



# Coupling Geometry on Binary Bipartite Networks: Hypotheses Testing on Pattern Geometry and Nestedness

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Upon a matrix representation of a binary bipartite network, via the permutation invariance, a coupling geometry is computed to approximate the minimum energy macrostate of a network's system. Such a macrostate is supposed to constitute the intrinsic structures of the system, so that the coupling geometry can be taken as the information content of the network or even the nonparametric minimum sufficient statistics of the network data. Based on this, pertinent null and alternative hypotheses, such as nestedness, are to be formulated according to the macrostate. That is, any efficient testing statistic needs to be a function of this coupling geometry. These conceptual architectures and mechanisms are, by and large, still missing in community ecology literature and have rendered misconceptions to be prevalent in this research area. Here, the algorithmically computed coupling geometry is shown to consist of deterministic multiscale block patterns, which are framed by two marginal ultrametric trees on row and column axes, and stochastic uniform randomness within each block found on the finest scale. Functionally, a series of increasingly larger ensembles of matrix mimics is derived by conforming to the multiscale block configurations. Here, matrix mimicking is meant to be subject to constraints of row and column sums sequences. Based on such a series of ensembles, a profile of distributions becomes a natural device for checking the validity of testing statistics or structural indexes. An energy-based index is used for testing whether network data indeed contain structural geometry. A new version of block-based nestedness index is also proposed. Its validity is checked and compared with the existing ones. A computing paradigm, called Data Mechanics, and its application in one real data network are illustrated throughout the developments and discussions in this paper.

**Keywords:** Data Mechanics, minimum energy macrostate, permutation invariant, matrix mimicking, nestedness

## 1. INTRODUCTION

Ever since the “assembly rules” were proposed in Diamond [1] and Case and Sidell [2], the presence-absence matrix has been the fundamental data type in community ecology. A presence-absence matrix is also called a co-occurrence matrix. In fact, from a data structural perspective, as being permutation invariant on both axes of matrix, this kind of data type should be precisely termed as a binary bipartite network. Such network data are now a major data type for understanding mutualistic system interactions in a wide range of ecological studies [3]. An ecological mutualistic

system is concerned with mutually beneficial interactions between a collection of animal species and a collection of plant species. One typical example is the flowering plants and their insect pollinators. The binary bipartite network records the presence-absence of a target interaction upon each animal vs. plant entry. In other words, a binary bipartite network is used to approximate an ecological system from a mutualistic perspective. In contrast, the directed binary network is used to approximate an antagonistic system, such as a food web. It should be noted that these two binary networks have rather distinct structures and information contents. They cannot be mixed. The directed network is not being considered here.

Given its fundamental role, the controversy centered on the binary bipartite network has never faded away in the past four decades. One key reason underlying this controversy, in our opinion, is that the intrinsic mathematical architectures and proper physical mechanisms underlying such binary bipartite networks are, by and large, still missing in current ecological literature. The consequences of these missing architectures and mechanisms include (1) an observed pattern within a binary bipartite network has never been identified analytically [4]; (2) network- or matrix- based structural hypotheses are not precisely formulated [5, 6]; (3) the validity of testing statistics is not properly checked [1, 7]; and (4) the computations of  $p$ -value for statistical inference are apparently incorrect [5, 6, 8]. All these consequences are caused in part by the lack of knowledge about the information content contained within an observed binary bipartite network and the lack of proper algorithms for mimicking and generating matrices with distinct structural information. Above all, the challenging tasks of defining an effective testing statistic on matrix or network data have not been systematically resolved. Only heuristic and parsimonious solutions have been suggested so far in the literature.

All these aforementioned issues have been systematically discussed, developed, and resolved in this paper. Throughout this paper, a binary bipartite network and its approximating mutualistic system are the primary concerns. Therefore, the network's rectangular matrix representation has one axis for a collection of animals of interest and the other for a collection of plants under study. We first discuss computational developments for those visible geometric patterns that are indeed embedded within the matrix, and then we discuss whether such embedded geometric structures are coherent with the idea of nestedness. The first part of the discussion resolves the issues arising from co-occurrence matrices observed in biogeographic systems.

By making use of the fact that a binary bipartite network is permutation invariant with respect to the nodes on both the axes, a new computing paradigm, called Data Mechanics, is applied to extract a combination of a deterministic multiscale structure and a stochastic uniformity from such data [9]. The coupling of deterministic (i.e., multiscale structures) and stochastic (i.e., stochastic uniformity of blocks) structures is termed as a coupling geometry. Such coupling measures that minimize the Gromov-Wasserstein distance of these two marginal geometries are also seen to be in the vicinity of the macrostate [9]. This resultant coupling geometry is assumed to be the computable information contents of the network data, because it is very close to the

minimum energy macrostates of the target system. From a statistical physics perspective, all microstates are supposed to conform to such macrostates. Such a conformation indicates a principle on how to mimic observed network data [9]. Specifically, the deterministic multiscale structures are the visible patterns contained in the data, which are those that have been missing in Connor and Simberloff [4], while the uniformity enables us to mimic and to generate various ensembles of matrices with different geometric pattern information.

Another concept proposed in this paper is that the conceptual nestedness in a data matrix has to be adapted upon the computed deterministic multiscale structure. This adaptation is meant to build the least nestedness-bearing construct containing observed deterministic multiscale structures. As such, testing the hypothesis of whether a data matrix is nested is to evaluate the degree of structural differences between this nestedness-bearing construct and the original coupling geometry's deterministic structure. Based on this concept, we propose a block-based nestedness index and compare it with three existing popular indexes. Among these three indexes, one is originally proposed in Patterson and Atmar [10] and the other two are the improved versions [11, 12]. Ironically, we found that these two improved versions are indeed improper. Throughout this paper, we use the well-studied mammal data from Patterson and Atmar [10] for illustration and expositional purposes.

## 2. RELATED WORK

### 2.1. Nested Pattern in Ecosystem

A presence-absence co-occurrence matrix of small mammal species inhabiting forested habitats in the southern Rocky Mountains, U.S.A, has raised an interesting question, and it suggests that the extinctions are highly selective. A historical background might explain such interaction patterns. In early glacial period, the species that were restricted to the mountaintop habitats in the south expanded their range to lower altitudes and latitudes. With the retreat of continental glacier, the warmer and drier climates made the boreal habitats and taxa return to higher altitudes and latitudes. So, the southern species were left on the isolated mountaintops. The relationship between the boreal habitats and the isolated mountaintops can be considered as similar to the one between adjacent mainland and island areas. Apparently, the extinction of these two disjoint populations was determined by local probabilities.

