



Ocean Surface Flux Algorithm Effects on Earth System Model Energy and Water Cycles

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Reeves Eyre JEJ, Zeng X and Zhang K (2021) Ocean Surface Flux Algorithm Effects on Earth System Model Energy and Water Cycles. Front. Mar. Sci. 8:642804. doi: 10.3389/fmars.2021.642804 Earth system models parameterize ocean surface fluxes of heat, moisture, and momentum with empirical bulk flux algorithms, which introduce biases and uncertainties into simulations. We investigate the atmosphere and ocean model sensitivity to algorithm choice in the Energy Exascale Earth System Model (E3SM). Flux differences between algorithms are larger in atmosphere simulations (where wind speeds can vary) than ocean simulations (where wind speeds can vary) than ocean global scale changes in the energy and water cycles, notably including ocean heat uptake and global mean precipitation rates. Compared to the control algorithm, both COARE and University of Arizona (UA) algorithms reduce global mean precipitation and top of atmosphere radiative biases. Further, UA may slightly reduce biases in ocean meridional heat transport. We speculate that changes seen here, especially in the ocean, could be even larger in coupled simulations.

Keywords: earth system modeling, ocean-atmosphere interactions, boundary layer turbulence, upper ocean processes, climate dynamics

1. INTRODUCTION

Ocean surface fluxes of heat, moisture, and momentum control the ocean's impact on weather and climate. Despite many years of field studies, data set development and parameterization improvements, available data sets still do not close the surface energy budget (L'Ecuyer et al., 2015) and uncertainties in fluxes are too large to detect trends (Rhein et al., 2013). The methods used to calculate ocean surface turbulent fluxes are a significant contributor to surface energy budget uncertainties. While the methodological contribution to *observational* products has been acknowledged and fairly well-explored (e.g., Yu, 2019), the contribution to the spread of Earth system models is not well-understood. In this study we use atmosphere and ocean model simulations to quantify how sensitive model results are to surface flux algorithm design.

The methods used to calculate ocean surface turbulent fluxes in numerical models and global observational products rely on bulk flux algorithms. These algorithms use "bulk" quantities—sea surface temperature (SST) and near-surface values of air temperature, humidity, and wind speed—which are easier to measure than direct measurements of fluxes (e.g., Edson et al., 1998), and can be measured by remote sensing platforms. Bulk algorithms have been compared by Zeng et al. (1998), Brunke et al. (2002, 2003), and Brodeau et al. (2016), among others. While these studies are valuable for understanding how different aspects of algorithm design affect surface flux estimates, they have one limitation when it comes to understanding impacts on model results: they are based on comparison of fluxes using pre-specified bulk variables. Thus, the differences in fluxes do not

feed back onto the bulk variables. Therefore, such studies do not allow us to fully understand the changes that result when the algorithms are used in ocean and atmosphere general circulation models, in which case the flux differences do result in changes in the bulk variables. Understanding these feedbacks is key to assessing the full model sensitivity to algorithm choice.

A number of past studies give strong evidence suggesting that model sensitivity to ocean surface flux calculation is significant and important. Looking at the atmospheric response, Harrop et al. (2018) found that tropical Pacific precipitation biases in the Energy Exascale Earth System Model (E3SM) are reduced by including the effects of convective wind gustiness in flux calculations. Large and Caron (2015), building on the work of Zeng and Beljaars (2005), showed that parameterizing diurnal variation of SST in a global atmosphere model can affect net ocean surface heat flux and precipitation. Polichtchouk and Shepherd (2016) showed that the effects of changing the ocean surface roughness formulation in a global model are apparent across the globe and through the full depth of the troposphere. Compared to atmosphere models, the sensitivity of ocean models to surface flux algorithms is comparatively unexplored. However, it has been shown (Holdsworth and Myers, 2015; Kostov et al., 2019) that surface heat flux specification is important for simulating the Atlantic Meridional Overturning Circulation (AMOC). These studies provide motivation for asking what other aspects of ocean model behavior may be sensitive to surface flux algorithm choice.

Given the wide ranging aspects of model climate (i.e., the main features of the simulated Earth system) that are affected by flux calculation methods, and the large number of studies that compare bulk flux algorithms using pre-specified bulk variable data, it is surprising that there are not more studies investigating the consequences of bulk flux algorithm choice in global models—especially in ocean models. We aim to fill this gap, and identify three major aims in doing so:

- 1. Identify regions where differences between fluxes are largest. This will assist developers of parameterizations to understand uncertainties and identify strengths and weaknesses. Given the uncertainties in observation-based flux data sets (Găinuşă-Bogdan et al., 2015), it is difficult to identify a "least biased" parameterization. Instead we aim to identify where the differences between algorithms are significant, based on the what might be expected from internannual and longer term variability. Regions with significant differences can then be prioritized for more detailed regional process studies and analysis of structural differences in the algorithms.
- 2. Understand how the choice of test methodology (atmosphere vs. ocean simulations) affects the apparent outcome. Due to their different forcing data requirements, atmosphere and ocean simulations allow different amounts of flux-bulk variable feedback. Strobach et al. (2018) showed that inclusion or exclusion of such feedbacks has a large impact on ocean model simulations. Thus, our work will help modelers and parameterization developers to understand how the choice of testing framework may influence results.

3. Explore which other aspects of model climate are affected, to help model developers understand how surface flux parameterization may influence the perceived biases of the overlying atmosphere and/or underlying ocean model(s). Based on the studies mentioned above, we expect differences in precipitation, large-scale atmospheric circulation, and possibly in deep water formation at high latitudes. However, changes in other quantities and/or regions are possible.

The structure of this paper is as follows: section 2 summarizes the bulk flux algorithms, model simulations and observational data; section 3 presents results—of both surface fluxes and other aspects of model climate; section 4 includes further discussion and summarizes our findings.

