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RECEIVED 05 April 2024 ACCEPTED 09 May 2024 PUBLISHED 03 June 2024

CITATION

Shi C, Tenerani A, Rappazzo AF and Velli M (2024), LAPS: An MPI-parallelized 3D pseudo-spectral Hall-MHD simulation code incorporating the expanding box model. *Front. Astron. Space Sci.* 11:1412905. doi: 10.3389/fspas.2024.1412905

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LAPS: An MPI-parallelized 3D pseudo-spectral Hall-MHD simulation code incorporating the expanding box model

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Numerical simulations have been an increasingly important tool in space physics. Here, we introduce an open-source three-dimensional compressible Hall-Magnetohydrodynamic (MHD) simulation code LAPS (UCLA-Pseudo-Spectral, https://github.com/chenshihelio/LAPS). The code adopts a pseudo-spectral method based on Fourier Transform to evaluate spatial derivatives, and third-order explicit Runge-Kutta method for time advancement. It is parallelized using Message-Passing-Interface (MPI) with a "pencil" parallelization strategy and has very high scalability. The Expanding-Box-Model is implemented to incorporate spherical expansion effects of the solar wind. We carry out test simulations based on four classic (Hall)-MHD processes, namely, 1) incompressible Hall-MHD waves, 2) incompressible tearing mode instability, 3) Orszag-Tang vortex, and 4) parametric decay instability. The test results agree perfectly with theory predictions and results of previous studies. Given all its features, LAPS is a powerful tool for large-scale simulations of solar wind turbulence as well as other MHD and Hall-MHD processes happening in space.

KEYWORDS

solar wind, magnetohydrodynamics, plasma turbulence, numerical simulation, high performance computing

1 Introduction

Plasma physics, including space plasmas, encompasses complex nonlinear and multiscale phenomena that often require the use of direct numerical simulations. Such is the case of turbulence, reconnection and nonlinear wave-particle interactions, to give a few examples. Thanks to the ever increasing numerical capabilities of high-performance computing, direct numerical simulations have proved an indispensable tool to further understanding of many plasma phenomena occurring in space, by providing much needed support to the interpretation of spacecraft observations (e.g., Jia et al., 2012; Shi et al., 2022; Dorfman et al., 2023).

Space and astrophysical plasmas mainly consist of highly-ionized plasmas, thus, different numerical models are employed depending on the specific phenomenon or temporal, as well as spatial, scale of the system that is being studied. These numerical models include Vlasov (see Palmroth et al., 2018, and references therein), Particle-in-Cell (PIC) (e.g., Markidis and Lapenta, 2010), hybrid PIC (e.g., Lin et al., 2014), and

magnetohydrodynamic (MHD) (e.g., Tóth et al., 2012) models. In particular, the MHD model has proved successful to describe a variety of solar and heliophysics phenomena, and there has been a significant effort in the heliophysics community to develop efficient and scalable MHD codes (e.g., Mignone et al., 2007; van der Holst et al., 2014; Shoda et al., 2019; Réville et al., 2020). Although the most frequently used spatial-discretization method in MHD simulations is the finite-volume method with selected Riemann solvers (e.g., Eymard et al., 2000; Miyoshi and Kusano, 2005) because of its ability to deal with unstructured mesh and to capture shocks, the pseudo-spectral method based on the Fourier transform is very useful for problems that can be described in a domain with periodic boundary conditions. The pseudo-spectral method has the advantage of very high efficiency and can accurately calculate the spatial derivatives up to grid scale. Hence, it is especially suitable for simulating systems that require accurate resolution of small scale dynamics, such as turbulence.

Here, we present an open-source three-dimensional (3D) pseudo-spectral MHD code LAPS (UCLA-Pseudo-Spectral) based on Fast-Fourier-transform (FFT). The code is written in FORTRAN. It utilizes the external package FFTW (Frigo and Johnson, 2005) for FFT, and is parallelized using Message-Passing-Interface (MPI). We adopt a "pencil" parallelization strategy so that the code can achieve very high scalability. The code is equipped with an Hall-MHD module and an incompressible version has also been developed to investigate the effects of ion kinetic physics and compressibility on various MHD processes. In addition, the expanding-box-model (EBM) (Grappin and Velli, 1996; Tenerani and Velli, 2017) has been implemented to simulate the dynamic processes happening in the expanding solar wind, such as solar wind turbulence.

The paper is organized as follows. In Section 2, we describe in detail the numerical methods of the code, including the model equations, time advancement method, and numerical filters, etc. In Section 3, we discuss our parallelization strategy and present the scalability tests of the code. In Section 4, we show four test cases, including 1) incompressible Hall-MHD waves, 2) incompressible tearing mode instability, 3) the Orszag-Tang vortex test, and 4) parametric decay instability. In Section 5, we summarize this paper.

