

OPEN ACCESS

EDITED BY Julie A. Delello, University of Texas at Tyler, United States

REVIEWED BY Muhammad Bello Nawaila, Aminu Saleh College of Education Azare, Nigeria Ingrid Kirschning, University of the Americas Puebla, Mexico

*CORRESPONDENCE Florence Kuek I florencekuek@um.edu.my Wenqin Feng fengwenqin45@163.com

RECEIVED 17 January 2025 ACCEPTED 14 March 2025 PUBLISHED 28 March 2025

CITATION

Zou Y, Kuek F, Feng W and Cheng X (2025) Digital learning in the 21st century: trends, challenges, and innovations in technology integration. *Front. Educ.* 10:1562391. doi: 10.3389/feduc.2025.1562391

COPYRIGHT

© 2025 Zou, Kuek, Feng and Cheng. This is an open-access article distributed under the terms of the Creative Commons Attribution License (CC BY). The use, distribution or reproduction in other forums is permitted, provided the original author(s) and the copyright owner(s) are credited and that the original publication in this journal is cited, in accordance with accepted academic practice. No use, distribution or reproduction is permitted which does not comply with these terms.

Digital learning in the 21st century: trends, challenges, and innovations in technology integration

Yumei Zou^{1,2}, Florence Kuek^{1*}, Wenqin Feng^{3*} and Xiaoli Cheng³

¹Faculty of Arts and Social Sciences, Universiti Malaya, Kuala Lumpur, Malaysia, ²School of Foreign Languages, Jiangxi Agricultural University, Jiangxi, China, ³Nanchang University Gongqing College, Jiangxi, China

The integration of digital technologies into education represents a significant evolution in the pedagogical landscape, with the potential to enhance accessibility, engagement, and personalization in learning. This review synthesizes current trends, challenges, and innovations within digital learning, emphasizing the impact of artificial intelligence (AI), virtual reality (VR), and online platforms on student achievement. It highlights the importance of addressing technical, pedagogical, and socioeconomic challenges to ensure equitable access to technology. Successful initiatives like the Open University illustrate digital learning's potential to improve educational outcomes. The review also anticipates future directions, including the expanding role of AI, VR, mobile learning, and blockchain in education. It concludes with strategic recommendations for educators and policymakers to adopt best practices, prioritize infrastructure development, and focus on continuous professional development to leverage the benefits of digital learning. As education enters an era of digital transformation, a collaborative approach among stakeholders will be essential in creating an inclusive and effective learning environment for the future.

KEYWORDS

adaptive learning systems, artificial intelligence in education, digital learning, educational technology, e-learning platforms

1 Introduction

1.1 Overview of digital learning and technology integration

Digital learning, characterized by the integration of information and communication technologies (ICT) into educational practices, has become a cornerstone of modern education (Hemajothi and Kumar Jain, 2022). The rapid advancements in digital technologies over the past few decades have fundamentally transformed how education is delivered and experienced. From the introduction of computers in classrooms to the widespread adoption of online learning platforms, digital learning has evolved to become a critical component of the educational landscape. This transformation is not only about replacing traditional teaching methods but also about enhancing the educational experience by making it more accessible, engaging, and personalized (Hemajothi and Kumar Jain, 2022; Kumbo et al., 2023; Murcia et al., 2018).

The importance of digital learning has been particularly highlighted by the global COVID-19 pandemic, which necessitated an abrupt shift from face-to-face instruction to remote learning (Ignacio et al., 2022). This shift has accelerated the adoption of digital technologies in education, underscoring their potential to facilitate continuous learning even in the face of unprecedented challenges (Kumbo et al., 2023). As educational institutions worldwide grapple with the demands of the 21st century, the integration of technology into the curriculum has become a necessity rather than an option (Sahin et al., 2022; Vachkova et al., 2022).

Despite the potential of digital learning to improve educational outcomes, there remains a significant gap between the theoretical benefits of digital integration and the practical realities faced by students, teachers, and institutions. Addressing these challenges requires a multifaceted approach that includes the development of inclusive policies, investment in infrastructure, and a commitment to continuous professional development for educators. As education enters an era of digital transformation, it is imperative that stakeholders collaborate to create an inclusive and effective learning environment that leverages the benefits of digital technologies while ensuring equitable access for all learners. This study aims to synthesize current trends, challenges, and innovations in digital learning, with a focus on identifying strategic recommendations for educators and policymakers to navigate this evolving landscape and foster a more inclusive and effective educational future.

1.2 Importance and relevance in contemporary education

In the contemporary educational environment, the integration of digital technologies is seen as essential for preparing students to thrive in a digital world. Digital learning tools, including online courses, virtual classrooms, and educational software, have made learning more flexible and accessible (Alam, 2018; Murcia et al., 2018). They have opened up opportunities for personalized learning, where students can learn at their own pace and access a wealth of resources tailored to their individual needs. Moreover, technology integration supports innovative teaching methods, such as flipped classrooms and blended learning, which have been shown to improve student engagement and learning outcomes (Kumbo et al., 2023; Zhao, 2024).

The relevance of digital learning in today's education system is also reflected in the growing emphasis on digital literacy as a fundamental skill. As students are expected to navigate an increasingly complex digital landscape, educators are tasked with equipping them with the skills necessary to critically evaluate information, collaborate in digital spaces, and create digital content (Brooks et al., 2023; Murcia et al., 2018). The integration of technology in education not only enhances the teaching and learning process but also prepares students for the demands of the modern workforce, where digital competencies are highly valued (Leavy et al., 2023; Truong and Diep, 2023).

1.3 Objectives of the review

The primary objective of this review is to explore the trends, challenges, and innovations associated with the integration of digital technologies in education. Specifically, the review aims to:

- i. Examine the current trends in digital learning, including the adoption of new technologies and pedagogical strategies.
- ii. Identify the challenges faced by educators and students in implementing and engaging with digital learning tools.
- iii. Highlight innovative practices and solutions that have been developed to address these challenges and enhance the effectiveness of digital learning.

Through this review, we aim to provide a comprehensive understanding of how digital learning is shaping the future of education and what measures can be taken to overcome the barriers to its successful implementation.

1.4 Scope and limitations

This review focuses on the integration of digital technologies in primary, secondary, and higher education settings globally. While the review draws on a wide range of literature, including empirical studies, theoretical papers, and case studies, it is important to note that the scope is limited to trends, challenges, and innovations identified in the existing literature. The review does not encompass every aspect of digital learning but rather emphasizes key themes that are particularly relevant to contemporary educational practices. Additionally, the review acknowledges that the rapid pace of technological advancement means that some of the trends discussed may evolve, and new challenges may emerge in the near future.

2 The evolution of digital learning

2.1 Early developments in digital learning

The evolution of digital learning can be traced back to the mid-20th century when computers first began to be used in educational settings. Initially, the use of technology in education was limited to basic computer-assisted instruction (CAI), where computers were primarily used for drill-and-practice exercises. This period marked the beginning of the integration of digital tools into the learning process, albeit in a rudimentary form. The development of early educational software and the introduction of personal computers into classrooms in the 1980s represented significant milestones in the journey toward modern digital learning (Faig, 2023; Murcia et al., 2018).