Inspired by such phenomenon, Patterson [13] proposed a "nested subset" relationship among montane biotas: depauperate fauna support species, which collectively comprise proper subsets of those in richer faunas. The idea of nested subset hypothesis is influential on colonization and extinction of species. Patterson and Atmar [10] stated that nestedness is a particular ecological pattern widely reported for species occurrences in metacommunities. Nestedness is found when sites with lower species richness tend to harbor proper subsets of those species present in richer sites. Other studies have also confirmed that the nested ecological pattern is ubiquitous in metacommunities [14–17]. The major explanation for the emergence of nestedness in metacommunities includes the differences in habitat features

such as isolation, size, quality, and nested habitats or in species attributes such as area requirements, abundance, and tolerance to abiotic factors [10, 15–20].

Apart from metacommunities, the nested pattern is also widely found in species-interaction networks, especially in plant-animal mutualisms [3]. They analyzed 52 mutualistic networks and show that they are highly nested. Other studies have also discovered such nested ecological patterns in interaction networks including a plant-flower visitor system [21], an ant-extrafloral nectary-bearing plant network [22], a plant-herbivore assemblage [23], and a more geographically widespread mutualistic network [24]. So, mutualistic networks are neither randomly assembled nor organized in compartments arising from tight, parallel specialization.

There are three possible consequences or influences of such nested patterns on species-interaction networks. First, it may result in an abundance of interacting species, since, nested structures appear within compartments. In studies across sites or time periods species shift in position within a nested set far more often than they should shift compartments [23]. Second, nested patterns may have higher extinction rates for specialists that interact with other specialists [21]. Third, owing to the coextinction of species within these interactions over evolutionary time, these species also coevolve, causing convergence and complementarity of traits among a set of species in a nested antagonistic or mutualistic network [22, 25].

## 2.2. Nestedness Index

To formalize how nested the species-area relationship is, Patterson and Atmar [10] derived a “nestedness” index denoted as  $N$  index, that is, the extent of departure from perfect nestedness. To compute it, we first determine the fauna that has the lowest species richness, in which species  $i$  occurs, in which species  $i$  occurs and then count the number of absences of species  $i$  in richer faunas and mark it with (+). The  $N_i$  index is the summation of these (+)s. Such a nestedness index is used as a testing statistic while conducting a statistical hypothesis test.

Later on, several other nestedness measurements have been developed to improve the detection of nested patterns. The nestedness temperature ( $T$ ) is another index proposed by Atmar and Patterson [12] as an improved version of  $N^+$ . It is based on the isocline of perfect order, a curve drawn from the lower-left corner of the matrix to the upper-right corner, with curvature defined by matrix fill. Temperature is computed by summing all the “unexpected” species. Brualdi and Sanderson [26] developed BR, also known as discrepancy, as a count of the number of discrepancies that should be erased to have a perfect nestedness. It is an index that quantifies the difference between the network binary matrix and the theoretically perfect nested matrix. These nestedness measurements have two things in common: (1) they measure distinct matrix properties such as presence or absence and (2) they give different weights to these properties. However, these measurements are all associated with their own maximum degrees of nestedness. They do not consider an independent maximum benchmark derived from the concept of nestedness: decreasing marginal totals [11]. Proposed by Almeida-Neto et al. [11], nestedness metric based on overlap and decreasing fill (NODF) is a state of the art method for measuring nestedness,

which is based on overlap and decreasing fill. Even though NODF includes the basic nestedness property—decreasing marginal totals—the penalty for nondecreasing marginal totals might not be large enough, because the null matrices they generated were drawn from a uniform random distribution per cell rather than fixed row and column sums.

## 2.3. Hypothesis Sampling

In terms of hypothesis sampling, both margins of a binary matrix should be fixed. Patterson and Atmar [10] used two sampling algorithms: (1) RANDOM0 assumed that all species had equal probabilities to be assigned and selected species using uniform probability distribution and (2) RANDOM1 used a probability distribution weighted by the actual range occurrences of species, namely, the entries of each column are drawn proportionally to the row sums, conditioned on the column sum. RANDOM1 is better and more accurate in terms of capturing the global interaction pattern. However, the margins may not be fixed because of the stochastic process of these two methods.

There are many other sampling methods with fixed margins that have been proposed. The swap method, known as checkerboard, extracts two rows and two columns from the matrix at random. Stone and Roberts [7]. If the  $2 \times 2$  sub-matrix is a checkerboard unit, we swap it. The biggest problem with checkerboard is that it creates bias among consecutive samplings. Part of the reason for this is that the checkerboard is dependent, meaning that the generated sample matrix is correlated to its predecessor. As the difference between the two consecutively sampled matrices is at most four entries, the generated matrices will show preferences to the predecessor’s matrix configurations.

The sequential swap is an improved version of the checkerboard [27]. It generates a first null matrix by performing 20,000 swaps, and then creates each subsequent null matrix by performing a single swap on the last generated matrix. However, it still cannot solve the problem of unbiasedness. Swap methods, in general, tend to be biased toward the matrices with more checkerboard units [28].

The Bayati sequential method [29] starts from a blank matrix and fills the matrix by adding an edge based on probability that is proportional to  $p_{ij} = \hat{d}_i \hat{d}_j (1 - \frac{d_i d_j}{4m})$ , where  $(d_1, \dots, d_n)$  are the degree sequences and  $(\hat{d}_1, \dots, \hat{d}_n)$  is an  $n$ -tuple of integers, and each of  $\hat{d}_i, \hat{d}_j$  will be reduced by 1 for every iteration. The running time for bounded  $d_{max}$  is  $O(m d_{max})$ , where  $2m = \sum_i d_i$  and  $d_{max} = \max(d_1, \dots, d_n)$ . However, the probability of failure of this algorithm is  $o(1)$ . While  $o(1)$  is not a big problem, asymptotically, but, in reality, the method fails even in matrices of small size. Similar to Bayati’s method, there are several other approximate sampling algorithms that are based on probability that use different sampling methods such as sequential importance sampling (SIS) and Markov chain Monte Carlo (MCMC). [30–33].