2. DATA AND METHODS

2.1. Bulk Flux Algorithms

Exchanges of heat, moisture and momentum between atmosphere and ocean are calculated in global models using bulk flux algorithms. These algorithms parameterize turbulent fluxes based on bulk quantities: sea surface temperature (SST), nearsurface air temperature and humidity, and near-surface wind speed. Bulk flux algorithms have sound theoretical foundations in Monin-Obukhov similarity theory. However, many aspects of the algorithms are empirical, relying on constants and functional forms estimated from (a relatively small number of) ship- and buoy-based observational campaigns. The general form of the flux algorithms can be expressed as:

$$\vec{\tau} = \rho C_D (\vec{U}_z - \vec{U}_s) U_B \tag{1}$$

$$Q_H = \rho c_p C_H (\theta_z - \theta_s) U_B \tag{2}$$

$$Q_E = \rho L_\nu C_E (q_z - q_s) U_B \tag{3}$$

where $\vec{\tau}$ is the wind stress, Q_H is the sensible heat flux, and Q_E is the latent heat flux. The main differences between algorithms lie in the calculation of the transfer coefficients C_D , C_E , and C_H , but there are also differences in U_B (which may simply be the wind speed or may have a modification due to boundary layer eddies or convective gustiness), and even in the calculation of q_s (surface specific humidity) and L_{ν} (latent heat of vaporization). Other terms appearing in the equations are ρ (air density), c_p (specific heat capacity of air), θ (potential temperature), q(specific humidity), and \vec{U} (wind velocity). Subscript z refers to a value at height z in the atmosphere (in our case, the height of the lowest atmosphere model level), while subscript s refers to the value at the ocean surface. The sign conventions employed mean that $\vec{\tau}$ is the force exerted on the ocean by the wind, and positive values of Q_H and Q_E correspond to heat gain by the ocean. The coefficients C_D , C_E , and C_H have two main dependencies: stability (turbulence is enhanced in unstable conditions) and surface roughness (the ocean surface becomes rougher at higher wind speeds). Many researchers have proposed different formulations for these coefficients, and the differences in their formulations are responsible for some of the differences between algorithms. In addition, several seemingly more trivial issues (e.g., reduction of surface specific humidity due to ocean

salinity; use of constant air density) can strongly affect flux calculations (Brodeau et al., 2016). This study uses three bulk flux algorithms: they are described in detail in the references given, but here (and in **Table 1**) we summarize some of their key features and differences.

The first, which we refer to as "control," is the algorithm used in the Energy Exascale Earth System Model version 1 (E3SMv1 Golaz et al., 2019). It is based on the work of Large and Pond (1981, 1982) and Large and Yeager (2004, 2009). The algorithm uses two stability classes—stable and unstable. The roughness length for momentum varies with wind speed. The roughness length for heat takes one of two constant values depending on stability, while that for moisture uses a single constant for all stability cases. Surface specific humidity is calculated with a simple formula based on temperature only and accounts for reduction due to ocean salinity.

The University of Arizona algorithm (Zeng et al., 1998), which we refer to as "UA," uses four stability cases (strongly stable, weakly stable, weakly unstable, and very unstable). Roughness lengths for momentum, heat and moisture are continuously varying functions of wind speed. Surface specific humidity uses a more accurate formula than the control algorithm, based on temperature and surface pressure. Again, the reduction due to ocean salinity is accounted for. Similarly, UA uses a temperaturedependent function for L_{ν} , while the other two algorithms use a single constant. Finally, UA includes a gustiness factor due to large boundary layer eddies in unstable conditions, which increases fluxes in unstable, low wind conditions.

The third algorithm is based on the COARE (Coupled Ocean Atmosphere Response Experiment) version 3.0 algorithm (Fairall et al., 2003) which we refer to as simply "COARE." This uses three stability cases (stable, weakly unstable and strongly unstable) and roughness length functions are similar to the UA algorithm. Surface humidity calculation uses the same method as the control algorithm. COARE, like UA, includes a gustiness factor to account for increased fluxes in unstable, low wind conditions. The correction of sea surface temperature due to cool skin and diurnal warm layer effects available in COARE are not used.

2.2. Model Experiments

We test model sensitivity to ocean surface flux algorithm in a "standard resolution" version of E3SM similar to version 1 used in Golaz et al. (2019). The components of E3SM include atmosphere, land, ocean, sea ice, land ice, and river routing models. The atmosphere and land model horizontal resolutions are $\sim 1^{\circ}$ and the ocean and sea ice model horizontal resolutions are \sim 50 km. The tests performed for this study fall into two categories: one uses active atmosphere and land model components, with sea surface temperature and sea ice distribution pre-specified (this configuration is referred to as an atmosphere run); the other uses active ocean and sea ice components, with near-surface meteorology and river discharge pre-specified (this configuration is referred to as an ocean run). The ocean and sea ice data used in the atmosphere runs is based on a repeating year representative of observations in the year 2000. The atmosphere and river discharge data used in the ocean runs is from the JRA55-do data set (Tsujino et al., 2018)-a version of the JRA-55 reanalysis adjusted to make it more suitable for forcing ocean models.

For each configuration (atmosphere and ocean), three simulations are performed—one with each of the algorithms. The atmosphere runs are 6 years long and analysis is based on the final 5 years. The ocean runs are 10 years long and the first year is disregarded when calculating climatologies but is used for some time series analysis. The ocean runs were originally intended to be the same length as the atmosphere runs, but we took advantage of an opportunity to extend them. Longer model runs would have been valuable, particularly for the ocean model, which can take hundreds to thousands of years to reach equilibrium (Li et al., 2013; Petersen et al., 2019). However, computing resources did not allow for such an ambitious investigation and we feel that the present simulations can still provide a valuable perspective on the degree of sensitivity compared to other model developments (e.g., tuning of parameterizations).