One of the critical early milestones in digital learning was the development of the Internet and its subsequent use as a platform for educational content delivery. The 1990s saw the advent of web-based learning, which allowed for the distribution of educational materials over the internet, making learning resources more accessible to a broader audience. This period also saw the rise of e-learning platforms, which enabled institutions to offer courses online, thus laying the groundwork for the modern digital learning environments we see today (Faig, 2023).

Another significant milestone was the introduction of Learning Management Systems (LMS) in the late 1990s and early 2000s. LMS platforms such as Blackboard, Moodle, and WebCT provided a structured environment for delivering educational content, managing student progress, and facilitating communication between instructors and learners. These systems played a pivotal role in the widespread adoption of digital learning, as they offered a scalable solution for institutions looking to integrate technology into their curricula (Al-Fraihat et al., 2020; Cheung and Slavin, 2012).

2.2 Transition to modern digital learning

The transition from traditional classroom-based instruction to modern digital learning environments has been a gradual process, marked by the increasing adoption of blended learning models (Regmi and Jones, 2020). Blended learning combines face-to-face instruction with online learning activities, providing a flexible and personalized learning experience for students. This approach allows educators to leverage the benefits of both traditional and digital learning, creating a more dynamic and engaging educational environment (Alam, 2018).

The early 21st century saw a significant shift toward fully online learning environments, driven by advancements in digital technologies and the growing demand for flexible learning options. Online learning platforms, such as Massive Open Online Courses (MOOCs), emerged as a popular alternative to traditional education, offering learners the opportunity to access high-quality courses from prestigious institutions at little to no cost (Al-Rahmi et al., 2018). This period also witnessed the proliferation of mobile learning, where smartphones and tablets became essential tools for accessing educational content anytime and anywhere.

The COVID-19 pandemic in 2020 acted as a catalyst for the rapid adoption of online learning globally. With schools and universities forced to close their physical campuses, educators had to quickly transition to remote teaching and learning. This shift underscored the importance of digital learning tools and highlighted both the potential and the challenges of online education (Zhao and Watterston, 2021). It also accelerated the development and deployment of new technologies, such as virtual classrooms and AI-driven personalized learning systems, which have since become integral components of the modern educational landscape.

3 The benefits of digital learning

The landscape of digital learning is continually evolving, driven by rapid advancements in technology. Among the most significant trends reshaping education today is the integration of artificial intelligence (AI), virtual reality (VR), and other emerging technologies. These innovations are not only enhancing the learning experience but also transforming the traditional educational model (Marougkas et al., 2023). Artificial intelligence has emerged as a powerful tool in education, enabling the creation of intelligent tutoring systems, personalized learning environments, and automated grading systems. AI-driven platforms can analyze students' learning behaviors, identify knowledge gaps, and tailor content to meet individual needs. This level of personalization enhances the learning experience by providing students with the right resources at the right time, thus promoting better engagement and outcomes (Zizikova, 2021).

Moreover, AI facilitates the development of adaptive learning technologies that can adjust the difficulty of tasks based on student performance, providing a more customized learning path. These systems can also offer real-time feedback, helping students to stay on track and improving their overall learning efficiency. AI's role in education is expected to grow, with future developments likely to focus on refining these systems and integrating them more deeply into educational platforms (Xing, 2023).

Virtual reality (VR) and augmented reality (AR) are also gaining traction in educational settings, offering immersive learning experiences that were previously unimaginable. VR allows students to explore complex subjects, such as biology or history, in a highly interactive and engaging way (Bower et al., 2020). For instance, students can take virtual field trips to historical sites, or explore the human body in 3D, providing them with a deeper understanding of the subject matter.

AR, on the other hand, overlays digital information onto the real world, enhancing traditional learning materials with interactive elements. This technology is particularly useful in subjects that require visualization of abstract concepts, such as mathematics and science. The integration of VR and AR in classrooms is expected to grow, driven by the increasing availability of affordable hardware and the development of educational content specifically designed for these platforms (Bower et al., 2020). In addition to AI and VR, other emerging technologies such as blockchain and data analytics are beginning to make their mark on education. Blockchain technology, for example, has the potential to revolutionize credentialing and student records by providing secure, immutable records of academic achievements. Data analytics, meanwhile, is helping educators to gain insights into student performance and learning trends, enabling more informed decision-making (Chen et al., 2018).

The rise of mobile and online learning platforms represents another significant trend in digital education. Mobile learning, or m-learning, refers to the use of mobile devices such as smartphones and tablets to access educational content. This trend has gained momentum due to the widespread availability of mobile devices and the increasing need for flexible learning solutions (Krull and Duart, 2017). One of the key drivers of mobile learning is the increasing demand for anytime, anywhere access to educational resources. Mobile devices enable students to learn on the go, making education more accessible and convenient. This flexibility is particularly beneficial for adult learners, professionals, and those in remote or underserved areas who may not have access to traditional educational institutions (Krull and Duart, 2017).

The growth of mobile learning has been accompanied by the rise of massive open online courses (MOOCs). MOOCs have democratized access to education by offering free or low-cost courses to millions of learners worldwide. Platforms such as Coursera, edX, and Udacity provide a wide range of courses from leading universities and institutions, covering subjects from computer science to humanities. MOOCs have also been instrumental in promoting lifelong learning, allowing individuals to acquire new skills and knowledge throughout their lives (Rulinawaty et al., 2023).

The scalability of MOOCs and mobile learning platforms has also enabled educational institutions to reach a global audience, breaking down geographical barriers to education. These platforms often incorporate interactive elements such as discussion forums, peer assessments, and real-time feedback, enhancing the learning experience and fostering a sense of community among learners (Rulinawaty et al., 2023). Furthermore, the integration of AI and data analytics into MOOCs and mobile learning platforms is enhancing their effectiveness. AI can provide personalized learning paths, recommend resources, and monitor student progress, while data analytics can offer insights into learning behaviors and outcomes. This combination of technologies is helping to create more effective and engaging online learning experiences (Zawacki-Richter et al., 2019).

As mobile and online learning platforms continue to evolve, they are likely to play an increasingly important role in the future of education. These platforms not only provide greater access to education but also offer innovative ways to deliver content, engage learners, and support lifelong learning (Ramgade and Divakaran, 2021). The continued growth of these platforms will depend on the ongoing development of digital infrastructure, content, and pedagogical strategies that leverage the full potential of mobile and online technologies.

These emerging technologies are not only enhancing the delivery of education but are also fostering the development of new pedagogical models. As these technologies continue to evolve, they will likely play an increasingly central role in the future of education, offering unprecedented opportunities for innovation in teaching and learning.

In conclusion, the integration of emerging technologies such as AI, VR, and mobile platforms into digital learning is transforming the educational landscape. These trends are making education more accessible, personalized, and engaging, while also presenting new challenges and opportunities for educators and learners alike. As these technologies continue to advance, they will shape the future of education in profound ways, offering new possibilities for teaching, learning, and knowledge dissemination (Krstić et al., 2022).

4 Challenges and barriers to effective digital learning

4.1 Technical and infrastructure challenges

One of the most pressing challenges in the adoption and implementation of digital learning is the technical and infrastructural limitations that many institutions face. The digital divide—the gap between those who have access to technology and those who do not—remains a significant barrier, particularly in underdeveloped regions and rural areas. For digital learning to be effective, students and educators require reliable access to highspeed internet, digital devices, and other technological resources. In many developing countries, and even in underserved regions of developed nations, such infrastructure is often inadequate or entirely absent (Ntorukiri et al., 2022).