Miller and Harrison [34] proposed an efficient algorithm of exact sampling. This method samples matrices from the uniform distribution over binary matrices with fixed margins. The row and column sums of the sampled matrix should be exactly the same as of the observed matrix. By grouping the same column sums as blocks and counting all the possible solutions of each

row recursively, Miller's method runs in polynomial time. This method is unbiased and runs in polynomial time for matrices that are not so big; the running time will become exponential when matrix size is big (over  $100 \times 100$ ) with unbounded  $a$  and  $b$ . One example is that for a  $28 \times 26$  matrix, there are approximately  $10^{27}$  solutions. The number of solutions will become almost infinite if the matrix size is very large.

In an ecological community structure, nestedness is found when sites with lower species richness tend to harbor proper subsets of those species present in richer sites. It is a very specific species-area interaction pattern and to test such structures, an appropriate nestedness index and an efficient unbiased hypothesis sampling method are needed, which inspire us to explore them.

### 3. METHOD

#### 3.1. From Intuitive Grouping Ideas to Coupling Geometry

Within an ecological system, all intrinsic patterns of the mutualistic interactions between a collection of animal species and a collection of plant species, beyond individual-to-individual level, are the supposed information content to be contained within the observed binary bipartite network. Such pattern information, intuitively, would be jointly expressed through clusters of similar animals coupled with clusters of similar plants in a fashion of block-wise uniformity. In other words, on multiple global levels, dissimilar clusters on one axis would reveal contrasting configurations of clusters on the other axis. As such, scientists can visualize why different clusters of animal are characterized distinctively with respect to differences among clusters of plant. This means that the information content within a binary bipartite network data is multiscale and visible, more importantly, they are computable.

Hierarchical clustering can somehow capture and help visualize block-wise clustering of a matrix, but it tends to produce clusters with imbalanced sizes and each block lacks uniformity [35]. Several multiscale tree-related methods have been developed on certain domains such as semisupervised learning, convex pattern structures, etc [36–38]. Currently, multiscale information patterns on bipartite network are being computed through a new computing paradigm, called Data Mechanics, developed in Fushing and Chen [9]. Computationally, Data Mechanics indeed attempts to solve an optimal permutation problem of achieving the minimum total variation among all possible matrix representations of the observed bipartite network. Here, the total variation is defined with respect to the choice of neighborhood system, such as the set of immediate neighbors on the rectangle matrix lattice. Detailed formula of the total variation, also known as energy in physics, is given in **Supplementary Section 1.1**. This discrete combinatorial optimization is operated based on the permutation invariance of a bipartite network with respect to its nodes of animals and plants. The complexity of this problem surely depends on the exponentially growing factorials of sizes of the animal and plant collections. Though the concept of pattern information content contained within a binary bipartite network is intuitive,

computing for the multiscale structures can be a rather complex problem. Data Mechanics is designed to provide optimal or nearly optimal solutions to this computational problem.

The algorithm for computing ultrametric trees, a key part of Data Mechanics, is called Data Cloud Geometry (DCG). Developed in Fushing and McAssey [39], DCG intends to construct ultrametric trees via multiscale clustering, which has been widely used in many fields [40, 41]. Another important aspect of Data Mechanics is the iterative computation of ultrametric trees. Iterative algorithm has been proven that it can reduce systematic errors and improve overall performance on many domains [42–44]. With the iterative computing of DCG on row and column axes, Data Mechanics converts unstructured binary bipartite networks into multiscale block patterns framed by two ultrametric trees iteratively built upon the two axes, respectively.

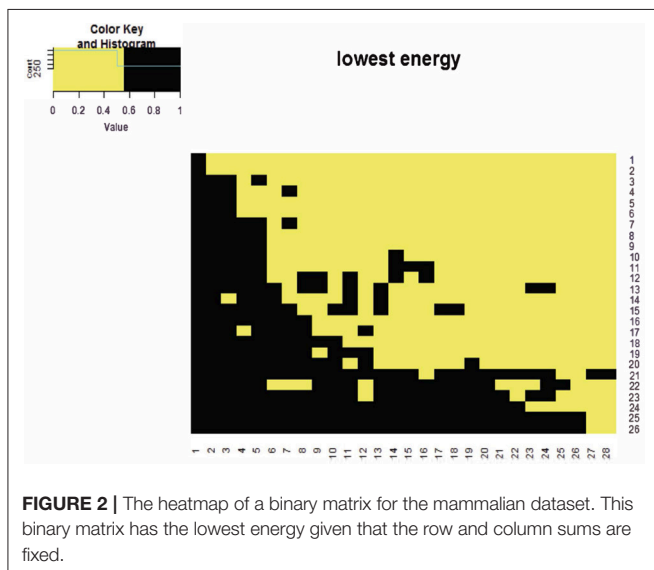
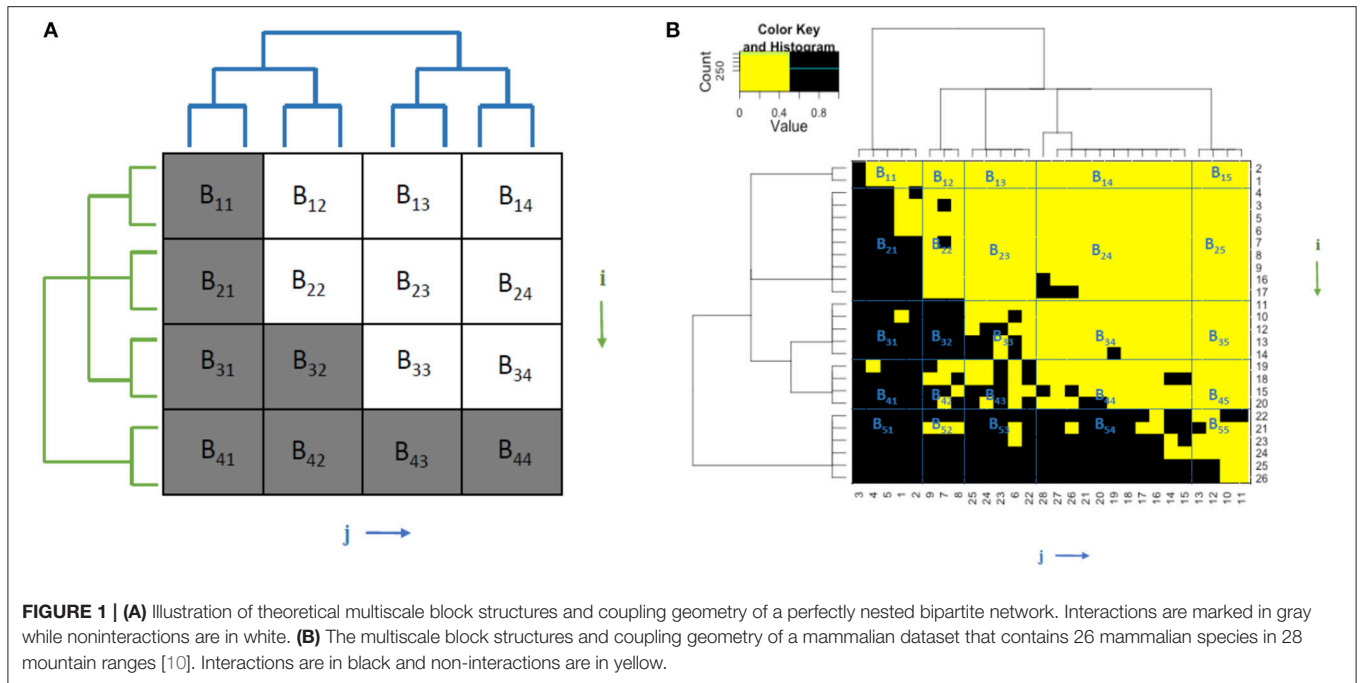
The stochastic structures are found within each block formed by a core cluster on the row axis and one core cluster on the column axis. Such two-dimensional uniform randomness is subject to row sum and column sum sequences of the block involved. Here, core clusters of an ultrametric tree are identified on its bottom tree level, that is, the finest scale structure of a coupling geometry refers to block patterns formed via core clusters, whereas the coarsest structure refers to the one framed by one cluster containing all animals and another cluster containing all plants. The scales between these two extremes are specified by tree levels between the top and the bottom.