2 Code description

2.1 Compressible Hall-MHD equation set

The base version of the code integrates the compressible Hall-MHD equation set written in the following normalized form:

$$\frac{\partial \rho}{\partial t} = -\nabla \cdot (\rho U) \tag{1a}$$

$$\frac{\partial(\rho U)}{\partial t} = -\nabla \cdot \left[\rho U U + \left(P + \frac{1}{2} B^2 \right) I - B B \right] + \nu \nabla^2 \left(\rho U \right)$$
(1b)

$$\frac{\partial \boldsymbol{B}}{\partial t} = -\nabla \times \boldsymbol{E} + \eta \nabla^2 \boldsymbol{B} \tag{1c}$$

$$\frac{\partial e}{\partial t} = -\nabla \cdot \left[\left(e + P + \frac{1}{2} B^2 \right) \boldsymbol{U} - \left(\boldsymbol{U} \cdot \boldsymbol{B} \right) \boldsymbol{B} \right]$$
(1d)

where ρ , *U*, *P*, and *B* are density, velocity, thermal pressure, and magnetic field respectively,

$$e = \frac{P}{\gamma - 1} + \frac{1}{2}\rho U^2 + \frac{1}{2}B^2$$

is the total energy density with γ being the adiabatic index typically set as $\gamma = 5/3$,

$$\boldsymbol{E} = -\boldsymbol{U} \times \boldsymbol{B} + \frac{d_i}{\rho} \boldsymbol{J} \times \boldsymbol{B}$$

is the electric field with $J = \nabla \times B$ being the electric current density and d_i being the normalized ion inertial length. v and η are explicit viscosity and resistivity. In Eq. 1, all quantities are normalized. One can freely select units for length L, density $\bar{\rho}$, and magnetic field strength \bar{B} . From these units, one can further derive unit of speed $\bar{U} = \bar{B}/\sqrt{\mu_0\bar{\rho}}$, unit of time $\tau = L/\bar{U}$, and unit of pressure $\bar{P} = \bar{B}^2/\mu_0$. In addition, the viscosity v and resistivity η are essentially the inverses of the dimensionless Reynolds number $R_e = L\bar{U}/\tilde{v}$ and Lundquist number $S = L\bar{U}/\tilde{\eta}$ where \tilde{v} and $\tilde{\eta}$ are viscosity and resistivity in physical units.

We note that the viscous term in Eq. 1b is different from the commonly-used form $\nu \rho \nabla^2 U$. In this way, we are able to calculate the viscous term in Fourier space directly because ρU , instead of U, is the quantity being evolved. The exact form of this term is not important because typically the viscosity is used only for the purpose of numerical stability. Compared with viscosity, the resistivity not only serves as a numerical stabilizer, but also is crucial in the triggering of magnetic reconnection (e.g., the test case of tearing instability shown in Section 4.2). The values of v and η depend on the specific problems being studied. Simulations without strong nonlinear processes are typically stable even without v and η . In simulations with strong nonlinearity, such as simulations of turbulence, the diffusion should be strong enough to dissipate the cascaded turbulence energy. In this case, the values of v and η should be larger than $N^{-4/3}$ with N being the number of grid points.

We would like to emphasize that, given the form of Eq. 1d and the total energy contained in the simulation domain $\mathcal{E} = \int_V e$ is exactly conserved, just like the total mass $M = \int_V \rho$, i.e., $d\mathcal{E}/dt = dM/dt = 0$. Even if the viscosity and resistivity are finite, the loss of kinetic and magnetic energies due to diffusion automatically add to the internal energy of the plasma, conserving the total energy. This will be verified in the Orszag-Tang vortex test (Section 4.3).

2.2 Time advancement

We use the explicit Van der Houwen's/Wray third-order Runge-Kutta method (Van der Houwen, 1972; Wray, 1990) to integrate Eq. 1. The coefficients of this method are summarized in the following table

$$\begin{array}{c|ccccc} 0 & 0 & 0 & 0 \\ 8/15 & 8/15 & 0 & 0 \\ 2/3 & 1/4 & 5/12 & 0 \\ \hline & 1/4 & 0 & 3/4 \end{array}$$

This method has the advantage of low-storage request. For an equation (set) of the form

$$\frac{df}{dt} = F(f)$$

each time step (from n to n + 1) consists of three sub-steps.

$$f^{n+\frac{1}{3}} = f^n + F(f^n) \times \frac{8}{15} \Delta t$$
 (3a)

$$f^{n+\frac{2}{3}} = f^{n+\frac{1}{3}} - F(f^n) \times \frac{17}{60} \Delta t + F\left(f^{n+\frac{1}{3}}\right) \times \frac{5}{12} \Delta t$$
(3b)

$$f^{n+1} = f^{n+\frac{2}{3}} - F\left(f^{n+\frac{1}{3}}\right) \times \frac{5}{12}\Delta t + F\left(f^{n+\frac{2}{3}}\right) \times \frac{3}{4}\Delta t \qquad (3c)$$

where Δt is the size of the time step. Eq. 3 shows that only one additional copy of F(f) from the previous sub-step is needed. This feature can be very helpful in the case that the available memory is limited. We note that, a third-order Runge-Kutta method in general introduces stronger numerical dissipation than higher-order methods such as the fourthorder Dormand–Prince method (Dormand and Prince, 1980). Nonetheless, it reduces the computational time significantly. We will implement more time-integral methods in the future.

The size of the time step Δt is determined by the Courant–Friedrichs–Lewy (CFL) condition (De Moura and Kubrusly, 2013)

$$\Delta t \le C_t \times \frac{\Delta x}{\max\left(U_w\right)} \tag{4}$$

where C_t is a constant typically between 0.1 and 0.5 and is adjustable in the code, Δx is the grid spacing, e.g., along *x* direction, and U_w refers to the speed of the fastest-propagating wave mode along that direction. As a hyperbolic system, the ideal MHD equation set allows seven wave modes, namely, the entropy mode, two Alfvén modes, two slow magnetosonic modes, and two slow magnetosonic modes. The propagation speeds of the seven modes along a given direction, e.g., *x*, are

$$U_x, U_x \pm U_{A,x}, U_x \pm U_{s,x}, U_x \pm U_{f,x}$$
 (5)

respectively. Here, U_x is the flow speed projected along *x*-direction, $U_{A,x} = B_x / \sqrt{\rho}$ is the projected Alfvén speed, $U_{(s,f),x}$ are the projected slow and fast magnetosonic speeds

$$U_{(s,f),x} = \frac{1}{\sqrt{2}} \left[U_m^2 \mp U_{n,x}^2 \right]^{\frac{1}{2}}$$

where

$$U_m^2 = U_s^2 + U_A^2, U_{n,x}^2 = \left[U_m^4 - 4U_s^2 U_{A,x}^2 \right]^{\frac{1}{2}},$$