To understand how much of the observed differences between model runs may be due to internal climate variability, we use the E3SM v1 pre-industrial control run (produced for phase 6 of

TABLE 1 Bulk flux algorithm overview.							
Algorithm	Stability classes and functions		Roughness lengths				
Control	Stable (D74); Unstable (D74)			Momentum: wind dependent. Heat, water: constants			
UA	Very stable (Holtslag et al., 1990); Stable (D74); Unstable (D74); Very unstable (Kader and Yaglom, 1990)		Momentum: Smith (1988), constant Charnock parameter. Heat, water: Brutsaert (1982).				
COARE	Stable (Beljaars and I et al., 1996b)	Holtslag, 1991); Unst	table (D74); Very unstable (Fairall	Momentum: Smith (1988), variable Charnock parameter. Heat, v et al. (2003)		Charnock parameter. Heat, water: Fairall	
Algorithm	Surface humidity dependence	L_{v} dependence	Gustiness	Cool skin	Diurnal warm-layer	References	
Control	Т	Constant	No	No	No	Large and Pond, 1981, 1982; Large and Yeager, 2004	
UA	Т, р	Т	Boundary layer free convection	No	No	Zeng et al., 1998	
COARE	Т	Constant	Boundary layer free convection	No	No	Fairall et al., 1996b, 2003	

Further details, e.g., constants, are given in the cited publications. D74 refers to the widely-used stability function formulation described in and advocated by Dyer (1974), although earlier publications described parts of this formulation.

the Coupled Model Intercomparison Project [CMIP6]). We use the final 100 years of the run (model years 401–500) to quantify internal variability.

When analyzing spatial fields, all variables are interpolated onto a common 1° latitude-longitude grid. Heat fluxes and precipitation are interpolated using an integral-conservative method, while wind stress and sea surface height are bilinearly interpolated. We used interpolation tools and several other data processing tools from the netCDF Operators package (Zender, 2020). Global averages are calculated on native model grids.

2.3. Observational Data

Most of the analysis presented here is based on the above model runs, but a few observational data sets are used to contextualize the results. We deem uncertainties in global gridded ocean flux products to be too large to use them for the basis of ranking the flux algorithms (Găinuşă-Bogdan et al., 2015; Yu, 2019). However, we use one such product, OAflux (Yu et al., 2006; Yu and Weller, 2007), to ascertain how the estimated internal variability of E3SM compares with observed variability in the real world. Precipitation from the atmosphere simulations is compared with 1981–2010 long-term averages from GPCP (Global Precipitation Climatology Project; Adler et al., 2003, 2018), a satellite-gauge merged observational data set. Global top of atmosphere (TOA) radiation measurements from the Clouds and the Earth's Radiant Energy System (CERES) mission are used to assess the atmosphere simulations: we use version 4.1 of the energy balanced and filled (EBAF) monthly means (Loeb et al., 2018; Doelling, 2019).

3. RESULTS

We first look at the differences in ocean surface fluxes between model simulations, before looking at the effects on other aspects of model climate in the ocean and atmosphere.

3.1. Surface Flux Changes

Changes in latent heat flux are shown in **Figure 1**. It is immediately clear that there are differences in sensitivity between atmosphere (left column) and ocean (right column) simulations. The magnitudes of differences are generally larger for atmosphere simulations than for ocean simulations and the spatial patterns differ. However, because the atmosphere simulations have both large positive and large negative differences, there is significant cancellation when considering the global means (**Table 2**). The sensitivity as shown by the global means therefore ends up being





TABLE 2 Long-term annual mean surface flux components from	atmosphere
and ocean simulations, averaged over global oceans.	

		Control	UA	COARE
$Q_E (W m^{-2})$	atmo	-107.04	-104.32	-104.43
	ocn	-98.35	-96.64	-95.49
Evaporation (mm day ⁻¹)	atmo	3.70	3.68	3.61
	ocn	3.39	3.41	3.30
$Q_H (W m^{-2})$	atmo	-13.72	-13.63	-14.36
	ocn	-14.13	-14.40	-14.32
$R_{s,net}$ (W m^{-2})	atmo	171.3	171.6	172.6
	ocn	169.3	169.2	169.3
$R_{l,down}$ (W m^{-2})	atmo	360.6	360.3	358.6
	ocn	339.0	338.9	339.2
$R_{l,up}$ (W m^{-2})	atmo	-409.1	-409.4	-409.3
	ocn	-393.2	-393.5	-394.6
Q_{net} (W m^{-2})	atmo	1.70	4.45	3.02
	ocn	2.60	3.63	4.04

The sign convention for heat fluxes is positive into the ocean (i.e., positive values warm the ocean). Evaporation is positive by definition. The flux components shown are latent heat flux Q_E ; sensible heat flux Q_H ; net shortwave radiation $R_{s,net}$; downward longwave radiation $R_{l,down}$; upward longwave $R_{l,up}$ and net surface heat flux $Q_{net} = R_{s,net} + R_{l,up} + R_{l,down} + Q_E + Q_H$.

more consistent between atmosphere and ocean tests [e.g., (*UA* – *control*) is positive for both atmosphere and ocean].

At this point we pause to note that the global means in **Table 2** also show latent heat fluxes are of larger magnitude (i.e., more evaporation) in the atmosphere runs than in the ocean runs. However, the physical significance of this fact is doubtful, as the values are likely to be strongly affected by the forcing data sets (**Figure 2** and **Supplementary Figure 1**) and initial conditions, and may even reflect differences introduced by masking and interpolating from different model grids. We therefore do not dwell further on quantitative comparisons between ocean and atmosphere simulations.

Considering the spatial patterns of latent heat flux differences in **Figure 1**, a few regions stand out that have similar patterns of sensitivity in both the atmosphere and ocean runs. Examples include the Southern Ocean (e.g., around 50°S, 180°E) in *COARE – control*, and the eastern tropical Pacific (around 5°S, 120°W) in *UA–control*. Several other regions, however, have opposite changes in the atmosphere and ocean runs. For example, around the Gulf Stream at 35°N, 60°W (a region of large evaporation and therefore negative values in the sign convention of **Figure 1**) in the *UA–control* atmosphere comparison, UA has a positive change (less evaporation) relative to control, while in the *UA–control* ocean comparison, UA has a negative change (more evaporation). Other regions with opposite changes



FIGURE 2 | Annual mean 10-m wind speed difference between (left column) pairs of atmosphere model runs and (right column) atmosphere model runs and forcing data used in ocean model runs. The same observation-based wind forcing is used for all three ocean model runs.

between atmosphere and ocean runs include parts of the North Atlantic Current (40° N, 50° W) and eastern tropical Pacific (5° S, 120°W) in *COARE – control*, and the Kuroshio (35° N, 140°E) and Agulhas (35° S, 15° E) currents in *UA–control*.

