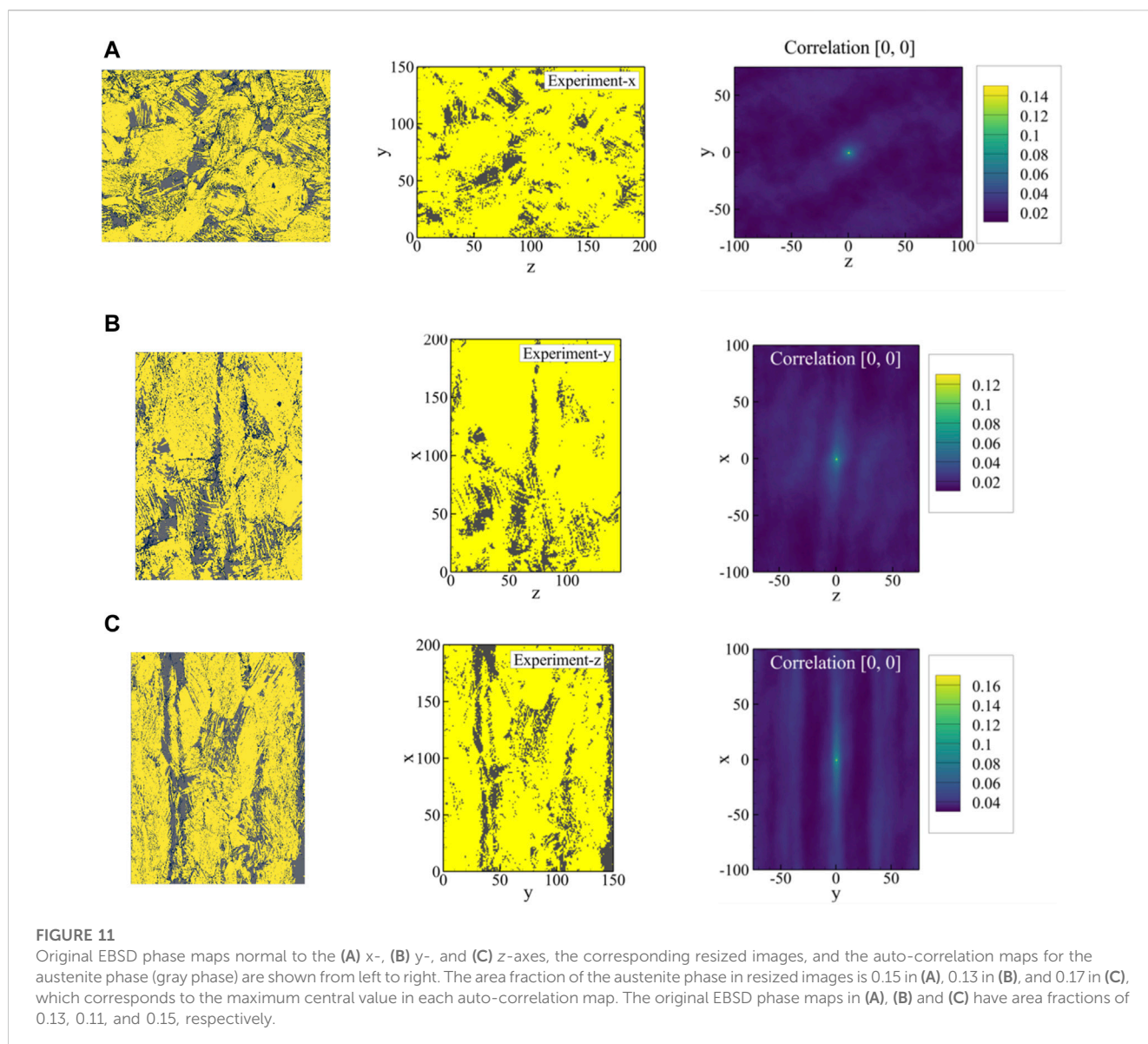
## 3.2 Experimental microstructure

After validating the reconstruction workflow in Section 3.1, its feasibility for use with experimental microstructures is explored in this section. Based on three experimental images from orthogonal surfaces of a metastable austenitic steel sample, the microstructure is reconstructed in three dimensions. For this purpose, three surface maps of this two-phase steel were produced with EBSD microscopy, which are illustrated in Figure 11. These three orthogonal surface maps were acquired from a deformed tensile specimen of AISI 304L type austenitic stainless steel. The examined specimen was a round tensile specimen with a diameter of 5 mm, which was plastically deformed at room temperature until failure at 61 % elongation. The chemical composition of the material is listed in Table 1.

To investigate the microstructure in three orthogonal directions, three different samples were cut out of the fractured tensile specimen, of which two represent views orthogonal to the tensile

axis and one represents the view parallel to the tensile axis. These EBSD phase maps can be seen in Figure 11, in which the x-axis corresponds to the tensile axis. The samples were embedded in a resin bond and then metallographically prepared by several steps of grinding and polishing with a diamond suspension. A final preparation step of vibratory polishing with colloidal SiO<sub>2</sub> suspension was applied for 12 h to receive a sufficient surface quality for EBSD measurements. The EBSD measurements were performed using a field emission gun SEM MIRA3, equipped with a Nordlys Nano EBSD detector by Oxford Instruments. The SEM was operated at an acceleration voltage of 20 kV and a working distance of 17 mm with a 70° tilted sample holder. For each of the orthogonal views, a two-dimensional map with a size of 145 × 190 μm was recorded with a step size of approximately 0.13 μm. In the evaluation of the measured data in the software AZtecHKL, the phases FCC, BCC, and HCP iron were taken into account for austenite, α-martensite, and ε-martensite, respectively. It is known that metastable austenitic steels undergo a phase transformation from austenite to ε- and/or α-martensite due to stress or plastic deformation. The transformation is strongly dependent on local phase stability and crystallographic orientation with respect to the loading direction. This phase transformation is similar to the two-way effect observed in shape memory alloys, except that it is irreversible upon unloading, resulting in a stable martensitic