 $U_s = \sqrt{\gamma P/\rho}$ is the sound speed, and $U_A = |B|/\sqrt{\rho}$ is the amplitude of Alfvén speed. For the Hall-MHD system, the speed of the dispersive whistler wave, which is typically the fastest-propagating wave mode, needs to be included, and we use $U_{Hall} \sim \frac{d_i B}{\rho \Delta x}$ to approximate this speed.

In the code, we first calculate Δt_x , Δt_y , Δt_z , i.e., time step sizes determined along different directions, at each grid point, and adopt the smallest one among the three values. Then we scan all the grid points to determine the smallest Δt in the system. For the incompressible version of the code which will be discussed in Section 2.3, only the speeds of Alfvén and whistler waves need to be considered in the estimate of Δt due to the absence of compressive fluctuations. In expanding-box simulations which will be discussed in Section 2.5, the transverse grid scales increase with time and become much larger than the radial grid scale, which remains constant. In this case, the radial grid scale is the most important in the estimate of Δt . We note that, with finite v or η , one needs to take the diffusion rate into account in the estimate of Δt . Nonetheless, as the diffusion time scale, $\tau_d \sim \Delta x^2/v$ or $\tau_d \sim \Delta x^2/\eta$ is typically much larger than the wave propagation time scale, we neglect the diffusion effect in the calculation of Δt . Last, we note that Δt is adaptively determined during the simulation, i.e., the code re-evaluates Δt after each time step. This is necessary in longduration simulations where the fields change significantly from the initial status.

Figure 1 shows the flow chart of one sub time step for the compressible code. In this chart, boxes filled with blue color correspond to operations in Fourier space, and boxes without filling correspond to operations in configuration space. We call the variables (ρ , ρ *U*, *B*, *e*) "fields", which are evolved in time. At each sub time step, we first calculate the "fluxes"

$$\rho \boldsymbol{U}, \rho \boldsymbol{U} \boldsymbol{U} + \left(\boldsymbol{P} + \frac{1}{2} \boldsymbol{B}^2 \right) \boldsymbol{I} - \boldsymbol{B} \boldsymbol{B}, \boldsymbol{E}, \left(\boldsymbol{e} + \boldsymbol{P} + \frac{1}{2} \boldsymbol{B}^2 \right) \boldsymbol{U} - \left(\boldsymbol{U} \cdot \boldsymbol{B} \right) \boldsymbol{B}$$

in configuration space and transform these fluxes to Fourier space. Note that, for the induction equation, we are using the electric field *E* instead of a flux. However, for convenience, we still call it a "flux". Then, we integrate the equation set in Fourier space after calculating the r.h.s of Eq. 1, which involves inner product and cross product between the wave vector *k* and the fluxes as well as multiplication of $-k^2$ and the fields. In particular, the magnetic field is advanced by

$$\frac{\partial \boldsymbol{B}_{\boldsymbol{k}}}{\partial t} = -i\boldsymbol{k} \times \boldsymbol{E}_{\boldsymbol{k}} - \eta k^2 \boldsymbol{B}_{\boldsymbol{k}},\tag{6}$$

which automatically preserves $\nabla \cdot \mathbf{B} = 0$ to round-off error if the initial magnetic field has zero divergence. Therefore, in LAPS, no $\nabla \cdot \mathbf{B}$ cleaning is required. After the time integral, we apply a numerical filter to all the fields, which will be described in detail in Section 2.4. Lastly, we apply the inverse Fourier transform to ρ_k , $(\rho U)_k$, B_k , e_k , and $J_k = ik \times B_k$ to derive these quantities in configuration space.

2.3 Incompressible version

As the level of compressible fluctuations in the solar wind is typically small (Shi et al., 2021), incompressibility is often assumed to simplify the theoretical models or reduce the cost of simulations in the study of solar wind turbulence (e.g., Perez and Chandran, 2013). However, recent numerical investigations suggest that compressive processes may play a significant role in the dynamics of solar wind, such as the development of turbulence (Shoda et al., 2019; Tenerani et al., 2020). To explore how the assumption of incompressibility affects different processes, such as the turbulence evolution, we have developed an incompressible version of the code.

In the incompressible code, we impose a uniform density ρ and use the thermal pressure *P* to enforce the $\nabla \cdot U = 0$ condition. Thus, only *U* and *B* are evolved in time. The thermal pressure must satisfy

$$\nabla^2 P = \nabla \cdot \left[-\rho \boldsymbol{U} \cdot \nabla \boldsymbol{U} + \boldsymbol{J} \times \boldsymbol{B} \right]$$
(7)

so that $\partial_t (\nabla \cdot U) \equiv 0$. The flow chart of the incompressible code is shown in Figure 2. At each sub time step, we first calculate J_k and





 ikU_k in Fourier space and inverse transform them to get J and ∇U in configuration space. Next, we calculate the "flux" for pressure, i.e., the term in the bracket on the r.h.s of Eq. 7, and Fourier transform this term. This leads to the solution of pressure in Fourier space: $-k^2P_k = ik \cdot F_{P,k}$ where $F_{P,k}$ is the Fourier mode of $-\rho U \cdot \nabla U + J \times B$. Note that for thermal pressure, the k = 0 mode is negligible. In practice, it is unnecessary to solve P_k because we are only interested in $\partial_t(\rho U)_k$, which is

$$\frac{\partial(\rho U)_{k}}{\partial t} = F_{P,k} - k \frac{k \cdot F_{P,k}}{k^{2}} - k^{2} v(\rho U)_{k}$$
(8)

For the magnetic field, we simply calculate electric field in the configuration space, Fourier transform it, and get the r.h.s of Eq. 6. Finally, we evolve U_k and B_k , filter the evolved fields, and inverse transform the fields.