The regional inconsistencies between atmosphere and ocean simulations bring into question the robustness and significance of the differences shown. We argue below that some of the inconsistency between ocean and atmosphere sensitivity tests arises because the different test methods probe different aspects of the bulk flux algorithms. In the meantime, to address the question of significance, we compare the magnitude of changes to the interannual standard deviation of latent heat flux from the E3SMv1 pre-industrial control run (stippling in Figure 1). In the atmosphere sensitivity tests, large areas of the world's oceans exhibit significant changes. For the ocean tests, however, only a small fraction of ocean areas has significant changes. The chosen significance threshold (E3SMv1 interannual standard deviation) has similar patterns and magnitudes as the interannual standard deviation from the OAflux observational product (Supplementary Figure 2). An alternative significance threshold can be calculated as the range (maximum minus minimum) of 5-year means from the E3SM control run and from OAflux. This results in a larger threshold (Supplementary Figure 2), and therefore would lead to smaller areas of significant changes in Figure 1.

Evaporation differences (**Table 2**) largely reflect differences in latent heat flux. Thus, global mean evaporation is generally larger in control than in UA or COARE. However, one slight complication in this is that UA uses a temperature-dependent value for the latent heat of evaporation (L_{ν} in Equation 3) while control and COARE both use a single constant. This accounts for the fact that UA has the largest evaporation in the ocean simulations, despite have a smaller magnitude of latent heat flux than control.

Compared to latent heat flux, sensible heat flux (**Figure 3**) shows greater consistency between sensitivity in atmosphere and ocean simulations. Taking the UA-control comparisons, for example, both the atmosphere and ocean simulations show negative changes across much of the tropics and subtropics and positive changes in parts of the Southern Ocean and North Atlantic. That being said, there are still clear differences. For example, tropical changes for UA-control are smaller (and generally not significant) in the atmosphere tests but are significant in the ocean tests.

Comparing across algorithms, we see that similarity between UA and COARE runs is generally greater for sensible heat flux than for latent heat flux (especially in the ocean simulations). This can be seen by noting that **Figures 3A**,**C** are quite similar and, to an even greater extent, **Figures 3B**,**D** are similar. Relative to this, the pairwise comparisons (A vs. C; B vs. D) in **Figure 1** show less



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similarity. This is in line with the finding of Brunke et al. (2011) who showed that, in observational flux products, latent heat flux uncertainties were dominated by algorithm differences, but sensible heat flux and wind stress uncertainties were dominated by bulk variable differences.

Despite the similarities in patterns of sensible heat flux differences shown in **Figure 3**, the global averages do not paint a clear picture. For example, in the atmosphere runs COARE has the largest magnitude, while in the ocean runs, UA has the largest magnitude. As a further example, for control and UA, the ocean simulations have larger magnitude sensible heat fluxes than for the atmosphere simulations, while for COARE, the atmosphere simulation has the larger magnitude. It should be noted that the *differences* in sensible heat flux between algorithms can be the same order of magnitude as differences in latent heat fluxes, even though the sensible fluxes themselves are an order of magnitude smaller.

By changing the sensible and latent heat fluxes, bulk flux algorithms can directly change the ocean surface net heat flux. Further *indirect* net heat flux changes are possible due to changes in radiation fluxes. In the ocean simulations, SST changes affect upward long wave radiation, though downward long wave and short wave are both specified by the forcing. In the atmosphere simulations, temperature, cloud, and humidity changes affect downward long wave and short wave radiation, though the upward long wave is specified by the forcing (Note that small differences occur in the forcing-specified fields in **Table 2** due to sea ice differences). These indirect radiation changes are of similar magnitudes to the latent and sensible heat flux differences. The combined impact of changes in all heat flux components are relatively large, in a relative sense. For example, the UA atmosphere simulation Q_{net} is more than double that of the control atmosphere simulation, and the COARE ocean simulation Q_{net} is more than 50% greater than that of the control ocean simulation. The effects of these changes on the atmosphere and ocean model climate are discussed in the following subsections.

We turn next to wind stress sensitivity. For zonal wind stress (**Figure 4**), ocean and atmosphere tests produce qualitatively similar results. There are, however, differences in the magnitude of changes (especially in midlatitudes) and some regions where sensitivity is of opposite sign in the atmosphere and ocean simulations (mostly in the Southern Ocean, e.g., at 45° S, 0° E). The effects of UA and COARE, relative to the control algorithm, are similar in the ocean simulations: relative to control both UA and COARE cause increased eastward wind stress in midlatitudes and increased westward wind stress in the tropics. Note that this essentially corresponds to UA and COARE giving a larger wind stress than control for any particular wind speed. While the same general pattern holds for the atmosphere simulations, the





COARE – *UA* atmosphere comparison reveals that their patterns are subtly different enough to result in significant differences.

Finally, for meridional wind stress (**Figure 5**) ocean and atmosphere tests produce very different results: in atmosphere tests, most of the regions with significant differences are in midlatitudes, while in ocean tests, the significant differences are almost entirely equatorward of 30°. Nonetheless, a few regions show consistent changes across both ocean and atmosphere tests. For example, in the UA-control comparisons, several subtropical marine stratocumulus regions (off the coasts of California, Chile, Namibia, Western Australia) have consistent changes between atmosphere and ocean simulations. The same holds to a lesser degree for the COARE-control comparisons.