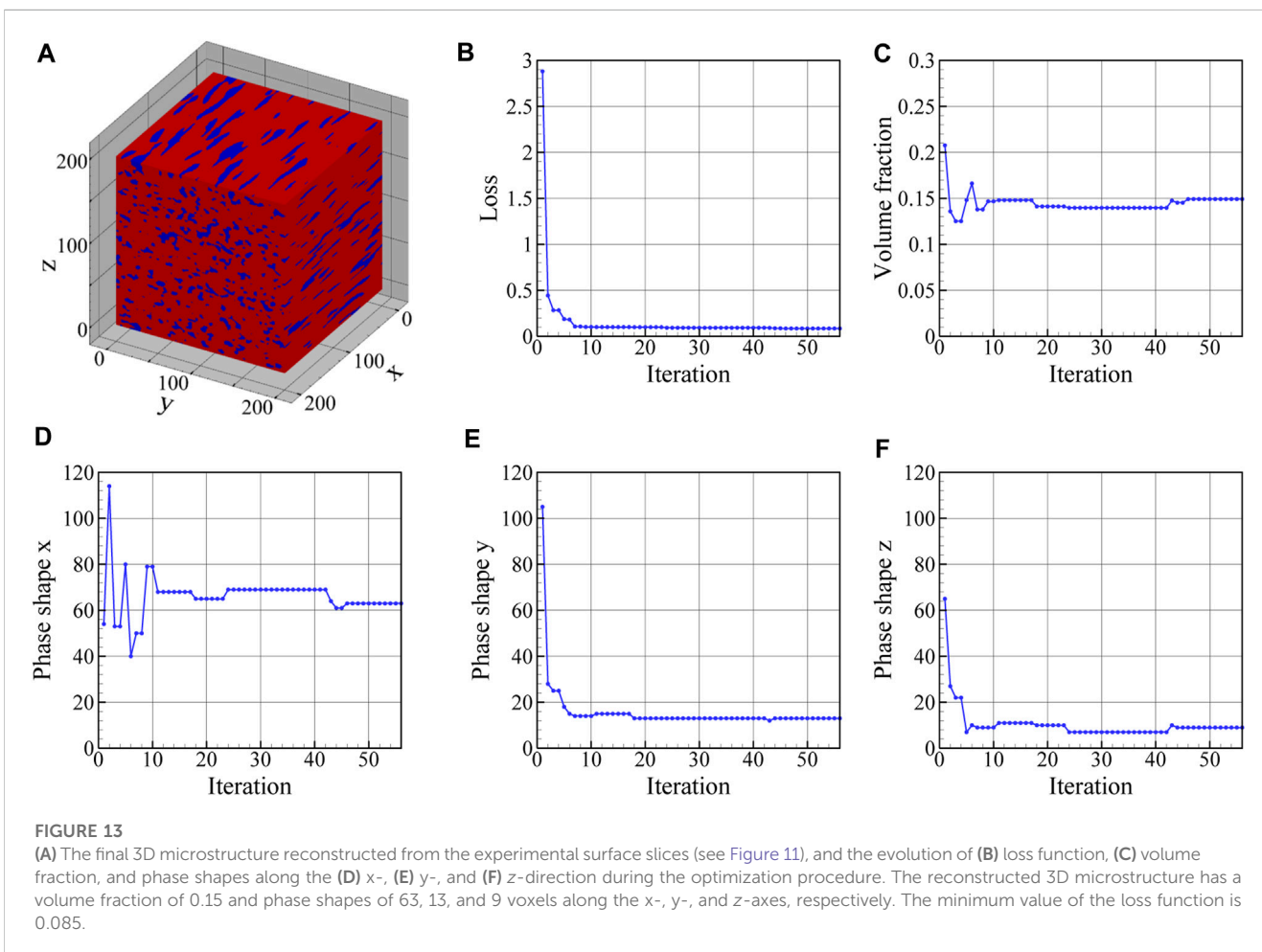
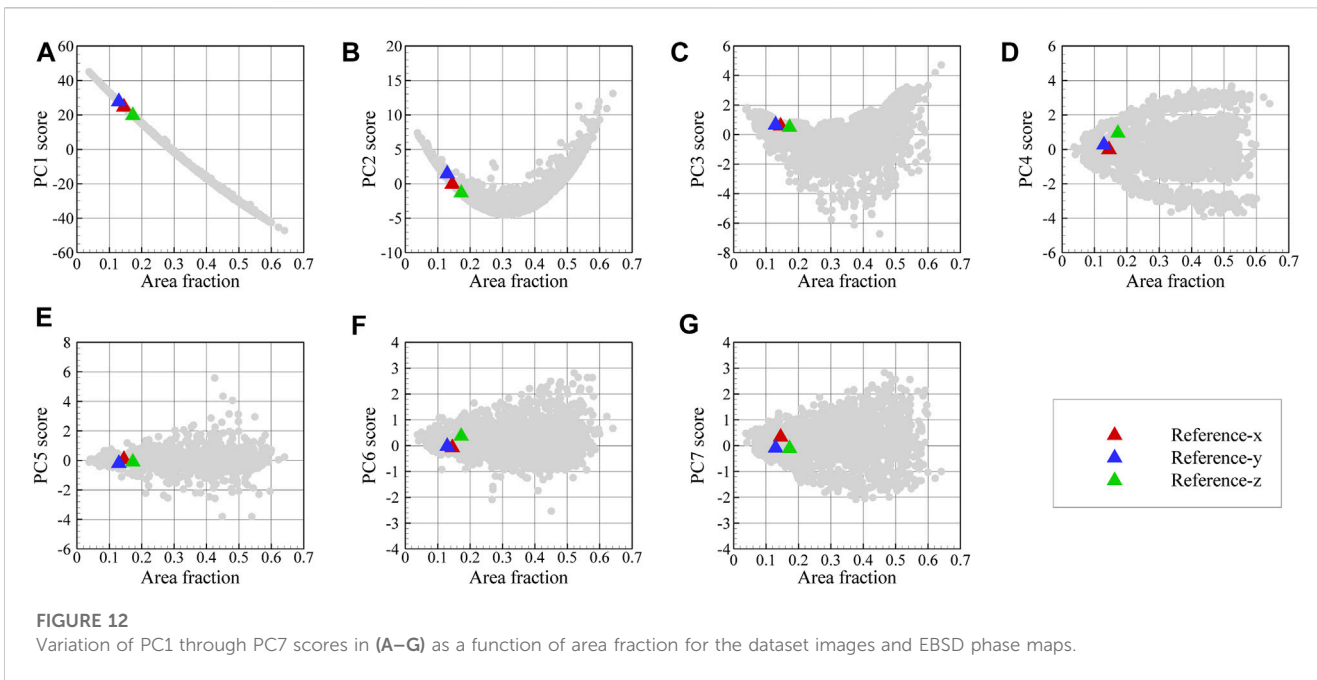
**TABLE 1 Chemical composition of the examined material measured via optical emission spectroscopy. Values are in wt. %.**