2.4 Filtering and de-aliasing

Because the evolved equation set contains nonlinear terms, numerical filtering or de-aliasing is necessary to remove the

high-wavenumber fluctuations. In LAPS, a zero-padding dealiasing is implemented, which removes all the fluctuations on wave modes $M \ge 1/3$ after each sub time step. Here M is the normalized wave mode

$$M = \sqrt{\left(\frac{m_x}{N_x}\right)^2 + \left(\frac{m_y}{N_y}\right)^2 + \left(\frac{m_z}{N_z}\right)^2}$$

where (N_x, N_y, N_z) are number of grid points along each direction, $-\frac{N_x}{2} \le m_x \le \frac{N_x}{2}$ is the wave mode in *x* and similarly for m_y and m_z .

In practice, we find that a numerical filter, which is a smooth function of k, is very efficient in removing the high wavenumber fluctuations while maintaining stability of the simulation without too strong dissipation of the fields. The function form of the filter is inspired by the filter frequently implemented in compact finite difference schemes (Lele, 1992):

$$T(k) = \frac{a+b\cos(w)+c\cos(2w)}{1+2\lambda\cos(w)}$$
(9)

where $w = 2\pi k\Delta$ is the normalized wave number along a specific direction and takes values between $-\pi$ and π . Δ is the grid spacing.

 $a = (5 + 6\alpha)/8$, $b = (1 + 2\alpha)/2$, $c = -(1 - 2\alpha)/8$ are three parameters dependent on the free parameter α , usually between 0.45 and 0.5. The smaller α is, the stronger the filter is. Especially, when $\alpha = 0.5$, there is no filtering. For multi-dimensional case, the filter is defined as $T(\mathbf{k}) = T(k_x) \times T(k_y) \times T(k_z)$. After each sub time step or time step, we apply the filter by multiplying the evolved fields by $T(\mathbf{k})$. We note that, applying the filter does not break the $\nabla \cdot \mathbf{B} = 0$ condition. The reason is that all of the three components of \mathbf{B}_k are multiplied by the same function $T(\mathbf{k})$. Therefore, the filtered magnetic field is simply $\tilde{\mathbf{B}}_k = T(\mathbf{k})\mathbf{B}_k$, i.e., $\mathbf{k} \cdot \tilde{\mathbf{B}}_k = T(\mathbf{k}) \times (\mathbf{k} \cdot \mathbf{B}_k) = 0$.

2.5 Expanding-box-model

In simulations of dynamic processes happening in the solar wind, the large-scale spherical expansion of solar wind is nonnegligible because it leads to inhomogeneity of the background fields and anisotropic evolution of different components of velocity and magnetic field. To incorporate the expansion effect into simulations of local processes, expanding-box-model (EBM) has been developed and implemented in MHD (Grappin and Velli, 1996), hybrid (Liewer et al., 2001; Hellinger et al., 2003), and PIC (Innocenti et al., 2019) simulations. In the classic EBM, a plasma parcel that moves along the radial direction with a constant speed U_0 is simulated. EBM for MHD with a time-dependent U_0 , i.e., "accelerating" EBM, was developed by Tenerani and Velli (2017), but so far LAPS only allows a constant U_0 and will be equipped with the accelerating EBM in the future. The plasma parcel expands in the transverse direction with an expansion time scale $\tau = R(t)/U_0$ where $R(t) = R_0 + U_0 t$ is the radial distance to the origin, e.g., the center of the Sun, and R_0 is the initial radial location of the plasma parcel. A more detailed explanation of the EBM can be found in (Grappin and Velli, 1996; Tenerani and Velli, 2017; Shi et al., 2020b) and will not be repeated here. Assuming that x is aligned with the radial direction, a pseudo-Galilean transform with respect to the average radial speed $U_0 \hat{e}_r$ leads to additional "expansion" terms

$$S_{\rho} = -\frac{2}{\tau}\rho, S_{U} = -\frac{1}{\tau} \begin{pmatrix} 2 & 0 & 0 \\ 0 & 3 & 0 \\ 0 & 0 & 3 \end{pmatrix} \rho U, S_{B} = -\frac{1}{\tau} \begin{pmatrix} 2 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} B,$$
$$S_{e} = -\frac{1}{\tau} \left[\frac{2\gamma}{\gamma - 1} P + \rho \left(U_{x}^{2} + 2U_{y}^{2} + 2U_{z}^{2} \right) + \left(2B_{x}^{2} + B_{y}^{2} + B_{z}^{2} \right) \right],$$
(10)

that need to be added to the r.h.s of Eq. 1. Here, S_{ρ} , S_U , and S_B can be calculated directly in Fourier space while S_e must be calculated in the configuration space first and then Fourier transformed. We note that, with EBM, the grid spacing along the transverse directions (*y* and *z*) increases with time. Consequently, the transverse wavenumbers must be updated after every time step:

$$k_y = k_{y,0} \times \frac{R_0}{R(t)}, \quad k_z = k_{z,0} \times \frac{R_0}{R(t)}.$$

A "corotation" module that allows a non-radial x-axis is implemented so that the code is able to simulate the corotating-interaction-regions. The technical details of this module are documented in (Shi et al., 2020b).