Even in areas where access to technology exists, the compatibility of software and hardware can pose a challenge. Many educational institutions rely on a mix of legacy systems and modern tools, which may not seamlessly integrate with one another. This lack of compatibility can lead to inefficiencies, as educators may spend significant time troubleshooting technical issues rather than focusing on teaching (Raffi et al., 2025). Furthermore, technical glitches in learning management systems (LMS), connectivity issues during virtual classes, or security vulnerabilities can disrupt the learning experience, leading to student frustration and disengagement (Ordaya-Gonzales et al., 2024).

Privacy and data security also present significant concerns in digital learning environments. As more educational activities are conducted online, sensitive information, including student data, is at risk of being compromised. Schools and institutions must adopt stringent cybersecurity measures to protect both staff and students from threats such as data breaches, hacking, and identity theft. The challenge is compounded by the fact that many educational institutions may lack the financial resources to invest in cutting-edge security technologies (Zaid and Garai, 2024).

Addressing these technical and infrastructure challenges requires concerted efforts from governments, educational institutions, and the private sector to ensure that all learners, regardless of geographic location or socioeconomic status, have access to the necessary tools for digital learning. Investments in infrastructure, combined with scalable and cost-effective solutions, are essential for overcoming these hurdles (Barria-Pineda et al., 2022).

4.2 Pedagogical challenges

While digital learning offers numerous advantages, it also presents significant pedagogical challenges, particularly in terms of curriculum integration and teacher training. The shift from traditional teaching methods to digital platforms often requires a fundamental change in instructional design and delivery. Teachers accustomed to face-to-face instruction must adapt to new ways of engaging students in virtual or blended learning environments, which may involve a steep learning curve (Efremova and Huseynova, 2023).

Effective integration of digital tools into the curriculum is a complex task. Simply digitizing traditional content is insufficient; educators must rethink how to best leverage digital platforms to enhance learning outcomes. This includes adopting new instructional strategies, such as interactive multimedia content, gamification, and real-time assessments, which may be unfamiliar to many teachers (Kivuti, 2021). Additionally, ensuring that all students are engaged and actively participating in a virtual setting can be more challenging than in a physical classroom, where teachers can rely on face-to-face interactions to gauge

understanding and provide immediate feedback (Laurell et al., 2019).

Another major issue is the lack of professional development for educators. Many teachers and instructors are ill-prepared to handle the demands of digital teaching, as they may lack the necessary technical skills and knowledge of digital pedagogy. Continuous professional development programs are crucial for equipping educators with the skills they need to successfully integrate technology into their teaching practices (Salo et al., 2024). Without sufficient training, there is a risk that digital tools will be underutilized or misapplied, leading to suboptimal learning experiences (Familoni and Onyebuchi, 2024).

Furthermore, the design of digital curricula must be inclusive and accessible to all students, including those with learning disabilities or other special needs. Many digital platforms and tools are not adequately equipped to support these learners, which can further exacerbate educational inequalities. Developing accessible content and platforms that cater to a diverse range of learning needs is an ongoing challenge for educators and technology developer's alike (Mhlongo et al., 2023).

4.3 Socioeconomic and ethical concerns

The widespread adoption of digital learning has also brought to light several socioeconomic and ethical concerns. One of the primary issues is the inequality in access to technology, which disproportionately affects students from lower-income families. These students may lack access to reliable internet, personal computers, or even a quiet space to participate in online classes. This digital divide exacerbates existing educational inequalities, as students from wealthier backgrounds have better access to the tools needed for successful online learning (Jamil and Muschert, 2023).

In addition to socioeconomic disparities, there are ethical concerns regarding student data privacy and the use of digital platforms in educational settings. Many online learning tools collect vast amounts of data on student performance, behavior, and interactions. While this data can be valuable for personalizing learning experiences and improving educational outcomes, it also raises questions about how this data is used, stored, and shared. There are concerns about student consent, data ownership, and the potential for misuse of sensitive information (Huang, 2023).

Moreover, the rise of commercialized educational technologies has led to the increased involvement of private companies in public education. These companies often have access to student data, and there are concerns about how this data may be monetized or used for purposes beyond education, such as targeted advertising or corporate profit. Ensuring that student data is used ethically and that students' privacy is protected must be a priority for educators, policymakers, and technology developers alike (Eaton, 2023).

The move to digital learning also raises questions of educational equity, particularly in relation to how well digital tools support diverse learners. For example, students with disabilities may face additional challenges in accessing and engaging with digital content, particularly if the tools and platforms used are not designed with accessibility in mind (Mhlongo et al., 2023). This lack of inclusivity can further marginalize vulnerable student populations, making it essential to prioritize the development of accessible and inclusive digital learning environments. While digital learning holds immense promise, it is accompanied by significant technical, pedagogical, and ethical challenges (Oudat and Othman, 2024). Addressing these challenges will require a holistic approach that considers the needs of all learners and ensures that digital tools and platforms are used in ways that promote equity, inclusivity, and ethical practices.

5 The transformative impact of digital learning on student achievement

5.1 Case studies and evidence

The advent of digital tools has ushered in a new era of educational engagement, offering diverse platforms, and applications that cater to the spectrum of learning styles. A plethora of case studies and empirical evidence from recent scholarly work consistently demonstrate the positive influence of digital learning on student achievement, manifesting in improved learning outcomes, heightened engagement, and bolstered academic success.

A compelling case study in this domain is the implementation of adaptive learning technologies in higher education settings. Platforms such as Smart Sparrow and ALEKS harness the power of data analytics to curate personalized learning journeys that are responsive to the unique needs of each student (Harati et al., 2021). By monitoring student progress in real time and dynamically adjusting the complexity and scope of learning tasks, these systems have been shown to significantly enhance student performance. A seminal study revealed that students utilizing adaptive learning tools in an introductory mathematics course not only achieved higher pass rates but also exhibited greater overall engagement compared to their peers in conventional learning environments (Dela Cruz, 2023). The capacity of these platforms to pinpoint learning gaps and deliver targeted interventions is pivotal in elevating student performance, especially among those grappling with foundational concepts.

Digital learning has also been instrumental in boosting student engagement and motivation through the strategic integration of interactive elements. The Khan Academy, a widely recognized e-learning platform, has been lauded for its ability to sustain student engagement and motivation through gamified content (Tenório et al., 2018). Interactive videos, quizzes, and real-time feedback empower students to take an active role in their learning, which correlates with higher achievement levels. Educators have noted that such platforms reinforce classroom lessons and provide students with the autonomy to revisit topics at their own pace, thus fostering a deeper understanding and retention of material (Noor et al., 2022).

Furthermore, the incorporation of collaborative tools within digital learning environments has yielded substantial improvements in learning outcomes. Tools such as Google Classroom, Microsoft Teams, and Padlet facilitate collaborative learning, enabling students to work on assignments, share resources, and engage in group discussions, even in remote learning scenarios. Research indicates that collaborative learning

10.3389/feduc.2025.1562391

fosters critical thinking, problem-solving skills, and social interaction, as students learn from one another and participate in constructive dialogue (Rajaram, 2021). A high school case study highlighted that students utilizing Google Classroom for group projects not only produced higher quality work but also displayed greater engagement with course material compared to their counterparts in traditional classroom settings (Dewi and Saefullah, 2022).