Thus, by designing all the resultant optimal and nearly optimal solutions, we illustrate multiscale block patterns through the coupled framework of two ultrametric trees built on animal and plant axes in **Figures 1A,B**.

Coupling geometry with trees reveals multiscale block pattern information that characterizes multiple layers of interacting relationships between clusters on row and column axes. These data-driven deterministic multiscale block structures brought out by multiple tree levels of two ultrametric trees, frame and summarize the interacting relational patterns between animals and plants. The coupling relation of these two trees is, in fact, derived iteratively and alternatively by applying a computing algorithm, called DCG, which serves as the key device of Data Mechanics. The iterative procedure is designed to update a distance measure used in the previous iteration by taking the currently computed tree structural information into consideration, while the procedure of alternating between animal and plant axes is designed to build the dependence or coupling of the two trees.

Notably throughout this paper, a computed coupling geometry (with an energy of  $-2,184$ ) of the mammalian data not the actual lowest energy matrix configuration, is employed as the foundation for all the developments. The reason for the parsimonious approach is purely the computational effectiveness. For instance, one of the lowest energy matrices (with energy  $-2,204$ ) of the mammalian data is shown in **Figure 2**.

Typically, the computed coupling geometry is pretty close to the solution of to the one with the lowest energy; it is the appropriate starting point for the search to find the optimal solution. However, it should be noted that it usually takes a huge amount of computing effort to achieve the optimal goal.



Owing to the fact that the coupling geometry is very close to the minimum energy macrostate of the system approximated by the data network, it is necessary to treat such a coupling geometry as the minimum sufficient statistic. A fundamental principle in statistical thinking is that an efficient testing statistic should be based on the computed coupling geometry as the data's minimum sufficient statistic. Therefore, the most relevant geometric structure of nestedness must be its least version that contains the coupling geometry. So, theoretically, finding the least containment is an optimization problem.

Let  $N_G$  denote the least nestedness geometric structure defined on the same matrix lattice as that of the originally observed data matrix. However, there is no need to explicitly compute it because of the multiscale block patterns of the computed coupling geometry. Thus, we only need to evaluate the functional characteristics of  $N_G$  in terms of all the blocks involved, which are found on the finest scale in a coupling geometry, as shown in **Figures 1, 2**. This means that  $\lambda(B_{ij}^{(N_G)})$ , the intensity of 1s in block  $B_{ij}$ , has to satisfy the following two properties to be in accordance with nestedness.

- 1) 1st order property:  $\{\lambda(B_{ij}^{(N_G)})\}$  is decreasing with respect to all the given  $js$  and, at the same time, increasing with respect to all the given  $is$ .
- 2) 2nd order property:  $\{\nabla\lambda(B_{ij}^{(N_G)}|C)\}$ , 2nd order differences on  $i^{\text{th}}$  row:

$$\nabla\lambda(B_{ij}^{(N_G)}|C) = \lambda(B_{ij+1}^{(N_G)}) - 2\lambda(B_{ij}^{(N_G)}) + \lambda(B_{ij-1}^{(N_G)})$$

has at most one sign change from positive (+) to negative (-), that is, being concave downward to concave upward; whereas

Besides the deterministic multiscale block structures, Data Mechanics computations also bring out block-wise stochastic randomness. This stochastic component is specifically seen as the uniformity within each block found on the finest scale.

### 3.2. From Coupling Geometry to Block-Based Testing Statistics for Structural Hypothesis

Here, we construct a reasonable and effective testing statistic in regard to nestedness as a hypothesized geometric structure upon an observed binary matrix or a binary bipartite network.

$\{\nabla\lambda(B_{ij}^{(N_G)}|R)\}$ , 2nd order differences on  $j^{\text{th}}$  column:

$$\nabla\lambda(B_{ij}^{(N_G)}|R) = \lambda(B_{i+1j}^{(N_G)}) - 2\lambda(B_{ij}^{(N_G)}) + \lambda(B_{i-1j}^{(N_G)})$$

has at most one sign change from negative (−) to positive (+), that is, being concave upward to concave downward.