3.2. Atmosphere Model Sensitivity

The analysis above is mostly concerned with the changes that occur *at the ocean surface* when using different bulk flux algorithms. We next consider what changes occur in the atmosphere model. We start with precipitation, as this is one of the most important outputs of Earth system models and previous studies (Brunke et al., 2008; Harrop et al., 2018) have demonstrated sensitivity to ocean surface flux parameterization methods.

Figure 6 shows that the precipitation changes induced by the change of flux algorithm have a rather noisy pattern. In general, the largest differences occur in the tropics, where the largest precipitation amounts occur. Some coherent regions of changes occur in and around the Intertropical Convergence Zone (ITCZ) and in monsoon regions (south and southeast Asia, west Africa). In the case of the Asian monsoon systems, the precipitation changes are likely related to moisture source evaporation reductions (for UA and COARE relative to control) in the Arabian Sea, Bay of Bengal, South, and East China Seas (Pathak et al., 2017; Hu et al., 2021), despite the likelihood of accompanying circulation changes (Harrop et al., 2019). In the case of the West African monsoon, the picture is less clear due to the presence of evaporation decreases in the Gulf of Guinea ($\sim 0^{\circ}$ N, 0° E) and increases in the tropical North Atlantic around 10°N, 20°W (for UA and COARE relative to control). We conjecture that the West African westerly jet (Lélé et al., 2015; Liu et al., 2020) can provide a causal link between the tropical North Atlantic evaporation changes and Sahelian precipitation changes, but this merits further investigation.

Regional precipitation changes further poleward consist of a patchwork of small (though significant) precipitation changes, without any obvious pattern. This may be because precipitation changes in these regions occur due to differences







biases relative to GPCP (right column). Stippling designates regions where the absolute value of the difference is larger than the interannual standard deviation from the E3SMv1 pre-industrial control run.

in both circulation and moisture source region evaporation, with different processes dominating in different seasons. Seasonal analyses (not shown) support this to some extent. For example, summer precipitation in UA and COARE, relative to control, show a dipole with less precipitation in northwest Europe and more in the Iberian peninsula. Such a dipole has been linked to Atlantic multi-decadal Gulf Stream SST variability (e.g., Palter, 2015) so it is possible that the algorithm-induced Gulf Stream heat flux changes in our study have the same effect as the multidecadal SST variability-induced heat flux changes seen in observations. Meanwhile, in winter, a different and roughly opposite precipitation change occurs - wetter over the United Kingdom and drier in southwest Europe. A similar pattern occurs in the northwest Pacific between Alaska and California. Observational evidence (e.g., Wills et al., 2016; Wills and Thompson, 2018) suggests that these changes could be caused by circulation changes related to Gulf Stream and Kuroshio heat flux changes, but more detailed study is needed to better understand this.

Also shown in **Figure 6** are biases relative to the GPCP longterm mean. The biases are generally larger than the differences between simulations, and therefore have very similar patterns for all three atmosphere simulations. While the spatial patterns of biases do not offer a clear differentiation between algorithms, the global mean statistics do. For the global mean bias, COARE has the lowest (+0.32 mm day⁻¹), followed by UA (+0.37 mm day⁻¹) then control (+0.38 mm day⁻¹). For the root mean square error (RMSE), COARE again has the lowest (0.98 mm day⁻¹), while control and UA have very similar values (1.02 mm day⁻¹). These global annual mean figures obscure more nuanced regional and seasonal patterns, making selection of a "best" algorithm even more challenging.

The largest precipitation biases in **Figure 6** occur in the tropics, and especially in the warm pool of the Indian and Pacific oceans. This region is examined more closely in **Figure 7**, which shows distinct patterns of zonal mean bias in different seasons. All seasons share the feature that the model simulations generally have an exaggerated double maximum compared to GPCP. This is a widespread and long-standing problem in Earth system models (e.g., Zhang et al., 2015) and so it is interesting to note that algorithm choice makes some notable differences. In particular, UA has a markedly lower bias north of the equator in boreal summer (JJA) and COARE has the most realistic results in boreal spring (MAM). However, no single algorithm has the best results in all seasons. This point is reinforced by the precipitation RMSE for this sub-region: UA has the lowest in JJA and SON; COARE has the lowest in MAM; control has the lowest in DJF.



FIGURE 7 | Zonal mean, seasonal mean precipitation from the three atmosphere simulations and GPCP observational data: (A) December to February; (B) June to August; (C) March to May; (D) September to November. The zonal sector considered is 60°E to 180°E. GPCP data were bilinearly interpolated to the same 1° grid as the other data before calculating. Text in each panel shows the area-weighted root mean square difference, in mm day⁻¹, between each model and the GPCP data, calculated from gridded data rather than from the zonal means.

TABLE 3 Long-term annual mean near-surface meteorology from atmosphere
simulations, averaged over global oceans, unless otherwise indicated.

	Control	UA	COARE
Precip (mm day ⁻¹)	3.33	3.31	3.24
Precip (global) ^a	3.08	3.07	3.01
T _{2m} (°C)	16.63	16.55	16.46
q_{2m} (g kg ⁻¹)	11.09	11.02	10.81
U _{10m} (m s ⁻¹)	7.52	7.14	7.20
$(T_{2m} - T_s)$ (°C)	-1.05	-1.12	-1.18

Variables are total precipitation; 2-m air temperature T_{2m} ; 2-m specific humidity q_{2m} ; 10-m wind speed U_{10m} ; and difference between T_{2m} and surface temperature T_S . ^a For land and ocean combined.

Table 3 shows that, relative to control, both UA and COARE have lower global (land and ocean combined) mean precipitation. This is in line with the evaporation changes shown in **Table 2**, demonstrating that, at least in a global sense, there is a general balance between evaporation and precipitation changes.