Artificial intelligence (AI) stands out as a significant catalyst in enhancing learning outcomes. AI-driven tools, including virtual teaching assistants and automated grading systems, alleviate administrative burdens on educators, enabling them to focus on personalized instruction (Luo, 2023). Studies have indicated that AI tutoring systems, such as IBM Watson Tutor, can substantially improve student comprehension by offering real-time support and customized learning pathways (Annuš, 2024).

These case studies collectively underscore the transformative potential of digital tools in revolutionizing learning experiences and significantly augmenting academic outcomes, particularly when integrated with traditional teaching methodologies. As digital tools continue to advance, their contribution to student achievement is poised to expand even further.

5.2 Role of digital learning

Digital learning platforms have emerged as a cornerstone of contemporary education, offering flexible and accessible learning opportunities to students across various levels. The role of elearning in fostering student success is well-documented, with evidence indicating that these platforms enhance learning across critical dimensions: accessibility, flexibility, engagement, and personalized learning.

A primary advantage of digital learning platforms is their capacity to increase accessibility to education. Students from diverse geographic, socioeconomic, and cultural backgrounds can access high-quality educational resources irrespective of physical location. Platforms like Coursera and edX provide courses from prestigious universities worldwide, offering learners in remote or underserved areas access to educational experiences that would otherwise be inaccessible (Mamgain et al., 2014). This global reach is invaluable in addressing the educational needs of learners in developing countries.

A prime example of digital learning success is the Open University in the United Kingdom. Pioneering distance learning on a grand scale, the Open University has seamlessly transitioned to a comprehensive digital model, extending its reach to offer a plethora of online courses to a global student body (Herodotou et al., 2019). By integrating a suite of digital tools, including interactive learning platforms, video lectures, and AI-assisted tutoring, the institution has bridged access gaps for students constrained by geography or time. Its relentless pursuit of innovation has solidified its position as a vanguard in the realm of online education (Herodotou et al., 2020).

The flexibility afforded by digital learning platforms is another key factor in promoting student success. By allowing students to access course materials, lectures, and assessments at their convenience, e-learning platforms accommodate those with work, family, or other commitments, facilitating the integration of education into their schedules (Songo and Zirima, 2022). Research has consistently shown that students who engage with e-learning platforms appreciate the ability to learn at their own pace, which leads to improved retention of information and enhanced academic performance (Means et al., 2010). For instance, working professionals pursuing online degrees can complete coursework outside traditional business hours, effectively balancing career and educational pursuits (Blanford et al., 2020).

In the United States, California State University (CSU) has introduced the CSU Fully Online initiative, a milestone in digital learning. This program permits students enrolled at any CSU campus to access fully online courses from other campuses, thereby expanding course options and flexibility (Coy, 2024). This has been particularly advantageous for non-traditional students, such as working adults, who seek a more accommodating learning schedule. By broadening the spectrum of online courses, CSU has managed to reduce time-to-degree completion and bolster student retention (Fernandes et al., 2019).

Student engagement is a domain where digital learning platforms particularly excel. The interactive and multimedia elements common to platforms such as Blackboard, Canvas, and Moodle provide a more dynamic learning experience than traditional methods (Carvalho et al., 2011). Features like discussion forums, interactive quizzes, and multimedia content not only enhance the enjoyment of learning but also reinforce key concepts (Sari et al., 2021). A study revealed that students using e-learning platforms with multimedia resources exhibited higher levels of engagement and performed better on assessments than those relying solely on traditional learning methods (Lee and Tsai, 2010).

Finland, renowned for its exemplary education system, has also ventured into digital learning. The Finnish approach is distinguished by a student-centric model that leverages digital tools to foster collaboration, creativity, and critical thinking. Platforms like Fronter and Edmodo have been seamlessly woven into the educational fabric to support blended learning environments. Concurrently, continuous professional development for teachers ensures their proficiency in utilizing digital tools, thereby enhancing student engagement and academic performance, especially in STEM fields (Liu, 2024).

Moreover, digital learning platforms facilitate personalized learning by offering features that cater to the individual needs of students. Platforms such as Udemy and LinkedIn Learning recommend courses based on user preferences, previous course completions, and skill levels, ensuring that students can follow learning paths aligned with their objectives and interests. This approach results in a more meaningful and tailored educational experience. Personalized feedback and progress tracking are also standard features of e-learning platforms, enabling students to monitor their progress and receive targeted support as needed (Lee and Tsai, 2010).

In Singapore, the Ministry of Education has spearheaded the Singapore student learning space (SLS), an online platform launched in 2018 (Alison et al., 2019). This initiative provides every student with access to a vast repository of digital resources, such as multimedia lessons, quizzes, and interactive activities. Designed to augment both in-school and remote learning, SLS has become a pivotal component of Singapore's digital learning strategy. Its resilience during the COVID-19 pandemic, ensuring uninterrupted learning despite school closures, exemplifies the power of a well-executed, government-backed digital learning initiative to democratize access to quality education (Alison et al., 2019).

The success of blended learning models, which combine digital learning with traditional in-class instruction, further underscores the value of e-learning platforms in enhancing student achievement. Blended learning models capitalize on the strengths of both digital and face-to-face instruction, offering students greater flexibility while still benefiting from the guidance and structure of in-person teaching. A case study involving university students in a blended learning environment showed that those who supplemented classroom learning with e-learning resources experienced significant improvements in academic performance compared to peers relying solely on traditional methods (Abdul Rahim et al., 2022).

In conclusion, digital learning platforms contribute to student success by rendering education more accessible, flexible, engaging, and personalized. As these platforms continue to evolve, their significance in supporting diverse learners and improving learning outcomes will become increasingly pivotal in the global education landscape. However, it is crucial to recognize that the vast array of digital learning content available today varies significantly in quality. While many platforms offer valuable and effective learning resources, there is also a considerable amount of low-quality content that may not ensure meaningful learning outcomes. This issue poses a risk of misleading learners into believing they have acquired competencies when, in fact, they may not have achieved the desired educational goals.

6 Future directions in digital learning

The relentless evolution of digital learning is set to redefine the educational landscape, with several emerging trends. These trends, propelled by rapid technological progress, shifting student demographics, and the dynamic needs of society, present a plethora of opportunities for scholarly inquiry and pedagogical innovation.

A pivotal trend is the ascendancy of artificial intelligence (AI) in educational contexts. The integration of AI is anticipated to intensify, particularly in the realm of personalized learning. Adaptive learning systems are projected to evolve, offering a more nuanced approach to tailoring educational content to the unique requirements of individual learners. These advancements will extend beyond variable task difficulty to encompass real-time feedback mechanisms, bespoke learning trajectories, and predictive analytics to forecast academic performance (Chi-Hang Tsoi and Strønen, 2024). The proliferation of AI in educational settings also paves the way for automated tutoring systems that can provide outof-class support, enabling personalized instruction on a grand scale. Future research endeavors should concentrate on the refinement of these AI-driven platforms, assessing their enduring influence on student outcomes, and grappling with ethical considerations such as data privacy and algorithmic bias (Wang et al., 2023).