Another property of the second order is that sequences of  $\{\text{sign}(\nabla\lambda(B_{ij}^{(N_G)}|C))\}$  and  $\{\text{sign}(\nabla\lambda(B_{ij}^{(N_G)}|R))\}$  contain the corresponding sequences of signs pertaining to the coupling geometry, denoted as  $C_G$ . For the mammalian data, the  $5 \times 5$  matrix  $[\lambda(B_{ik}^{(N_G)})]$  of block-wise intensities of the coupling geometry is calculated as:

$$\lambda(B_{ik}^{(C_G)}) = \begin{bmatrix} 0.20 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.84 & 0.07 & 0.00 & 0.04 & 0.00 \\ 0.96 & 1.00 & 0.36 & 0.02 & 0.00 \\ 0.95 & 0.50 & 0.50 & 0.14 & 0.00 \\ 1.00 & 0.83 & 0.93 & 0.89 & 0.29 \end{bmatrix}$$

For  $j = 2, 3, 4; i = 1, 2, \dots, 5$ ,

$$\text{sign}(\nabla\lambda(B_{ij}^{(N_G)}|C)) = \begin{bmatrix} + & + & + \\ + & + & + \\ - & + & + \\ - & - & + \\ - & - & - \end{bmatrix}$$

For  $i = 2, 3, 4; j = 1, 2, \dots, 5$ ,

$$\text{sign}(\nabla\lambda(B_{ij}^{(N_G)}|R)) = \begin{bmatrix} - & + & + & - & - \\ + & + & + & + & - \\ + & + & + & + & - \end{bmatrix}$$

Based on the above block-based nestedness perspective, the following nestedness-index for a simulated matrix, denoted by  $S$ , is proposed:

$$\begin{aligned} N_{CG} = & \sum_i r_i \{ \sum_j [ \sum_{k \neq j} (\lambda(B_{ij}^{(S)}) - \lambda(B_{ik}^{(S)}))(j - k) ] \} \\ & + \sum_j c_j \{ \sum_i [ \sum_{k \neq i} (\lambda(B_{ij}^{(S)}) - \lambda(B_{kj}^{(S)}))(k - i) ] \} \\ & - \sum_i r_i \{ \sum_j (I - i + 1)(j) \sum_{j > k > 1} \{ \nabla\lambda(B_{jk}^{(S)}) \} \text{sign}(\nabla\lambda(B_{ik}^{(N_G)}|C)) \} \\ & - \sum_j c_j \{ \sum_i (I - i + 1)(j) \sum_{I > h > 1} \{ \nabla\lambda(B_{hj}^{(S)}) \} \text{sign}(\nabla\lambda(B_{ij}^{(N_G)}|R)) \} \end{aligned} \tag{1}$$

The first two terms on the right-hand sides of index  $N_{CG}$  are “costs” against the linear ordering along the column-index on every row and along the row-index on every column. The product terms are designed to be negative in value if the linear ordering holds and positive if the linear ordering fails. So, larger the  $N_{CG}$  value, the farther it is from nestedness. The 3rd and 4th terms are for counting the coherence of the 2nd order differences with that of  $N_G$ . Positive and larger values indicated incoherence or violations of nestedness.

## 4. RESULT

### 4.1. From Coupling Geometry to Matrix Mimicking

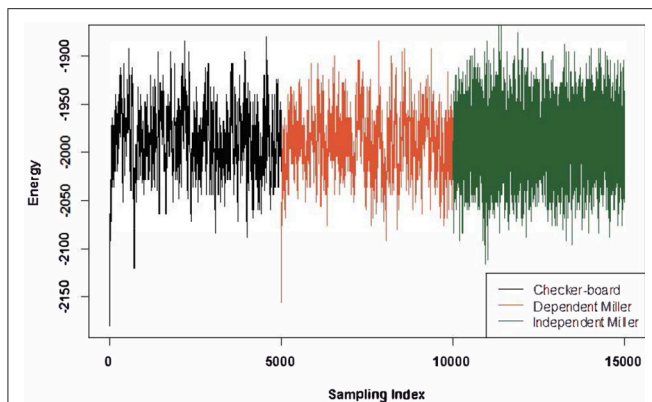
The primary use of a computed coupling geometry from a binary network is to make it possible for generating a series of ensembles of matrix or network mimics bearing with decreasing degrees of geometric structural information from the finest to the coarsest scales. Matrix mimicking is subject to constraints of row and column sums sequences of the observed binary matrix, that is, a matrix mimicry is a matrix that meets the same row sum and column sum constraints. Based on such a series of ensembles, a profile of distributions becomes a natural device for checking the validity of testing statistics or structural indexes. The matrix ensemble pertaining to the finest scale of structural information is generated by patching up all simulated blocks, which are marked by core clusters of ultrametric trees of animals and plants, subject to block-version row and column sums sequences. This is an ensemble that conforms to the minimum energy macrostate of the ecological system from a statistical physics perspective. The ensemble pertaining to the coarsest scale of structures simply refers to the collection of matrices that satisfy the constraints of row sum and column sum sequences of the entire matrix observed as a block.

The generative algorithm employed here is the one proposed and used in Miller and Harrison [34]. A brief illustrating example and summary of this algorithm are given in **Supplementary Section 2**. But, it is worthwhile to note that this algorithm is effective for small sizes of binary data matrix, such as the mammalian data. It breaks down even on the  $50 \times 50$  matrix. The key factor affecting the performance of the algorithm is the matrix’s sparsity of 1s.

In ecological literature,  $2 \times 2$  checkerboard switching and its improved version, curveball algorithm [45], are also popularly used to generate binary matrices with constraints of row and column sums sequences. Basically, the  $2 \times 2$  checkerboard switching and its variants are a way of searching for new solutions by moving away from the existing ones. In contrast, Miller and Harrison’s algorithm intrinsically and simultaneously solves the linear equations imposed by the constraints of row sum and column sum sequences. Thus, these two matrix-generating algorithms are rather distinct in nature; both types of algorithms suffer from distinct drawbacks to be applicable widely.