We next look at other aspects of near surface meteorology affected by choice of bulk flux algorithm, bearing in mind that the method of forcing the atmosphere model with specified sea surface temperatures strongly constrains some fields. Mean 2 m air temperature over the oceans is highest in control, followed by UA, with COARE the lowest. The differences at first glance appear modest ($< 0.2^{\circ}C$ between control and COARE), but when reformulated as a difference between surface and 2 m temperature (also shown in Table 3), they seem somewhat more significant. The same is true of 2 m specific humidity: the absolute values appear similar but, considering that the differences arise just 2 m above surfaces of identical temperature, the size of the differences is more surprising. Finally, and arguably most importantly, the 10 m wind speed is reduced in both UA and COARE compared to control. This result is significant as it suggests that some of the atmosphere simulation flux changes, discussed above, occur due to changes in wind speed rather than changes in stability and roughness formulations.

Other changes in model climate higher in the atmosphere also occur. We briefly mention a few (and refer to relevant

figures in the **Supplementary Material**). Coherent patterns of zonal wind changes occur throughout the full depth of the troposphere (**Supplementary Figures 3, 4**). These changes bear some resemblance to changes induced by a decrease in surface roughness in Polichtchouk and Shepherd (2016), though in our case the changes are smaller and mostly limited to the winter hemisphere. The global mean temperatures at several different pressure levels (**Supplementary Figures 5, 6**) are reduced in both UA and COARE, relative to control. We suggest that this is a result of the net heat flux changes, though this interpretation is slightly complicated by net heat flux changes over land, which we do not consider here. Likewise, we suggest that changes in precipitable water (reduced in UA and COARE, relative to control; not shown) are due to reduced ocean evaporation in UA and COARE.

There are also differences in certain metrics that govern model simulations of variability and climate change. Arguably most important is the net top-of-atmosphere (TOA) radiation. Control has the smallest, at +0.58 W m⁻², followed by UA (+1.05) W m⁻²) then COARE (+1.54 W m⁻²). While the absolute values from our relatively short sensitivity tests may not be especially meaningful due to large internannual variability (e.g., Loeb et al., 2018), the differences are important, especially considering the magnitude of biases seen in Golaz et al. (2019) who reported TOA imbalance smaller than observed in both the coupled (model minus observations = -0.54 W m^{-2}) and AMIP (model minus observations = -0.71 W m^{-2}) simulations. Noting that those simulations used the control algorithm, and based on the differences between the three algorithms, UA therefore does best at correcting this bias, while COARE slightly overshoots. The differences arise from a combination of changes in clouds and clear-sky longwave emission.

High quality satellite observations from CERES-EBAF v4.1 data allow calculation of mean biases and root-mean-square differences (RMSD) for several TOA radiation quantities (Table 4). In most quantities, UA is intermediate between COARE and control. This means that the smallest bias usually occurs with control (e.g., TOA net longwave) or COARE (e.g., TOA net shortwave). This does, however, conceal a number of more complicated regional biases. For example, compared to control, COARE seems to reduce the mean bias in net cloud radiative effect, but part of this improvement comes from COARE's increased bias in subtropical stratocumulus shortwave cloud forcing. Similarly, we see that UA has the smallest net cloud forcing RMSD, despite the fact that COARE has the smallest net cloud forcing mean bias. We also note, in reference to the above discussion of net TOA radiation, that UA has the smallest bias and RMSD in that quantity.

3.3. Ocean Model Sensitivity

Changes in the ocean model are, like changes in the atmosphere model, constrained by the forcing dataset. In fact, for the ocean model the forcing is a stronger constraint because the wind speed—arguably the biggest factor in the atmosphere model changes seen above—is prescribed. Nonetheless, we do see ocean model responses due to the subtle changes in net heat flux, evaporation and wind stress. These are described here.
 TABLE 4 | Global mean and global root-mean-square (RMS) of annual mean differences between model and observations.

	Bias			RMSD		
	Control	UA	COARE	Control	UA	COARE
Precipitation (mm day ⁻¹)	0.38	0.37	0.32	1.02	1.02	0.98
TOA net radiation (W m ⁻²)	-0.34	0.13	0.64	8.19	7.97	8.38
TOA net shortwave ($W m^{-2}$)	-1.43	-1.36	-1.05	9.63	9.70	9.77
TOA net longwave (W m ⁻²)	-0.96	-1.36	-1.55	5.71	6.20	6.07
Net cloud forcing (<i>W</i> m ⁻²)	-6.98	-6.84	-6.37	11.16	10.94	11.00
Shortwave cloud forcing ($W m^{-2}$)	-3.64	-3.57	-3.14	10.17	10.18	10.25
Longwave cloud forcing ($W m^{-2}$)	-3.34	-3.26	-3.23	6.51	6.75	6.55

Precipitation is compared to GPCP observations. TOA radiation quantities are compared to CERES-EBAF v4.1 observations.

TABLE 5 | Ocean simulation global mean statistics.

	Control	UA	COARE
SST (°C)	18.23	18.28	18.42
SSS (PSU)	34.58	34.58	34.55
$\Delta SSH (cm)^a$	38.27	30.99	70.06
$\Delta OHC (10^{22} J)^b$	-10.51	-1.254	+3.763
SSS restoring (m PSU yr ⁻¹)	12.5	12.2	12.4
<i>u</i> (<i>cm</i> s ⁻¹)	7.87	8.30	8.21
v (cm s ⁻¹)	4.05	4.24	4.18

Statistics are long-term annual averages unless otherwise indicated. Variables are sea surface temperature SST; sea surface salinity SSS; sea surface height SSH; ocean heat content OHC; SSS restoring; eastward surface current component u; and northward surface current component v. For SSS restoring, u and v, the absolute value is taken before applying spatial and temporal averaging.

^aAverage SSH over model year 10 relative to initial condition.

^bOHC in December of model year 10 relative to initial condition.