Virtual reality (VR) and augmented reality (AR) are on the cusp of transforming the educational paradigm. While their application in educational settings is nascent, the potential is boundless. Future advancements are expected to yield more interactive and captivating virtual learning environments that emulate real-world scenarios. Students may soon embark on virtual field trips to historical landmarks, conduct intricate scientific experiments in simulated laboratories, or hone language skills through interactions with virtual personas in culturally diverse contexts (Alan, 2023; Heuke genannt Jurgensmeier et al., 2023). Research endeavors should explore the multifaceted impact of VR and AR on various learner profiles, focusing on engagement, knowledge retention, and cognitive development.

The expansion of mobile learning (m-learning) and the rise of microlearning are also indicative of a significant shift toward flexible, digestible educational content that can be accessed anytime, anywhere. The popularity of mobile learning apps delivering concise, focused lessons is on the rise, particularly in sectors such as language acquisition, business acumen, and coding. As learners juggle education with work and other life commitments, this trend toward flexible learning modalities is set to persist (Hsieh, 2023). Further research is warranted to discern the long-term effects of these learning formats on knowledge retention and to evaluate their potential to supplant traditional learning paradigms in certain domains (Sharples, 2000).

Blockchain technology represents another frontier with profound implications for future educational research. Blockchain's capacity to transform credentialing and verification processes by offering secure, unalterable records of academic achievements is a game-changer. This could streamline qualification verification for employers and institutions and mitigate issues related to academic fraud. Future research should delve into the practical integration of blockchain within existing educational frameworks and address the challenges associated with scaling this technology across diverse educational institutions.

The burgeoning field of data analytics and learning analytics is anticipated to exert a transformative impact on educational practices. By harnessing data on student performance and behavior, educational institutions can glean insights into student learning processes and identify the most effective interventions. Future research should investigate the utility of learning analytics in identifying at-risk students, predicting academic trajectories, and personalizing educational experiences based on individual learning patterns. However, it is imperative to consider the ethical dimensions of data utilization, especially concerning student privacy and consent (Vaccino-Salvadore, 2023).

Furthermore, as digital education becomes increasingly globalized, there is an imperative to understand its cross-cultural implications. Future research should focus on how digital learning platforms can be designed to accommodate diverse cultural and linguistic backgrounds, ensuring global accessibility and inclusivity. This encompasses the development of culturally resonant content and the exploration of how digital tools can support language learners and foster cross-cultural understanding (Brown et al., 2019). The future of digital learning is replete with promise, with trends such as AI, VR/AR, blockchain, mobile learning, and data analytics at the forefront. These innovations present compelling opportunities for research and development, particularly in terms of their potential to create more personalized, engaging, and effective learning experiences for students on a global scale.

7 Strategic recommendations for educators and policymakers

To ensure the successful integration of digital learning technologies into educational systems, it is essential to adopt best practices that can guide educators and policymakers. These strategies are based on lessons learned from successful implementations and aim to optimize the impact of digital tools on teaching and learning:

i. Invest in infrastructure and accessibility

One of the key factors in the success of digital learning is ensuring that students and educators have access to reliable technology and high-speed internet. Governments and institutions must prioritize investments in digital infrastructure, particularly in rural and underserved areas, to bridge the digital divide. Providing affordable access to devices and connectivity is essential to making digital learning inclusive and equitable (Adeleye et al., 2024).

ii. Continuous professional development for educators

For digital learning to be effective, educators need to be proficient in the use of digital tools and pedagogies. Policymakers and educational institutions should establish ongoing professional development programs that focus on building educators' digital competencies. Training should cover not only the technical aspects of using digital platforms but also pedagogical strategies that leverage technology to enhance student engagement and learning outcomes (Montebello, 2017). Empowering teachers with these skills ensures they can confidently integrate digital tools into their teaching (Tzafilkou et al., 2023).

iii. Promote student-centered learning approaches

Digital learning environments provide an opportunity to shift from teacher-centered to student-centered learning. Educators should focus on fostering active learning, where students take greater ownership of their learning journey (Pittich and Ludwig, 2022). This can be achieved by incorporating interactive elements such as quizzes, simulations, and collaborative projects that promote critical thinking and problem-solving. Personalized learning paths, facilitated by AI-driven systems, should be used to cater to the diverse needs of learners, ensuring that each student receives the support and resources they need to succeed.

iv. Develop digital content that is inclusive and culturally relevant

Digital content must be designed to be inclusive, catering to students of all abilities, backgrounds, and learning styles. Educational platforms should ensure that content is accessible to students with disabilities, including those who require assistive technologies (Yenduri et al., 2023). Additionally, content should be culturally relevant and adaptable to different regions to resonate with diverse student populations (Braga and Elliott, 2018). Policymakers should encourage the development of open educational resources (OERs) that are freely available and adaptable to various contexts.

v. Foster collaboration between educators, students, and technology providers

Effective digital learning requires collaboration between educators, students, and technology providers. Educators should work closely with tech developers to ensure that digital tools are user-friendly and aligned with pedagogical objectives (Fernández et al., 2024). Students should also be involved in the process by providing feedback on digital platforms and tools to ensure that their learning needs are being met. This collaborative approach helps create digital learning environments that are both effective and engaging (Kavitha, 2019).

vi. Implement data-driven decision-making

Educational institutions and policymakers should leverage data analytics to inform decisions about digital learning. By analyzing student performance and engagement data, educators can identify areas where students may need additional support and adjust their teaching strategies accordingly (Luo, 2023). Data-driven insights can also help institutions to refine their digital learning platforms and tools to improve overall effectiveness. However, it is essential to ensure that data collection and analysis are conducted ethically, with student privacy protected at all times (Cerratto Pargman and McGrath, 2021).

vii. Encourage flexibility and adaptability in learning models

One of the primary advantages of digital learning is its flexibility. Policymakers and educators should embrace hybrid learning models that combine online and face-toface instruction. This blended approach allows for greater adaptability, enabling students to learn at their own pace while still benefiting from in-person interactions when necessary. Flexibility should also extend to assessment methods, with a range of digital assessment tools used to evaluate student learning in innovative ways (Chandra et al., 2022). In summary, adopting these best practices will help ensure that digital learning initiatives are successful, scalable, and sustainable. By focusing on accessibility, teacher training, student-centered approaches, and data-driven strategies, educators and policymakers can maximize the impact of digital learning and create inclusive, engaging educational environments that prepare students for the future.

8 Conclusion

The digital transformation in education has been profound, with technology not only enhancing access and flexibility but also personalizing the learning process. This review underscores that digital learning, supported by AI, VR, and collaborative platforms, significantly boosts student engagement and outcomes. It has been particularly crucial during disruptions like the COVID-19 pandemic, demonstrating the necessity of robust digital infrastructure and innovative pedagogies. While challenges such as the digital divide and pedagogical resistance exist, they are being addressed through mobile learning, blockchain, and culturally responsive content. The future of digital learning looks promising, with emerging technologies set to further revolutionize educational practices.

Author contributions

YZ: Investigation, Writing – original draft. FK: Supervision, Writing – review & editing. WF: Conceptualization, Resources, Writing – review & editing. XC: Software, Writing – review & editing.

Funding

The author(s) declare that no financial support was received for the research and/or publication of this article.