The drawbacks of  $2 \times 2$  checkerboard switching and its variants are as follows: firstly, they generate dependent matrices depending on the initial matrix, and secondly, their energy spreads are relatively too narrow, indicating that they have preference for previously sampled matrix configurations. One evident view of such drawbacks is revealed in **Figure 3**. Furthermore, our computer experiments show that the generating processes have rather short recurrent time cycles, that is, repeated matrices being generated too often. This phenomenon indicates that the generated trajectory might have been confined within a small region.

Here, we tentatively propose a practical way of resolving the issue of large data matrix that currently limits Miller and Harrison’s algorithm. By incorporating a randomized



**FIGURE 3** | Energies of a total of 15,000 sampling matrices with fixed row and column sums. The formula for energy is defined in S1 (Supplementary Section 1). Three different colors represent the sampling methods used:  $2 \times 2$  checkerboard, dependent Miller's algorithm, and independent Miller's algorithm.

divide-and-conquer sampling scheme in the observed data matrix, the whole matrix is divided into blocks, on which Miller and Harrison's algorithm becomes applicable. This sampling scheme can be made to accommodate the heterogeneity brought out by the coupling geometry on both axes.

## 4.2. From Matrix Ensembles to Energy Profile

The entropies of this series of ensembles are defined as the logarithm of their sizes. The notation  $E_{a \times b}$  represents that matrix ensembles are mimicked via  $a \times b$  blocks, that is, an  $m \times n$  matrix,  $\mathcal{M}$  is decomposed by  $a \times b$  blocks. There are  $a \times b$  blocks in total. Each block matrix is of the size  $S_{m_1 \times n_1}, \dots, S_{m_a \times n_b}$ , where  $m = m_1 + m_2 + \dots + m_a$  and  $n = n_1 + n_2 + \dots + n_b$ . For example, in **Figure 1A**, if we decompose it by  $2 \times 2$  blocks, we group the rows and columns into two clusters, respectively, according to their ultrametric trees. Hence, Block 1 =  $(B_{11}, B_{21}, B_{31}, B_{12}, B_{22}, B_{32})$ , Block 2 =  $(B_{13}, B_{23}, B_{33}, B_{14}, B_{24}, B_{34})$ , Block 3 =  $(B_{41}, B_{42})$ , and Block 4 =  $(B_{43}, B_{44})$ . When generating matrix ensembles, each block generates a sequence of sub-matrix ensembles that meets the same row sum and column sum constraints. By putting these  $a \times b$  sub-matrix ensembles together, the matrix ensembles have the same row and column sum sequences as the matrix  $\mathcal{M}$ . It is to be noted that  $E_{1 \times 1}$  does not require the decomposition of the observed matrix.

For the mammalian data in **Figure 1B**, the serial sizes of ensembles are computed via an algorithm from Miller and Harrison [34] described as follows: the size of the finest scale ( $E_{5 \times 5}$  version) ensemble is  $1.3 \times 10^8$ , the  $E_{4 \times 2}$  version is  $4.47 \times 10^{16}$ , the  $E_{2 \times 2}$  version is  $1.45 \times 10^{29}$ , and the  $E_{1 \times 1}$  version (the coarsest scale one) is  $2.7 \times 10^{39}$ . Such quantities of ensemble size or entropy bring out the quantitative sense of the structural differences among multiscale block geometries embedded within the originally observed network.