One important question is whether the expansion term S_B preserves the $\nabla \cdot B = 0$ condition. To answer this question, let us write the normalized EBM coordinates (here we neglect *z*-direction which is exactly the same with *y*-direction) as (\tilde{x}, \tilde{y}) such that

$$\tilde{x} = x - R(t), \tilde{y} = \frac{R_0}{R(t)}y.$$
 (11)

where (x, y) are coordinates of the Sun-centered stationary frame. This coordinate transform leads to: $\partial_x = \partial_{\bar{x}}$, $\partial_y = R_0/R \times \partial_{\bar{y}}$. Then, we can calculate the time-derivative of $\nabla \cdot \boldsymbol{B}$ introduced by the expansion term:

$$\begin{split} \frac{\partial}{\partial t} (\nabla \cdot \mathbf{B})_{exp} &= \frac{\partial}{\partial t} \left(\frac{\partial B_x}{\partial \tilde{x}} + \frac{R_0}{R} \frac{\partial B_y}{\partial \tilde{y}} \right) \\ &= \frac{\partial}{\partial \tilde{x}} \left(\frac{\partial B_x}{\partial t} \right) + \frac{R_0}{R} \frac{\partial}{\partial \tilde{y}} \left(\frac{\partial B_y}{\partial t} \right) - \frac{UR_0}{R^2} \frac{\partial B_y}{\partial \tilde{y}} \\ &= \frac{\partial}{\partial \tilde{x}} \left(-\frac{2B_x}{\tau} \right) + \frac{R_0}{R} \frac{\partial}{\partial \tilde{y}} \left(-\frac{B_y}{\tau} \right) - \frac{R_0}{R} \frac{1}{\tau} \frac{\partial B_y}{\partial \tilde{y}} \\ &= -\frac{2}{\tau} \left(\frac{\partial B_x}{\partial \tilde{x}} + \frac{R_0}{R} \frac{\partial B_y}{\partial \tilde{y}} \right) \\ &= -\frac{2}{\tau} (\nabla \cdot \mathbf{B}) \end{split}$$

Thus, the expansion term tends to decrease $\nabla \cdot \mathbf{B}$. If $\nabla \cdot \mathbf{B} = 0$ initially, the expansion term will not generate any net $\nabla \cdot \mathbf{B}$.

As a final remark, so far the EBM is only implemented to the compressible version of the code, because it is a nontrivial task to make the EBM compatible with the assumption of incompressibility. One can show that the expansion tends to break the $\nabla \cdot (\rho U) = 0$ condition because it leads to a faster decay of $\partial_y (\rho U_y)$ and $\partial_z (\rho U_z)$ than $\partial_x (\rho U_x)$ (Dong et al., 2014). Therefore, more works need to be done to properly implement EBM to the incompressible code.

3 Parallelization

Parallelization of pseudo-spectral codes, especially in 3D, is complex, because a large amount of communication between different processes is needed due to the non-locality of the pseudospectral method (Reuter et al., 2008).

To complete a 3D Fourier transform, an array needs to be transposed once or twice, depending on the parallelization strategy adopted. During one transpose operation, each process needs to send (nearly) the whole chunk of data it possesses to other processes and receive data of the similar volume. One choice of parallelization is to decompose the domain into "slabs", i.e., to parallelize along one dimension such that each process handles a sub-layer of the domain (e.g., GHOST Mininni et al., 2011). This method has the advantage of less data transfer between processes because only one transpose operation is needed for 3D Fourier transform, but the computational workload of each process is heavy. In LAPS, we adopt another parallelization strategy and divide the simulation domain into "pencils" instead of slabs, i.e., we parallelize the domain along two dimensions, as illustrated by Figure 3. An array defined in the configuration space is parallelized along yand z directions. To transform the array to Fourier space, we apply Fourier transform along x direction first. Then the array is transposed in x-y plane so that y becomes the undivided



TABLE 1 Result of the two strong scaling tests of LAPS conducted on UCAR/DERECHO. Different columns correspond to different numbers of processors. For each test, we list the simulation speed quantified by iterations per second on the top and the speedup with respect to the run with the least number of processors on the bottom.

# of proc	128	256	512	1,024	2,048	4,096
512 ³ iter/sec	0.1083	0.1916	0.3290	0.6667	1.4842	2.6056
512 ³ speedup	1.00	1.77	3.04	6.15	13.70	24.05
1,024 ³ iter/sec	-	-	0.0372	0.0694	0.1368	0.2790
1,024 ³ speedup	-	-	1.00	1.87	3.68	7.51

dimension and Fourier transformed is applied along y direction. Last, we transpose the array in y-z plane and apply Fourier transform in z direction. Consequently, the array in Fourier space is parallelized in $x(k_x)$ and $y(k_y)$ directions. The inverse Fourier transform is conducted in the inverse order, i.e., starting from z-axis, then y-axis, and finally x-axis. This pencil-parallelization strategy requires more data transfer between different processes, but the computational workload of each process is lighter than slabparallelization. Similar parallelization strategy is implemented in the external package P3DFFT for FFT of 3D arrays (Pekurovsky, 2012; Kawazura, 2022) as well as high-order finite-difference MHD code The Pencil Code (Brandenburg et al., 2021). We note that, the pencil-parallelization strategy is more suitable for clusters with large numbers of CPU cores, because much more sub-tasks are created compared with the slab-parallelization strategy. The slabparallelization strategy, on the contrary, is expected to be very useful in a system with limited cores, e.g., multiple GPUs. Therefore, a promising future direction is to develop a GPU-accelerated version of the code with slab-parallelization strategy.