Element	C	Si	Mn	Cr	Ni	Mo	N	Fe
wt. %	0.018	0.51	2.31	17.81	8.56	0.02	0.019	balance

phase, at least when  $\alpha$ -martensite is the transformation product (Egels et al., 2018). In the EBSD maps of Figure 11, the colors yellow and gray show  $\alpha$ -martensite and austenite, respectively, while black indicates areas of the microstructure that are not indexed. To ensure compatibility with the synthetic dataset in Section 2, the resolution of EBSD phase maps was reduced to a maximum of 200 pixels on each side without losing important information in associated correlation maps. This size was selected as a tradeoff between good reconstructions and reasonable computational cost. Using the presented workflow for microstructure reconstruction in

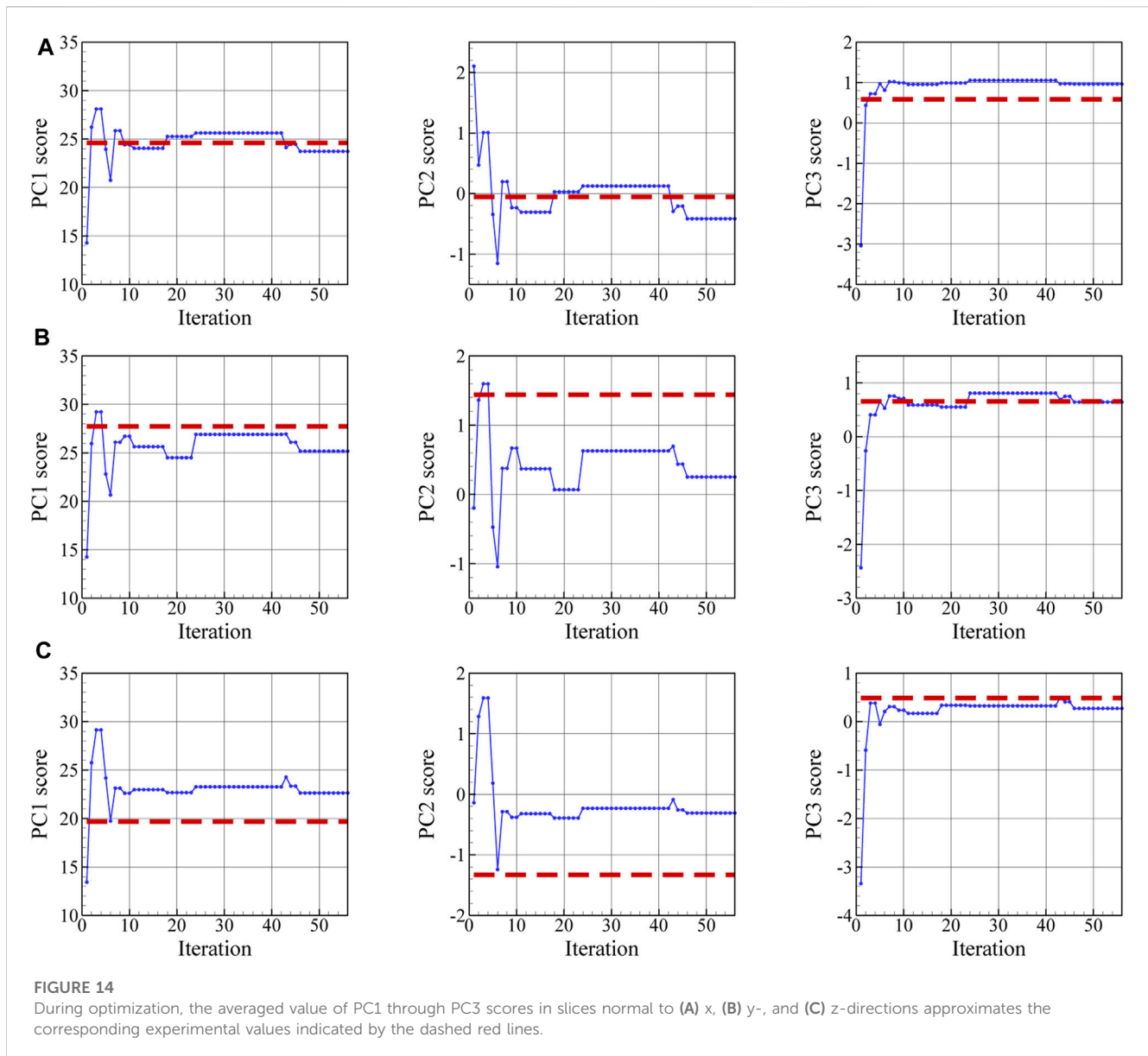
Figure 1, it is theoretically possible to reconstruct microstructures of any resolution. However, due to the limited available computational resources, the spatial resolution in reconstructed microstructures is limited to approximately  $0.95 \mu\text{m}$ . Figure 11 also depicts the auto-correlation maps for austenite obtained for the rescaled experimental images, in which the central value corresponds to the austenite area fraction. The set of correlation maps depicted in Figure 11 represents how correlations should generally look for cuts made anywhere along three orthogonal planes of the experimental sample.