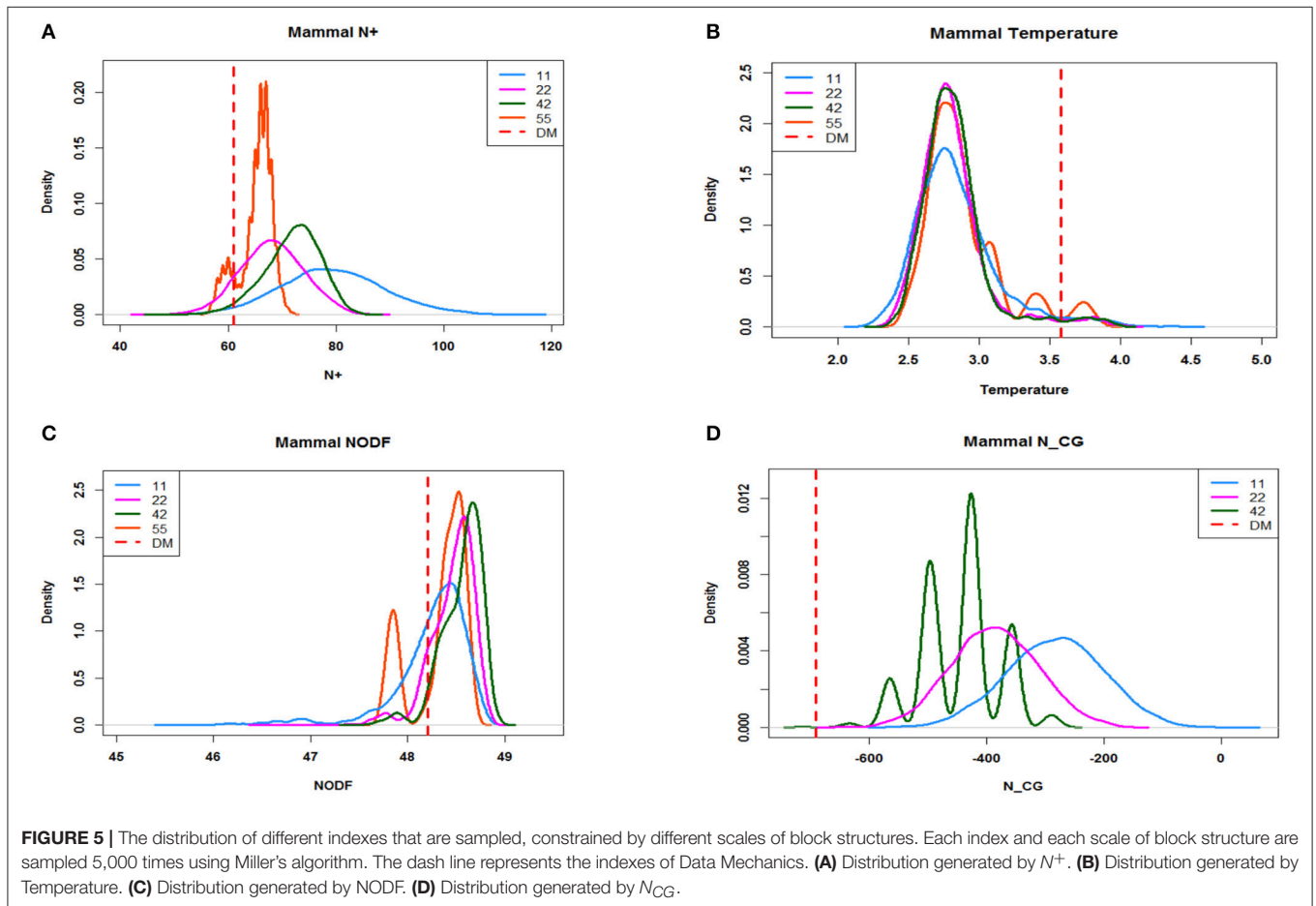
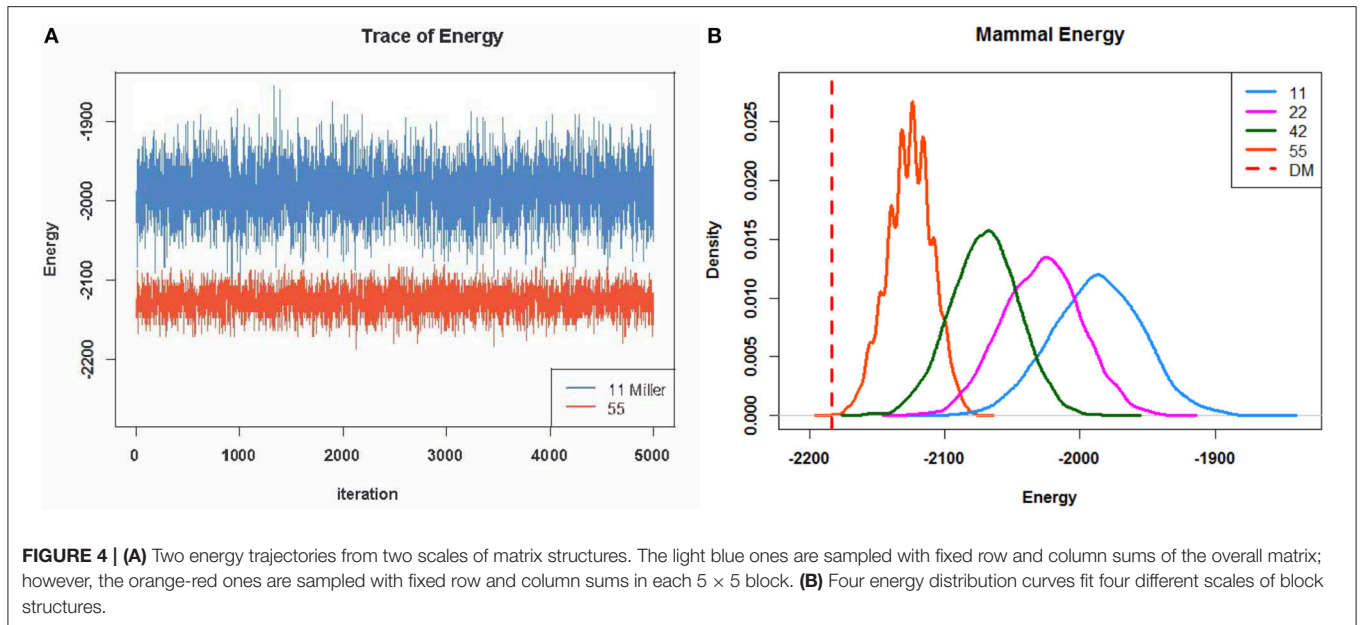
Another important aspect of such differences is revealed via a profile of energy distributions, as shown in **Figure 4** for the mammalian data. It is evident that the two versions,  $E_{5 \times 5}$  and

$E_{1 \times 1}$ , of ensembles are very different in a sense that a randomly chosen matrix from the  $E_{1 \times 1}$  ensemble would appear very different from any matrix from the  $E_{5 \times 5}$  ensemble. The shifting-to-right pattern of the energy distribution profile strongly implies that it is computable and that the observable block patterns contained in the coupling geometry are persistently eroding. The nearly complete separation of the two energy distribution-based ensembles  $E_{5 \times 5}$  and  $E_{1 \times 1}$ , respectively, indicates that the coupling geometry is not likely to result from a random sampling. In this fashion, the hypothesis of co-occurrence patterns is tested if the original binary bipartite network is represented by a presence-absence data matrix (See **Supplementary Section 1** for comparisons of energy index with other indexes of co-occurrence).

## 4.3. From Coupling Geometry to Block-Based Testing Statistics for Structural Hypothesis

So far, there are at least three nestedness indexes that have been proposed in literature. They are the "N+" counts [10], T (temperature) [12], and NODF [11] indexes. We computed these three indexes and the index  $N_{CG}$  based on four ensembles:  $E_{5 \times 5}$ ,  $E_{4 \times 2}$ ,  $E_{2 \times 2}$ , and  $E_{1 \times 1}$ , derived from the coupling geometry of the mammalian data. Their corresponding distributions are presented in the following four panels. From panel (a) for "N+," though we see that the distribution based on  $E_{5 \times 5}$  is somehow overlapping with the one based on  $E_{1 \times 1}$ , their two modes are evidently separated. Moreover, their relative positions are correct, with the distribution based on  $E_{5 \times 5}$  being more toward the nestedness and on the left of the one based on  $E_{1 \times 1}$ . In contrast, from panels (b) and (c) for T (temperature) and NODF indexes, it can be seen that all their distributions are almost completely overlapping with each other. Such complete overlapping phenomena strongly indicate that both indexes, T (temperature) and NODF, are not effective statistics for testing nestedness given that the two ensembles  $E_{5 \times 5}$  and  $E_{1 \times 1}$  are very different in energy and size, so as their pattern information. Finally, on panel (d), the profile of distributions of  $N_{CG}$  based on  $E_{5 \times 5}$ ,  $E_{4 \times 2}$ ,  $E_{2 \times 2}$ , and  $E_{1 \times 1}$  is progressively shifting to the right as it is away from nestedness. Notably, the singleton based on the ensemble  $E_{5 \times 5}$  is located at the extreme left tail of the one based on  $E_{1 \times 1}$ ; it is understood that the 2nd order differences component in such an index is the key aspect that separates the coupling geometry and matrices in  $E_{4 \times 2}$ ,  $E_{2 \times 2}$  away from  $E_{1 \times 1}$ .