References

Abdul Rahim, R., Kalaichelven, J., and Ibrahim, R. (2022). "Measuring user experience of blended learning application: a case study of higher education," in *Proceedings of the 2022 13th International Conference on E-Education, E-Business, E-Management, and E-Learning* (New York, NY: Association for Computing Machinery), 274–279. doi: 10.1145/3514262.3514284

Adeleye, O. O., Eden, C. A., and Adeniyi, I. S. (2024). Educational technology and the digital divide: a conceptual framework for technical literacy inclusion. *Int. J. Sci. Res. Arch.* 12, 150–156. doi: 10.30574/ijsra.2024.12.1.0405

Alam, M. (2018). Digital technologies in teaching and learning. Int. J. Indian Psychol. 6, 34–39. doi: 10.25215/0602.045

Alan, Ü. (2023). We've all traveled, we've all learnt: virtual field trips in early childhood education. *Anadolu Üniv. Egitim Fak. Derg.* 7, 883–905. doi: 10.34056/aujef.1346279

Al-Fraihat, D., Joy, M., Masa'deh, R., and Sinclair, J. (2020). Evaluating elearning systems success: an empirical study. *Comput. Hum. Behav.* 102, 67-86. doi: 10.1016/j.chb.2019.08.004

Alison, C. S. M., Kyoko, U., and Hironari, N. (2019). "Student learning space: the integration of curriculum and technology in Singapore," in *Proceedings of the 3rd International Conference on Education and Multimedia Technology* (New York, NY: Association for Computing Machinery), 37–40. doi: 10.1145/3345120. 3345192

Al-Rahmi, W., Aldraiweesh, A., Yahaya, N., and Kamin, Y. (2018). Massive open online courses (MOOCS): systematic literature review in Malaysian higher education. *Int. J. Eng. Technol.* 7, 2197–2202. doi: 10.14419/ijet.v7i4.15156

Annuš, N. (2024). Educational software and artificial intelligence: students' experiences and innovative solutions. *Inf. Technol. Learn. Tools* 101, 200–226. doi: 10.33407/itlt.v101i3.5479

Barria-Pineda, J., Narayanan, A. B. L., and Brusilovsky, P. (2022). "Augmenting digital textbooks with reusable smart learning content: solutions and challenges," in *Proceedings of the Fourth Workshop on Intelligent Textbooks at 23rd International Conference on Artificial Intelligence in Education (AIED 2022)*, eds. S. A. Sonovsky, P. Brusilovsky, and A. S. Lan (Aachen: CEUR Workshop Proceedings), 77–91.

Blanford, J., Kennelly, P., King, B., Miller, D., and Bracken, T. (2020). Merits of capstone projects in an online graduate program for working professionals. *J. Geogr. High. Educ.* 44, 45–69. doi: 10.1080/03098265.2019.1694874

Bower, M., DeWitt, D., and Lai, J. W. M. (2020). Reasons associated with preservice teachers' intention to use immersive virtual reality in education. *Br. J. Educ. Technol.* 51, 2214–2232. doi: 10.1111/bjet.13009

Braga, L., and Elliott, E. (2018). Culturally and geographically relevant content in secondary physical education: lessons from the greenbrier CHOICES Project. J. Phys. Educ. Recreat. Dance 89, 20–26. doi: 10.1080/07303084.2018.1430630

Conflict of interest

The authors declare that the research was conducted in the absence of any commercial or financial relationships that could be construed as a potential conflict of interest.

Generative AI statement

The author(s) declare that no Gen AI was used in the creation of this manuscript.

Publisher's note

All claims expressed in this article are solely those of the authors and do not necessarily represent those of their affiliated organizations, or those of the publisher, the editors and the reviewers. Any product that may be evaluated in this article, or claim that may be made by its manufacturer, is not guaranteed or endorsed by the publisher.

Brooks, E., Møller, A. K., and Schurer, M. H. (2023). "Integrating digital technologies in teaching and learning through participation: case studies from the Xlab – design, learning, innovation laboratory," in *International Perspectives on Early Childhood Education and Development*, eds. C. Wallerstedt, E. Brooks, E. Eriksen Ødegaard, and N. Pramling (New York, NY: Springer Science and Business Media B.V), 99–120.

Brown, M. R., Dennis, J., and Matute-Chavarria, M. (2019). Cultural relevance in special education: current status and future directions. *Interv. Sch. Clin.* 54, 304–310. doi: 10.1177/1053451218819252

Carvalho, A., Areal, N., and Silva, J. (2011). Students perceptions of blackboard and moodle in a Portuguese university. *Br. J. Educ. Technol.* 42, 824–841. doi: 10.1111/j.1467-8535.2010.01097.x

Cerratto Pargman, T., and McGrath, C. (2021). "Be careful what you wish for! learning analytics and the emergence of data-driven practices in higher education," in *Digital Human Sciences: New Objects – New Approaches*, ed. S. Petersson (Stockholm: Stockholm University Press), 203–226.

Chandra, K. R., Tatte, E., Ramachandran, M., and Saravaran, V. (2022). "Understanding blended learning advantages and limitations," in *Contemporaneity* of Language and Literature in the Robotized Millennium (Krishnagiri: REST Publisher), 10-18.

Chen, G., Xu, B., Lu, M., and Chen, N-S. (2018). Exploring blockchain technology and its potential applications for education. *Smart Learn. Environ.* 5:1. doi: 10.1186/s40561-017-0050-x

Cheung, A. C. K., and Slavin, R. E. (2012). How features of educational technology applications affect student reading outcomes: a meta-analysis. *Educ. Res. Rev. 7*, 198–215. doi: 10.1016/j.edurev.2012.05.002

Chi-Hang Tsoi, J., and Strønen, F. (2024). Integration of conversational AI capabilities in knowledge management processes for higher education. *Eur. Conf. Knowledge Manag.* 25, 1026–1033. doi: 10.34190/eckm.25.1.2659

Coy, K. (2024). When COVID-19 disrupted university teaching: the university fought back. *Int. J. Educ. Reform* 10567879241238362. doi: 10.1177/10567879241238362

Dela Cruz, C. R. A. (2023). Assessment of the adaptive learning system implementation in selected private schools: basis for enrichment. *Cosmos Int. J. Art High. Educ.* 12, 144–156. doi: 10.46360/cosmos.ahe.520231011

Dewi, L. S., and Saefullah, H. (2022). Efl students' engagement in google classroom based-literature circle. *J. Ilmiah Ilmu Pendidikan* 5, 4463–4469. doi: 10.54371/jiip.v5i10.932

Eaton, S. E. (2023). Postplagiarism: transdisciplinary ethics and integrity in the age of artificial intelligence and neurotechnology. *Int. J. Educ. Integr.* 19:23. doi: 10.1007/s40979-023-00144-1

Efremova, N., and Huseynova, A. (2023). "Digital Peda582gogy: opportunities and challenges of learning in the information environment," in XV International Scientific Conference "INTERAGROMASH 2022, eds. A. Beskopylny, M. Shamtsyan, and V. Artiukh (New York, NY: Springer International Publishing), 283–292. doi: 10.1007/978-3-031-21432-5_29

Faig, E. Z. (2023). The exploring the role of technology integration in twenty-first century education. *Int. J. Innov. Technol. Soc. Sci.* 4. doi: 10.31435/rsglobal_ijitss/30122023/8089