The resultant PC bases in Section 2.3 enable the transformation of the correlation maps associated with the three EBSD maps into the PC space. The 2-point spatial correlation maps used as input to the PCA are standardized as a  $101 \times 101$  array, with  $r = 0$  corresponding to the element of (51, 51). Hence, a radius of 50 has been used as the cutoff for correlation maps. Figure 12 depicts the variation of PC1 through PC7 scores as a function of area fraction for the dataset and EBSD phase maps. Here, the first



seven PC scores are selected as the fingerprint of each image. The three-dimensional reconstruction task is then pursued according to the workflow in Figure 1. To minimize the difference between the

experimental PC scores and those of the reconstructed microstructure, the optimization algorithm alternates the microstructure in three dimensions by assigning different values



of volume fraction and phase shape. When trying to reconstruct a 3D microstructure from just 2D images, there may be multiple solutions or local optima for the optimization problem. To avoid having the algorithm converge to a poor but locally optimal solution, we set a limit on the optimization algorithm's search space to sensible solutions. Thus, (0, 1) is a reasonable search range for volume fraction, and (1, 200) voxels in either direction is an acceptable range for phase shape. Sometimes, though, better results can be obtained by further restricting the solution to a certain class of structures. For example, when reconstructing a two-phase microstructure with elongated grains, we can impose such a restriction on phase shape for reconstruction. However, this strategy was not employed in this study and is recommended for potential future research.