Among the three existing nestedness indexes, N+, T (temperature), and NODF, the last two indexes are newly proposed and supposedly improve the first index. However, as shown in the **Figure 5**, these two supposedly improved versions are indeed "improper." These two nestedness index values of the fine scale (i.e.,  $E_{5 \times 5}$ ,  $E_{4 \times 2}$ ) and coarse scale (i.e.,  $E_{2 \times 2}$ ,  $E_{1 \times 1}$ ) share almost the same density distributions, meaning that they are not different from each other. On the contrary, though it might not be effective, the originally proposed "N+ count" is not unreasonable, since, it separates index distributions of different scales. The only considerable part is that the finer scale,  $E_{4 \times 2}$ , has higher value distributions than  $E_{4 \times 2}$ , which theoretically should be in the opposite direction.



Here, we make a remark on the current state of knowledge such as the issue of how to systematically define an efficient testing statistic even on a binary bipartite network is still wide

open at the current state of knowledge. In fact, it is expected because a bipartite network is indeed used to approximate a complex system state. This system state is very much



nonparametric in nature in the sense of containing nonlinearity, dependence, and heterogeneity.

#### 4.4. From Coupling Geometry to Formulating the Structural Hypothesis

Finally, we discuss two issues: (1) What are the rationales behind comparing the two distributions based on ensembles  $E_{5 \times 5}$  and  $E_{1 \times 1}$  in the mammalian data? (2) Why a hypothesis based on a binary bipartite network has to be formulated and tested in a conditional setting? These two issues are indeed two sides of the network data's information content.

The first insight that comes from the data's matrix representation is that the row and column sums sequences might as well be deterministic, that is, the two sequences involve no randomness at all. Such deterministic feature is formed when data are collected. Therefore, conditioning on the two sequences is not only preferable but necessary.

By means of conditioned thinking, the null and alternative hypotheses,  $H_0$  and  $H_a$ , have been formulated as follows.

**H<sub>0</sub>:** The mutualistic system of animal and plant interactions does not contain nestedness related patterns beyond the minimum patterns sustained by the row and column sums sequences.

**H<sub>a</sub>:** The mutualistic system of animal and plant interactions does contain more nestedness related patterns in its minimum energy macrostate than the minimum patterns sustained by the row and column sums sequences.

Under  $H_0$  for the mammalian data, the null distribution with respect to any testing statistic is exactly the corresponding distribution derived from the ensemble based on  $E_{1 \times 1}$ . However, under  $H_a$ , typically there exists one or many lowest energy macrostates embedded within an observed binary bipartite network data. For instance, we can find more than 300 matrices with the lowest energy for the mammalian data. However, explicitly finding minimum energy macrostates can be impractical because of huge computational loads. This is usually the case for large data networks. Hence, on one hand, a computable coupling geometry is the pragmatic candidate.

On the other hand, the hypothetical geometry specified on the alternative has to contain the minimum energy macrostate, so that an efficient testing statistic has a function of the coupling geometry as a minimum sufficient statistics. This is why the testing statistics is defined based on the finest scale block patterns. Such testing statistics are nearly identical with the ones defined on the real minimum energy microstates. Therefore, the distribution under  $H_a$  pertaining to any efficient testing statistics has to be singleton based on the finest scale blocks, such as  $E_{5 \times 5}$  in the mammalian data.

Nonetheless, it is critically important to emphasize here that any non-efficient statistics will have many "observed" values under the alternative hypothesis, such as index on the mammalian data on the  $E_{5 \times 5}$  ensemble. So, there would be a distribution of  $p$ -values. In other words, the report of one single  $p$ -value is not valid in such a hypothesis testing setting. We indeed need to report such a distribution of  $p$ -values.

## 5. DISCUSSION

We computationally extracted a coupling geometry, consisting of deterministic and stochastic structures, embedded within an observed binary bipartite network as its information content. From the perspective of physics, it is a minimum energy macrostate, and, at the same time, from a statistical perspective, it is the minimum sufficient statistic. Therefore, any microstates as mimics of the observed data network have to conform to this coupling geometry, while any potentially efficient testing statistic has to be a function of it. Furthermore, the pertinent geometric structure of nestedness has to be the least construct containing such a coupling geometry. These are fundamental facts underlying any coherent data analysis on binary bipartite networks. Significant implications include that the formulations of hypotheses need to be based on the minimum energy macrostate, and any potential nestedness index has to be in a form based on the block patterns found on the finest scale.

The computable coupling geometry also facilitates various ensembles of matrix-mimicking according to its multiscale block patterns. Owing to the fact that the profile of ensembles bears with monotonically less geometric structures, any reasonably effective nestedness index will give rise to gradually separating index-based distributions: from the finest scale to the coarsest scale. This means that an index is not effective if it misses such a gradually separating pattern. When an index, such as  $N_{CG}$  proposed here, is defined based on the finest scale blocks, it gives rise to singleton on the finest scale ensemble. Otherwise, there would be a distribution of  $p$ -values.

On the front of generating random matrices that are subject to the two sequences of row and column sums, experiences from our computer experiments reveal that the commonly used  $2 \times 2$  checkerboard swapping and its variants need "big" perturbations in order to achieve "more uniform" sampling. A perturbation-aided sampling scheme, based on a coupling geometry and Miller and Harrison's algorithm [34] can generate and sample large random matrices up to  $1,000 \times 1,000$  in size.

As a final remark, a coupling geometry computed from a binary bipartite network data can further afford an approach to compare the marginal tree structure on one axis with its corresponding phylogenetic tree as a new way of evaluating phylogenetic effects. Such a comparison of two tree structures can be performed via a technique called partial coupling geometry, which was developed in the spirit of mutual information in information theory.

## AUTHOR CONTRIBUTIONS

HF and JG designed and constructed the problem, performed computing and data analysis, and wrote and revised the manuscript.

## SUPPLEMENTARY MATERIAL

The Supplementary Material for this article can be found online at: <https://www.frontiersin.org/articles/10.3389/fams.2018.00038/full#supplementary-material>

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