To test the scalability of the code, we conducted two sets of strong scaling tests, i.e., the problem size is constant while the number of processors varies in each test, on UCAR/DERECHO cluster². The DERECHO cluster² contains 2488 CPU computation nodes, with 128 cores and 256 GB memory per node. The inter-node data transfer rate is approximately 200 GB/sec. The test results are shown in Table 1 and Figure 4. In Table 1, the top and bottom two rows are test runs with 512³ grid and 1,024³ grid respectively, and different

columns are different numbers of processors used. We quantify the speed of the simulations by iterations per second. In addition, we quantify the speedup by normalizing the simulation speeds with different numbers of processors to the speed of the run with the least number of processors. Note that, for the test with a 1,024³ grid, we do not conduct runs with 128 and 256 processors due to the limit of memory of the cluster. Results listed in Table 1 are plotted in Figure 4, whose left panel shows the simulation speed as a function of number of processors and right panel shows the speedup as a function of the number of processors normalized to the least number of processors used in each test. The orange curves represent runs with 512³ grid, and the blue curves represent runs with 1,024³ grid. The blue curve in the left panel is multiplied by 8 for better visualization. As a reference, the black dashed lines show $y \propto x$ (left) and y = x (right), i.e., the ideal case when the speed is a linear function of the number of processors. The Pearson correlation coefficients for the orange and blue curves are 0.9975 and 0.9998 respectively (note that curves of the same color in the two panels have exactly the same shape and hence the same Pearson correlation coefficient). Thus, the speed of simulation is almost a linear function of the number of processors in both the two tests, indicating a very high scalability of the code.

4 Test cases

To verify that LAPS works properly, we conducted four (sets of) test runs based on four benchmark physics problems. The results are presented below.

² https://doi.org/10.5065/qx9a-pg09



FIGURE 4

Visualization of the strong scaling test results displayed in Table 1. Left panel shows the simulation speed (iterations per second) as a function of number of processors. Right panel shows the speedup as a function of the number of processors normalized to the least number of processors used in each test. Blue curves are test runs with 1,024³ grid (Pearson correlation coefficient 0.9998) and orange curves are test runs with 512³ grid (Pearson correlation coefficient 0.9975). For better visualization, we have multiplied the speed of the 1,024³ runs by a factor of 8 in the left panel. The black dashed lines show the ideal case where the simulation speed is a linear function of the number of processors.



4.1 Incompressible Hall-MHD waves

The incompressible Hall-MHD system with a uniform background magnetic field has two eigen-modes whose dispersion relation is written as

$$\omega = \frac{\sqrt{\left(kd_i\right)^2 + 4 \pm kd_i}}{2} \left(\boldsymbol{k} \cdot \boldsymbol{V}_A\right). \tag{12}$$

Here ω is frequency, k is wave-vector, d_i is the ion inertial length, and $V_A = B_0 / \sqrt{4\pi\rho}$ is the background magnetic field in Alfvén speed unit and ρ is the plasma density. "+" corresponds to the right-hand polarized whistler mode wave and "-" corresponds to the left-hand polarized ion cyclotron wave.

To verify the Hall-MHD module, we carry out a 1D simulation using the incompressible Hall-MHD code. De-aliasing instead



of numerical filtering is activated. No viscosity or resistivity is implemented. The domain size is $L_x = 8$ and the number of grid is $N_x = 1,024$. The ion inertial length is $d_i = 0.1$. We initialize the simulation with a uniform density $\rho = 1$ and a uniform background field $\mathbf{B} = 1\hat{e}_x$. The time step size is evaluated with $C_t = 0.2$ and the resultant Δt is roughly 1.2×10^{-4} . Random fluctuations in B_z are added on wavenumbers $k \in (0,8]$. We apply Fourier transform in x and in time during $t \in [0.5, 2.5]$ to acquire the power spectrum density $|B_z(k,\omega)|^2$, which is shown in Figure 5. The two dashed white lines are the analytic dispersion relation given by Eq. 12. We can see that the simulation result is exactly consistent with the linear theory.

4.2 Incompressible tearing mode instability

It is well known that a resistive current sheet is susceptible to the tearing mode instability (Furth et al., 1963), the growth of which can break an elongated current sheet into a chain of plasmoids rapidly. The theory of tearing instability in incompressible MHD was well established, and its growth rate can be calculated in a semianalytic way (Pucci and Velli, 2013; Shi et al., 2020a; Shi, 2022). Thus, incompressible tearing instability is a very good benchmark for resistive-MHD code.