The SST in the ocean simulations is able to vary, though it is strongly constrained by the air temperature in the forcing. The differences seen in **Table 5** are therefore reflecting the different algorithms' preferred $(T_{2m} - T_s)$ values, shown in **Table 3**: COARE has the highest $(T_s - T_{2m})$ and therefore the highest T_s , followed by UA, then control. While the SST is not able to respond fully to the differences in net heat flux, the ocean heat content (OHC) is able to respond more. We therefore see that changes in OHC (denoted $\triangle OHC$) over the course of the ocean simulations do reflect the differences in net heat flux: the algorithms are ranked control, then UA, then COARE, in increasing order for both SST and $\triangle OHC$. It should be noted that the differences in $\triangle OHC$ between model runs are of a comparable magnitude to observed decadal variability and trends, and are therefore physically meaningful. Changes in evaporation could, in principle, affect both ocean salinity and sea level. However, surface salinity is subject to salinity restoring (the model field is relaxed to observational climatology; see Petersen et al., 2019 for further details) and this effectively cuts any link between evaporation changes and ocean salinity changes. It is therefore not surprising that all three ocean simulations have very similar surface salinity (**Table 5**). We can however, look at the magnitude of salinity restoring that is required to stop the model drifting away from observations. The mean absolute values are similar for all three simulations: UA has the lowest value, followed by COARE.

The changes in sea surface height (ΔSSH in **Table 5**) over the course of each ocean simulation are all of unrealistically large magnitude, likely due to a systematic imbalance between precipitation in the forcing data set and evaporation calculated in the model. However, *differences* (between ocean simulations) in the sea level change (**Table 5**) do reflect the evaporation differences seen in **Table 2**: UA has the largest evaporation and therefore the smallest sea level rise, while COARE has the smallest evaporation and the largest sea level rise. The remainder of the sea surface height changes include thermosteric effects, i.e., the expansion of sea water as it warms. The thermosteric component is isolated by subtracting the global ocean mean change due to evaporation. Thus, the difference between two algorithms can be expressed as:

$$\Delta SSH_{thermosteric}^{A-B} = (SSH_{year10}^{A} - SSH_{initial}^{A}) - (SSH_{year10}^{B} - SSH_{initial}^{B}) + (\sum_{time} [\overline{E_A} - \overline{E_B}])$$
(4)

where A and B denote the two algorithms being compared, $\overline{E_{A,B}}$ are the global mean evaporation rates and the summation gives the cumulative evaporation difference. The spatial patterns of differences (between different bulk flux algorithms) are shown in **Figure 8**. Relative to control, UA and COARE result in similar changes, albeit with larger magnitudes for COARE. The changes are fairly symmetric about the equator, with the following key features: small changes of both signs for most regions equatorward of 15°; larger negative changes in the tropical east Pacific; relatively large increases between 15° and 45°; and large decreases poleward of this, especially in the Southern Ocean. This all suggests that much of the extra heat content of the UA and COARE simulations, caused by the larger net heat flux with these algorithms compared to control, ends up being "stored" in the subtropics and midlatitudes.

Ocean surface velocity is strongly constrained by the wind field specified in the forcing data. However, differences in velocity component magnitudes do occur (**Table 5**). We see that UA has the highest velocities, followed closely by COARE, and control has the lowest by a considerable margin. Note that this is the reverse of the pattern seen in the atmosphere 10 metre wind speeds seen in **Table 3**. Both of these changes are consistent with the fact that, for a particular wind speed, UA gives the largest wind stress, followed by COARE then control. Such differences were also found (at least for moderate wind speeds) in Zeng et al. (1998; their Figure 3C). This means that, where wind speeds are



specified (in the ocean simulations) UA gives the largest wind stress and therefore the highest ocean surface velocities. On the other hand, when the wind speed can vary but the surface velocity is fixed (in the atmosphere simulations), UA results in the lowest wind speeds while giving similar wind stress.

A number of other variables are affected by the choice of bulk flux algorithm, though the changes are relatively minor. The Atlantic Meridional Atlantic Circulation (AMOC) is unrealistically weak in all three simulations (as has been noted in other E3SMv1 simulations; Golaz et al., 2019; Petersen et al., 2019) and there are only minor differences between them. However, AMOC is slightly stronger in UA and control than in COARE (**Supplementary Figure 7**). Possibly related to this



are changes in wintertime ocean mixed layer depths in the North Atlantic Deep Water formation regions (not shown) and changes in the global meridional heat transport (MHT; **Figure 9**). However, global MHT integrates more processes than just the AMOC (e.g., Forget and Ferreira, 2019), and it is in fact the tropical maxima of MHT (shallower circulations more directly linked to surface fluxes) that are changed most—generally of slightly larger magnitude in UA than in control and COARE. As with the AMOC, the MHT differences do not have large enough impacts to significantly reduce the model's background biases. Even so, we suggest that the sensitivity of ocean circulation to algorithm choice deserves longer model runs and further study, beyond the more directly affected quantities discussed here.

4. CONCLUSIONS AND FURTHER DISCUSSION

We have performed sensitivity tests of three ocean surface flux parameterizations in the atmosphere and ocean components of E3SM. Spatial patterns of heat flux and wind stress sensitivity differ significantly between ocean and atmosphere simulations, with larger magnitudes of changes in the atmosphere simulations. This is not surprising given that wind speed—which strongly affects surface fluxes—can vary in the atmosphere simulations but is specified by the forcing data in ocean simulations. What is perhaps more surprising is the degree of consistency (between ocean and atmosphere simulations) of the global mean latent heat flux and net surface heat flux sensitivity.

The impact of wind speed-flux feedbacks on the atmosphere simulation sensitivity highlights the central role of wind speed in determining fluxes. Thus, the ocean simulations (with fixed wind speeds) tell us more about the theoretical aspects of

algorithm design (e.g., the functional forms of stability and roughness formulae) while at the same time revealing how the ocean may respond to flux changes. On the other hand, the atmosphere simulations (where wind speed can vary) tell us about the combined effects of theoretical changes and resultant wind speed differences. Thus, our results show that, relative to the control algorithm, COARE has greater theoretical differences, but when wind speeds are allowed to vary, UA has a greater overall effect. A regional example of this is shown in Figure 10 for the Gulf Stream, where both COARE and UA have lower magnitude of annual mean latent heat flux than control (Figure 1). Figure 10 shows that, for wind speeds greater than about 12 $m s^{-1}$, both COARE and UA have lower magnitude latent heat fluxes than control. However, it is also clear that the distribution of wind speeds are shifted, with UA having the lowest speeds, followed by COARE and then control having the highest. Another illustration of the importance of wind speed changes in the atmosphere simulations is the degree of correspondence between the latent heat flux changes (Figure 1, left column) and the wind speed changes (Figure 2, left column): patterns of negative wind speed differences match closely with positive latent heat flux differences (i.e., due to the sign convention, negative flux magnitude differences).