Familoni, B. T., and Onyebuchi, N. C. (2024). Augmented and virtual reality in U.S. education: a review: analyzing the impact, effectiveness, and future prospects of AR/VR tools in enhancing learning experiences. *Int. J. Appl. Res. Soc. Sci.* 6, 642–663. doi: 10.51594/ijarss.v6i4.1043

Fernandes, K., Christie, B., Bayard, J.-P., and Kennedy, L. (2019). Large-scale course redesign: putting reflection into action. *Change Mag. High. Learn.* 51, 34–43. doi: 10.1080/00091383.2019.1606587

Fernández, L., Serra, R. M. F., Jiménez, P., Marco, S., Caballero, E., Arimany-Nardi, C., et al. (2024). A service-learning experience in secondary education to promote STEM learning through collaboration between research and education centers. *Eur. J. STEM Educ.* 9, 1–12. doi: 10.20897/ejsteme/14649

Harati, H., Sujo-Montes, L., Tu, C.-H., Armfield, S. J. W., Yen, C.-J., and Edu, S. A. (2021). Assessment and learning in knowledge spaces (ALEKS) adaptive system impact on students' perception and self-regulated learning skills. *Educ. Sci.* 11:607. doi: 10.3390/educsci11100603

Hemajothi, S., and Kumar Jain, S. (2022). Challenges of e-learning during the pandemic and its implications in education. *Technoarete Transactions on Applications of Information and Communication Technology (ICT) in Education* 1, 1–6. doi: 10.36647/TTAICTE/01.04.A001

Herodotou, C., Rienties, B., Hlosta, M., Boroowa, A., Mangafa, C., and Zdrahal, Z. (2020). The scalable implementation of predictive learning analytics at a distance learning university: Insights from a longitudinal case study. *Internet High. Educ.* 45:100725. doi: 10.1016/j.iheduc.2020.100725

Herodotou, C., Rienties, B., Verdin, B., and Boroowa, A. (2019). Predictive learning analytics "at scale": towards guidelines to successful implementation in higher education based on the case of the open university UK. *J. Learn. Anal.* 6, 85–95. doi: 10.18608/jla.2019.61.5

Heuke genannt Jurgensmeier, N., Schmidt, R., and Stumpe, B. (2023). Creating virtual field trips for education: a comparison of software and tools for creating virtual field trips with 360° images. *Int. J. Technol. Educ.* 6, 385–417. doi: 10.46328/ijte.441

Hsieh, H. J. (2023). Blended learning with mobile learning tools in financial curricula: challenges, opportunities, and implications for student engagement and achievement. *Int. J. Learn. Teach. Educ. Res.* 22, 368–388. doi: 10.26803/ijlter.22.12.18

Huang, L. (2023). Ethics of artificial intelligence in education: student privacy and data protection. *Sci. Insig. Educ. Front.* 16, 2577–2587. doi: 10.15354/sief.23.re202

Ignacio, J., Chen, H. C., and Roy, T. (2022). Advantages and challenges of fostering cognitive integration through virtual collaborative learning: a qualitative study. *BMC Nurs.* 21:251. doi: 10.1186/s12912-022-01026-6

Jamil, S., and Muschert, G. (2023). The COVID-19 pandemic and e-learning: the digital divide and educational crises in Pakistan's universities. *Am. Behav. Sci.* 68, 1161–1169. doi: 10.1177/00027642231156779

Kavitha, R. K. (2019). Sentiment research on student feedback to improve experiences in blended learning environments. *Int. J. Innov. Technol. Explor. Eng.* 8, 159–163. doi: 10.35940/ijitee.K1034.09811S19

Kivuti, E. M. (2021). Comparative effect of interactive multimedia to text-based content for software application courses. *Int. J. Inf. Commun. Technol. Educ.* 17, 1–25. doi: 10.4018/IJICTE.20211001.oa16

Krstić, L., Aleksić, V., and Krstić, M. (2022). "Artificial intelligence in education: a review," in 9th International Scientific Conference Technics and Informatics in Education- TIE 2022 (Cačak: UBKG), 223–228. doi: 10.46793/TIE22.223K

Krull, G., and Duart, J. M. (2017). Research trends in mobile learning in higher education: a systematic review of articles (2011–2015). *Int. Rev. Res. Open Distrib. Learn.* 18, 1–23. doi: 10.19173/irrodl.v18i7.2893

Kumbo, L., Mero, R. F., and Hayuma, B. J. (2023). Navigating the digital frontier: innovative pedagogies for effective technology integration in education. *J. Inform.* 3, 14–33. doi: 10.59645/tji.v3i1.142

Laurell, C., Sandström, C., Berthold, A., and Larsson, D. (2019). Exploring barriers to adoption of virtual reality through social media analytics and machine learning – an assessment of technology, network, price and trialability. *J. Bus. Res.* 100, 469–474. doi: 10.1016/j.jbusres.2019.01.017

Leavy, A., Dick, L., Meletiou-Mavrotheris, M., Paparistodemou, E., and Stylianou, E. (2023). The prevalence and use of emerging technologies in STEAM education: a systematic review of the literature. *J. Comput. Assist. Learn.* 39, 1061–1082. doi: 10.1111/jcal.12806

Lee, M-H., and Tsai, C-C. (2010). Exploring teachers' perceived self-efficacy and technological pedagogical content knowledge with respect to educational use of the World wide Web. *Instr. Sci.* 38, 1–21. doi: 10.1007/s11251-008-9075-4

Liu, S. (2024). Factors contributing to the high performance of education systems: insights from Finland. *Int. J. Educ. Human.* 15, 124–129. doi: 10.54097/cq94sz11

Luo, Q. Z. (2023). The influence of AI-powered adaptive learning platforms on student performance in chinese classrooms. *J. Educ.* 6, 1–12. doi: 10.53819/81018102t4181

Mamgain, N., Sharma, A., and Goyal, P. (2014). "Learner's perspective on videoviewing features offered by MOOC providers: Coursera and edX," in 2014 IEEE International Conference on MOOC, Innovation and Technology in Education (MITE) (Patiala: IEEE), 331–336. doi: 10.1109/MITE.2014.7020298

Marougkas, A., Troussas, C., Krouska, A., and Sgouropoulou, C. (2023). Virtual reality in education: a review of learning theories, approaches and methodologies for the last decade. *Electronics* 12:2832. doi: 10.3390/electronics 12132832

Means, B., Toyama, Y., Murphy, R., Bakia, M., and Jones, K. (2010). Evaluation of evidence-based practices in online learning: a meta-analysis and review of online learning studies. US Department of Education. Available online at: https://www2. ed.gov/rschstat/eval/tech/evidence-based-practices/finalreport.pdf (accessed July 20, 2020).

Mhlongo, S., Mbatha, K., Ramatsetse, B., and Dlamini, R. (2023). Challenges, opportunities, and prospects of adopting and using smart digital technologies in learning environments: an iterative review. *Heliyon* 9:e16348. doi: 10.1016/j.heliyon.2023.e16348

Montebello, M. (2017). Digital pedagogies for teachers' CPD. Int. Conf. Educ. Technol. 161–165.