We conduct a 2D incompressible simulation, initialized with a Harris-type current sheet:

$$\boldsymbol{B}(x,y) = B_0 \tanh\left(\frac{y-y_0}{a}\right)\hat{\boldsymbol{e}}_x.$$
(13)

The density is uniform: $\rho = 1$, and the thermal pressure is used to maintain a uniform total pressure

$$P(x,y) + \frac{1}{2}B^2(x,y) = P^T = 2.$$
 (14)

Note that because periodic boundary condition is enforced in the spectral code, we actually set up a double Harris current sheet, while the analysis only focuses on the lower current sheet. The size of the simulation domain is $L_x = 128a$ and $L_y = 60a$ with a = 1, and the number of grid is $N_x = 256$ and $N_y = 1,024$. De-aliasing is turned on without numerical filtering. The resistivity is $\eta = 10^{-3}$, corresponding to a Lundquist number $S = 10^3$, and no viscosity is added. We select $C_t = 0.5$ and consequently the size of time step is $\Delta t \approx 0.25$. We add fluctuations in magnetic field at the center of the current sheets, as shown in the top panel of Figure 6,

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wavelengths $\lambda \in [128a, 8a]$. The yellow shade marks the time interval for calculated at the center of the current sheet. How purple to yellow thes are function of the wavenumber from the simulation. Orange dashed line is the exact solution of the eigenvalue problem of incompressible tearing mode instability.

which is color-coded with B_y . The middle and bottom panels show snapshots at t = 400 and t = 1,100 respectively. We can see the formation and nonlinear evolution of plasmoids due to the tearing instability.

To quantify the linear growth rate of tearing instability, we apply Fourier transform to B_y along the central line of the current sheet $y = y_0$. Panel a) of Figure 7 shows the time evolution of the amplitudes of different Fourier modes. From purple to yellow, different lines correspond to wavelengths $\lambda \in [128a, 8a]$. Clearly there is a linear-growing phase in all the modes. We apply a linear fit between t = 200 and t = 400 (marked by the yellow shade) and acquire the growth rates for different modes. On Panel b), we show the fitted growth rate as a function of wavenumber in blue dots. The orange curve is the exact solution of the dispersion relation solved from the eigenvalue problem of incompressible tearing instability. More specifically, we solve the following boundary-value-problem.

$$\gamma \left(u_{y}^{\prime \prime} - k^{2} u_{y} \right) = ik \left[B_{x} \left(b_{y}^{\prime \prime} - k^{2} b_{y} \right) - B_{x}^{\prime \prime} b_{y} \right]$$
(15a)

$$\gamma b_y = ikB_x u_y + \eta \left(b_y^{\prime\prime} - k^2 b_y \right) \tag{15b}$$

where γ is the growth rate, k is the wavenumber along x, B_x is the *x*-component of the background magnetic field, u_y and b_y are *y*-components of the perturbations in velocity and magnetic field, η is the resistivity. Prime represents derivative in *y*. The boundary conditions are that u_y and b_y decay exponentially toward zero as |y| increases. Derivation of Eq. 15 can be found in many previous studies (e.g., Shi et al., 2020a; Shi, 2022). Here, we use the boundary-value-problem solver implemented in the package SciPy (Virtanen et al., 2020) to solve Eq. 15. From Figure 7, we can see that the simulation result perfectly aligns with the theoretical calculation.

4.3 Orszag-Tang vortex test

A standard test of compressible MHD codes is the Orszag-Tang vortex test (Orszag and Tang, 1979). We conduct this test with the same initial condition used by Londrillo and Del Zanna (2000), which consists of a uniform density $\rho = \frac{25}{36\pi}$, a uniform thermal pressure $P = \frac{5}{12\pi}$, and

$$U = -\sin(2\pi y)\hat{e}_x + \sin(2\pi x)\hat{e}_y, \quad B = \frac{1}{\sqrt{4\pi}} \left[-\sin(2\pi y)\hat{e}_x + \sin(4\pi x)\hat{e}_y \right].$$
(16)

The domain size is $L_x = L_y = 1.0$, and the number of grid points is $N_x = N_y = 256$. The size of time step is roughly 8×10^{-4} with $C_t = 0.5$. Since this test involves nonlinear compressible processes, including formation of shocks, numerical filtering is necessary to maintain the stability of the simulations. As described in Section 2.4, we use Eq. 9 for the filtering and control the strength of filtering by adjusting the free parameter α . Three runs with different values of α are conducted, without explicit viscosity and resistivity. In Figure 8, we show the evolution of thermal pressure *P* in the run with $\alpha = 0.49$. One can see that the result agrees well with previous works using other codes, e.g., Figure 10 of (Londrillo and Del Zanna, 2000). In Figure 9, we show 1D cut of *P* along *x* at t = 0.5. Top and bottom panels are y = 0.43and y = 0.31 respectively. Different curves correspond to different values of α . The profiles shown in Figure 9 are very similar with that shown in Figure 11 of Londrillo and Del Zanna (2000). Near the shocks, e.g., x = 0.7 and y = 0.31, artificial oscillations induced by the Gibbs phenomenon are observed. This is a natural phenomenon in simulations using Fourier transform based spectral codes. Figure 9 shows that applying a stronger numerical filter reduces this artificial oscillations.

As discussed in Section 2.1, the integrated total energy should be conserved in the compressible simulations. To verify this, we



calculate the integrated kinetic energy $(\frac{1}{2}\rho U^2)$, magnetic energy $(\frac{1}{2}B^2)$, internal energy $(P/(\gamma - 1))$, and total energy (sum of the three energies). In Figure 10, we show the time evolution of the increment (with respect to the initial status) of these energies. Solid lines are the run with $\alpha = 0.49$ and without explicit viscosity and resistivity. To prove that including viscosity and resistivity does not break the total energy conservation, we conduct one more simulation with $\alpha = 0.49$ and $\nu = \eta = 10^{-3}$. Results of this run are shown as dashed lines. One can see that in both of the two runs, the total energy is exactly conserved ($\Delta E_{tot} \equiv 0$). Due to diffusion effect, in the run with finite viscosity and resistivity, the magnetic energy and kinetic energy are lower than the run without viscosity and resistivity. However, the internal energy is higher in this run such that the total energy remains unchanged.