An important caveat to this interpretation, however, is that some of the impacts of the UA algorithm are tempered by its use of temperature-dependent L_v (latent heat of vaporization). Thus, although UA has larger differences (relative to control) in latent heat flux and net heat flux, COARE has a larger difference in evaporation, and therefore a larger impact on precipitation. This can have other important consequences for modeled global energy and water cycles, as was seen in the ocean simulations: compared to control, UA simulates a sea level fall and OHC



increase, while COARE simulates sea level *rise* and OHC increase. Of course, the comparison with control is somewhat arbitrary and does not have any physical significance when interpreting any single model simulation. It does however, underscore that the algorithms give different portrayals of the links between global energy and water cycles. This point is particularly important for coupled Earth system modeling, where conservation of water and energy are important constraints in model realism. The effects of flux algorithm choice in this respect are the subject of ongoing coupled model development and testing within the E3SM project.

It is worth noting that the absolute values (from any single simulation) of quantities like $\triangle OHC$ are not physically meaningful. Instead, they are a product of the disequilibrium between the forcing data and initial conditions [see Strobach et al. (2018) for a thorough exploration of such disequilibrium conditions]. Nonetheless, the *differences* between algorithms in their responses to this disequilibrium are meaningful: these kind of differences are exactly what may yield variations in estimates of transient climate response to greenhouse gas and other anthropogenic climate forcing.

We finish by revisiting our aims for this study and summarizing the key results for each:

1. Our atmosphere sensitivity tests suggest that parts of the tropical Indo-Pacific region (~20°N−20°S, 60°E−150°W), along with western boundary currents, are hotspots of algorithm differences, as might be expected from the fact that these regions are the continued focus of ocean-atmosphere interaction research (e.g., Edson et al., 2013). In addition, our ocean sensitivity tests highlight the tropical east Pacific and the Southern Ocean as regions of uncertainty, worthy of further study. It is interesting to note that these regions

include a number of "edge cases" recognized in recent ocean-atmosphere interaction research. The Indo-Pacific warm pool can exhibit strong diurnal SST warming (Fairall et al., 1996a) and gusty winds in thunderstorm cold pools (Zeng et al., 2002). Western boundary currents and the eastern tropical Pacific are both domains of strong gradients with complex wind-wave-current interactions which are not well-understood (Villas Bôas et al., 2019). The Southern Ocean features consistently strong winds and extreme wave conditions. These cases lead to uncertainties in fluxes and differences between the algorithms, both by design and due to insufficient direct flux observations to constrain bulk algorithm formulation.

- 2. We find that the choice of test methodology seems to highlight different aspects of the algorithms' differences. Atmosphere simulations, by allowing a wind speed-flux feedback cycle, show the highest absolute magnitudes of flux differences between algorithms. This has the advantage of allowing investigation of changes in wind speed distribution due to differences in algorithms' surface roughness formulations. However, it has disadvantages in that changes in any particular location may be influenced by remotely forced atmospheric circulation), and that changes may be due to model internal variability (i.e., chaotic differences in weather patterns). Our significance testing is intended to address this, but the relatively short simulations used here are certainly a minor limitation of this study.
- 3. Finally, we have demonstrated that impacts of algorithm choice are seen throughout the atmosphere and ocean models. Of particular importance in the atmosphere simulations are

the systematic circulation changes and differences in global mean precipitation and TOA radiative effects. There are also important regional changes — for example in heat fluxes in the seas adjacent to the Asian Monsoon system, with associated precipitation changes over land. In the ocean, we see small but notable impacts on meridional overturning circulations and meridional heat transport. It is interesting to speculate that the changes seen in these quantities in a coupled model setup (where the larger magnitude flux changes seen in the atmosphere simulations might be imposed on the ocean) could be larger than seen in our ocean simulation results. This possibility, along with the differences in global energy and water cycle responses discussed above, are good reasons to pursue coupled Earth system model sensitivity testing in future studies. Indeed, such efforts are already underway in the E3SM project.

In the absence of a definitive observational basis to rank algorithms by flux biases, these other changes offer a way to inform algorithm choice. In particular, both UA and COARE improve on the control algorithm in global mean precipitation and TOA radiative metrics, though there are some important regional changes that should also be considered. In the ocean, UA seems to reduce biases slightly (in comparison to control) in the Atlantic meridional overturning circulation and meridional heat transport.

DATA AVAILABILITY STATEMENT

1. Model source code is available at https:// github.com/E3SM-Project/E3SM/commit/

121d1c99d1c8573dc9e57536a0819ec7f423e2ee. Raw model output is available at https://portal.nersc.gov/archive/home/ j/jeyre/www/. Intermediate data used to create the figures and tables in this article are available at https://osf.io/4enh5/. Computer code used to create the figures and tables is available at https://bitbucket.org/jack_eyre/oceanfluxes_ 13apr2021. Some additional calculations were used from the MPAS-Analysis package (https://github.com/MPAS-Dev/ MPAS-Analysis).

2. OAflux, CERES-EBAF and GPCP are publicly available from repositories given in the References section and cited in the text.

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AUTHOR CONTRIBUTIONS

JRE implemented the UA algorithm in E3SM, performed the model runs and data analysis, and led the writing. XZ provided guidance on modeling strategy and analysis methods, and contributed to the writing. KZ implemented the COARE algorithm in E3SM and contributed to the writing. All authors contributed to the article and approved the submitted version.

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SUPPLEMENTARY MATERIAL

The Supplementary Material for this article can be found online at: https://www.frontiersin.org/articles/10.3389/fmars. 2021.642804/full#supplementary-material

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The remaining authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

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