Murcia, K., Campbell, C., and Aranda, G. (2018). Trends in early childhood education practice and professional learning with digital technologies. *Pedagogika* 68, 235–250. doi: 10.14712/23362189.2018.858

Noor, U., Younas, M., Saleh Aldayel, H., Menhas, R., and Qingyu, X. (2022). Learning behavior, digital platforms for learning and its impact on university student's motivations and knowledge development. *Front. Psychol.* 13:933974. doi: 10.3389/fpsyg.2022.933974

Ntorukiri, T. B., Kirugua, J. M., and Kirimi, F. (2022). Policy and infrastructure challenges influencing ICT implementation in universities: a literature review. *Discov. Educ.* 1. doi: 10.1007/s44217-022-00019-6

Ordaya-Gonzales, K., Cortez Restuccia, J. C., Cossio Bolaños, W. J., and Arriola-Montenegro, J. (2024). From crisis to connectivity: exploring the role of information and communication technologies in medical education during the COVID-19 pandemic. *Cureus* 16:e60302. doi: 10.7759/cureus.60302

Oudat, Q., and Othman, M. (2024). Embracing digital learning: benefits and challenges of using canvas in education. J. Nurs. Educ. Pract. 14:39. doi: 10.5430/jnep.v14n10p39

Pittich, D., and Ludwig, T. (2022). "Competence development in a studentcentered learning environment," in 2022 IEEE Global Engineering Education Conference (EDUCON) (Tunis: IEEE), 1208–1212. doi: 10.1109/EDUCON52537.2022.9766 790

Raffi, M. L. M., Hussain, M. A. M., Mustafa, W. A., Zabidi, M. N. A., Mardiansyah, A., and Subari, K. (2025). A systematic review of open-source software for technical and vocational education and training (TVET). J. Adv. Res. Appl. Sci. Eng. Technol. 49, 75–89. doi: 10.37934/araset.49.2.7589

Rajaram, K. (2021). "Learning interventions: collaborative learning, critical thinking and assessing participation real-time," in *Evidence-Based Teaching for the 21st Century Classroom and Beyond: Innovation-Driven Learning Strategies*, ed. K. Rajaram (Singapore: Springer), 77–120.

Ramgade, A., and Divakaran, P. (2021). The future of mobile learning and its implications on education. *Ilkogretim Online – Elem. Educ. Online* 20, 4428–4438. doi: 10.17051/ilkonline.2021.01.481

Regmi, K., and Jones, L. (2020). A systematic review of the factors - enablers and barriers - affecting e-learning in health sciences education. *BMC Med. Educ.* 20:91. doi: 10.1186/s12909-020-02007-6

Rulinawaty, R., Priyanto, A., Kuncoro, S., Rahmawaty, D., and Wijaya, A. (2023). Massive open online courses (MOOCs) as catalysts of change in education during unprecedented times: a narrative review. *J. Educ. Res. IPA* 9, 53–63. doi: 10.29303/jppipa.v9iSpecialIssue.6697

Sahin, F., Dogan, E., Okur, M. R., and Sahin, Y. L. (2022). Emotional outcomes of e-learning adoption during compulsory online education. *Educ.Inf. Technol.* 27, 7827–7849. doi: 10.1007/s10639-022-10930-y

Salo, P., Francisco, S., and Olin Almqvist, A. (2024). Understanding professional learning in and for practice. *Prof. Dev. Educ.* 50, 444–459. doi: 10.1080/19415257.2024.2311108

Sari, V. S., Purwaningsih, E., Winarto, and Pramono, N. A. (2021). Development of the interactive multimedia software "inquiry play-room" as an electronic learning resource for rotation and equilibrium topic. *Int. J. Interact. Mob. Technol.* 15, 81–93. doi: 10.3991/ijim.v15i07.21561

Sharples, M. (2000). The design of personal mobile technologies for lifelong learning. *Comp. Educ.* 34, 177–193.

Songo, S., and Zirima, H. (2022). Psychology student reactions and perceptions on the effectiveness of online teaching and learning at manicaland state university of applied sciences in mutare, Zimbabwe. *Afr. J. Sociol. Psychol. Stud.* 2, 87–105. doi: 10.31920/2752-6585/2022/v2n1a5

Tenório, M. M., Lopes, R. P., Góis, L. A., de, and Junior, G., dos S. (2018). Influence of gamification on khan academy in brazilian high school. *PUPIL Int. J. Teach. Educ. Learn.* 2, 51–65. doi: 10.20319/pijtel.2018.22.5165

Truong, T. C., and Diep, Q. B. (2023). Technological spotlights of digital transformation in tertiary education. *IEEE Access* 11, 40954–40966. doi: 10.1109/ACCESS.2023.3270340

Tzafilkou, K., Perifanou, M., and Economides, A. A. (2023). Assessing teachers' digital competence in primary and secondary education: applying a new instrument to integrate pedagogical and professional elements for digital education. *Educ. Inf. Technol.* 28, 16017–16040. doi: 10.1007/s10639-023-11848-9

Vaccino-Salvadore, S. (2023). Exploring the ethical dimensions of using ChatGPT in language learning and beyond. *Languages* 8:191. doi: 10.3390/languages8030191

Vachkova, S. N., Vachkov, I. V., Klimov, I. A., Yu. Petryaeva, E., and Salakhova, V. B. (2022). Lessons of the pandemic for family and school—the challenges and prospects of network education. *Sustainability* 14:2087. doi: 10.3390/su14042087

Wang, H., Tlili, A., Huang, R., Cai, Z., Li, M., Cheng, Z., et al. (2023). Examining the applications of intelligent tutoring systems in real educational contexts: a systematic literature review from the social experiment perspective. *Educ. Inf. Technol.* 28, 9113–9148. doi: 10.1007/s10639-022-11555-x

Xing, J. (2023). The impacts of information technology integration in education on educational equity. *Lect. Notes Educ. Psychol. Public Media* 7, 614–619. doi: 10.54254/2753-7048/7/2022962

Yenduri, G., Kaluri, R., Rajput, D. S., Lakshmanna, K., Gadekallu, T. R., Mahmud, M., et al. (2023). From assistive technologies to metaverse: technologies in inclusive higher education for students with specific learning difficulties. *arXiv* [Preprint]. arXiv:2305.11057. doi: 10.48550/arXiv.2305.11057

Zaid, T., and Garai, S. (2024). Emerging trends in cybersecurity: a holistic view on current threats, assessing solutions, and pioneering new frontiers. *Blockchain Healthc. Today* 30:7. doi: 10.30953/bhty.v7.302

Zawacki-Richter, O., Marín, V. I., Bond, M., and Gouverneur, F. (2019). Systematic review of research on artificial intelligence applications in higher education – where are the educators? *Int. J. Educ. Technol. High. Educ.* 16, 1–27. doi: 10.1186/s41239-019-0171-0

Zhao, H. (2024). Digital technology in education: navigating the challenges and opportunities for the 21st century learner. *Trans. Comp. Educ.* 6, 139–143. doi: 10.23977/trance.2024.060319

Zhao, Y., and Watterston, J. (2021). The changes we need: education post COVID-19. J. Educ. Chang. 22, 3–12. doi: 10.1007/s10833-021-09417-3

Zizikova, S. I. (2021). "Transformation of education in the context of digitalization," in, Proceedings of Global Challenges and Prospects of The Modern Economic Development (GCPMED 2020), eds. S. I. Ashmarina, V. V. Mantulenko, M. I. Inozemtsev, and E. L. Sidorenko (Samara: European Publisher), 1074–1081.