4.4 Parametric decay instability

A circularly-polarized Alfvén wave is susceptible to the growth of parametric decay instability (PDI), which breaks the forward propagating Alfvén wave into a forward propagating sound wave and a backward propagating Alfvén wave. Growth of PDI is a compressive process and thus serves as a good test for compressible MHD codes. Here we conduct a 1D simulation using the compressible version of LAPS. The domain size is $L_x = 128$ and the number of grid is $N_x = 4,096$. No numerical filter is activated and only the de-aliasing takes effect. Besides, viscosity and resistivity are both zero to avoid effect of diffusion on the growth rate of PDI. The simulation is initialized with a uniform background magnetic field $B_0 = B_0 \hat{e}_x$ with $B_0 = 1$, a uniform density $\rho = 1$, and a uniform thermal pressure p = 0.1, i.e., $\beta = 0.2$. We set $C_t = 0.5$ and the resultant Δt is roughly 1.5×10^{-2} . A monochromatic circularly polarized Alfvén wave is added:

$$\boldsymbol{U}(x) = \Delta B \left[\cos\left(2\pi x\right) \hat{\boldsymbol{e}}_{y} + \sin\left(2\pi x\right) \hat{\boldsymbol{e}}_{z} \right], \quad \boldsymbol{B}(x) = \boldsymbol{B}_{0} - \boldsymbol{U}(x) \quad (17)$$

with $\Delta B = 0.1$. Random fluctuations in density are added on modes with wavelengths between 2 and 1/4.

In Figure 11, we show the evolution of density $\rho(x)$ at three different time moments. One can see that the amplitude of the density fluctuation increases with time. At t = 40, coherent wave packets develop, implying the growth of a narrow range of dominating wave modes. At t = 80, the instability enters nonlinear



filtering controlled by the parameter α (Eq. 9).



stage with nearly all wave modes exited. In Panel a) of Figure 12, we show time evolution of density fluctuations on wave modes from

k = 1.36 (purple) to k = 1.47 (yellow). There is a clear linear growing

phase between $t \approx 20$ and $t \approx 60$, so we apply linear fit between t = 30and t = 50 to calculate the growth rate of the density fluctuations. In panel b), the blue curve shows the estimated growth rate as a function of the wavenumber from the simulation result. $\omega_0 = 1$ and $k_0 = 1$ are the frequency and wavenumber of the mother wave. The orange curve shows the theory prediction of the growth rate of PDI for a circularly-polarized monochromatic Alfvén wave by solving the equation (Derby Jr, 1978)

$$(\omega + k + 2)(\omega + k - 2)(\omega - k)(\omega^{2} - \tilde{\beta}k^{2}) - A^{2}k^{2}(\omega^{3} + k\omega^{2} - 3\omega + k) = 0.$$
(18)

Here $A = \Delta B/B_0$ is the normalized amplitude of the mother wave, $\bar{\beta}$ is the square of the ratio between sound speed and Alfvén speed and is 1/6 in this case. We can see that the simulation result is consistent with the theory predication.

5 Summary

In this paper, we present the recently developed 3D Hall-MHD code LAPS (UCLA-Pseudo-Spectral), which is a Fourier transform based pseudo-spectral code and has the expanding-boxmodel implemented. The code adopts a "pencil" parallelization strategy and has an extremely high scalability. We present test





simulations of four benchmark physics problems, including 1) incompressible Hall-MHD waves, 2) incompressible tearing mode instability, 3) Orszag-Tang vortex test, and 4) parametric decay instability of a monochromatic circularly polarized Alfvén wave. The simulation results are well consistent with theory predictions

and previous studies, indicating that LAPS is able to simulate Hall-MHD, incompressible-MHD, and compressible-MHD problems with extremely high accuracy. We note that, in this paper, we do not present test results of the expanding-box module. In (Shi et al., 2020b), we introduced the EBM in detail and

presented a test simulation on the formation of corotatinginteraction-region. Simulations of plasma turbulence conducted using LAPS with EBM were discussed in (Shi et al., 2020b; 2022; Artemyev et al., 2022; Shi et al., 2023). In conclusion, LAPS is a powerful tool in numerical studies of all kinds of MHD and Hall-MHD processes. As a pseudo-spectral code, it is able to resolve all scales with perfect accuracy. Together with the EBM, it is very useful in numerical investigations of turbulence in the expanding solar wind.

Data availability statement

The raw data supporting the conclusion of this article will be made available by the authors, without undue reservation.

Author contributions

CS: Conceptualization, Formal Analysis, Funding acquisition, Methodology, Software, Visualization, Writing–original draft, Writing–review and editing. AT: Conceptualization, Funding acquisition, Methodology, Writing–review and editing. AR: Conceptualization, Methodology, Writing–review and editing. MV: Conceptualization, Funding acquisition, Project administration, Supervision, Writing–review and editing.

Funding

The author(s) declare that financial support was received for the research, authorship, and/or publication of this article. This

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work is supported by NSF SHINE #2229566 and NASA ECIP #80NSSC23K1064.

Acknowledgments

The development and tests of the code were conducted with the aid of Extreme Science and Engineering Discovery Environment (XSEDE) EXPANSE (allocation No. TG-AST200031) at San Diego Supercomputer Center (SDSC), which is supported by National Science Foundation grant number ACI-1548562 (Towns et al., 2014), and Derecho: HPE Cray EX System (https://doi.org/10.5065/qx9a-pg09) of Computational and Information Systems Laboratory (CISL), National Center for Atmospheric Research (NCAR) (allocation No. UCLA0063).

Conflict of interest

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