In Figure 13, the reconstructed 3D microstructure of the dual phase material based on the three orthogonal EBSD maps shown in Figure 11 is shown together with the convergence of the loss

function and the physical microstructure descriptors. In this work, the effect of the number of 2D images in each direction on the accuracy of the reconstruction has not been examined. As can be seen in Figure 13B, the final loss value during optimization is not zero and reaches a minimum of 0.85 as a result of comparing the mean value of PC scores in 10 slices with the experimental PC scores in each direction. The depicted reconstructed microstructure in Figure 13A corresponds to the minimum loss value. This loss value can be reduced if we increase the number of slices in each direction used to define the loss function. The evolution of the physical parameters including austenite volume fraction and its mean shape along the x-, y-, and z-directions during the optimization procedure are illustrated in Figures 13C–F. After convergence, the volume fraction of austenite regions in the reconstructed 3D microstructure is 0.15 and its average shape is 12, 46, and 105 voxels along the x-, y-, and z-axes. After the optimization task, the mean value of PC1 through PC7 scores for ten slices

normal to the x-, y-, and z-, directions converges to the corresponding experimental values. The evolutions of the first three averaged PC scores are depicted in Figure 14 for each direction. It is seen that, after convergence, the synthetic 3D microstructure in Figure 13A accurately describes the experimental system in terms of physical parameters including volume fraction (here: 15% austenite) and phase shapes (here: aspect ratio of 20:4:3 for austenite regions). Hence, the presented approach ensures that the 3D reconstructed sample and the associated 2D experimental EBSD maps are statistically equivalent.

## 4 Conclusion

In this paper, we propose a workflow to reconstruct synthetic 3D two-phase microstructures that are statistically equivalent representations of a real microstructure using only 2D surface maps from three orthogonal surfaces of the real material. To demonstrate the applicability of the method, metastable austenitic steels are characterized and reconstructed. Using EBSD microscopy, three maps from orthogonal surfaces of the microstructure of this two-phase steel are produced. The reconstruction method is based on an inverse procedure to first generate synthetic 3D microstructures using initial parameters, and then to compare the resulting artificial surface maps to the corresponding real ones. In an iterative procedure using differential evolution optimization approach, the parameters of this microstructure generator are optimized until the best possible agreement between the surface maps of synthetic and real microstructures is obtained. As a side product, the physical or geometrical descriptors of the real microstructure, as represented by the converged input parameters of the microstructure generator, are determined. The primary challenge in minimizing discrepancies between real and synthetic surface maps lies in defining a proper loss function that quantifies differences between surface maps in a physically sound, yet numerically efficient way. In this study, we introduce a new method to uniquely describe 2D microstructure maps using a minimal number of descriptors derived from 2-point statistics and principal component analysis. These descriptors can be seen as fingerprints of the microstructure and are used to compare the real and synthetic surface maps in a quantitative way resulting in a loss function that is sensitive to changes in the statistical description of microstructural features. It is worth noting that the presented workflow is also applicable for reconstructing other multiphase materials, using 2-point statistics for microstructure quantification

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and principal component analysis for the low-dimensional representation.

## Data availability statement

The raw data supporting the conclusion of this article will be made available by the authors, without undue reservation.

## Author contributions

GTE: development of formulation of the research, development of methodology, and creation of models, implementation of the computer code, verification of the model, preparation of the published work. GEG: performing the experiments, preparation of the experimental data SB: performing the experiments, preparation of the experimental data MS: development of methodology SW: performing the experiments, preparation of the experimental data. AH: development of formulation of the research, development of methodology, preparation of the published work. All authors contributed to the article and approved the submitted version.

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## Conflict of interest

The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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