



Positive and negative emotional arousal increases duration of memory traces: common and independent mechanisms

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We compared the ability of positive and negative emotional arousal to increase the duration of consolidated memory traces. Positive arousal was modulated by manipulating the motivational salience of the testing cage of an object recognition test. Negative emotional arousal was modulated by manipulating shock levels in a step-through inhibitory avoidance (IA). Mice trained in either a high (chocolate-associated) or a low (inedible object-associated) emotionally arousing cage showed discrimination of a novel object 24 h after training, but only mice trained in the more arousing cage showed retention 96 h after training. Mice trained with either low (0.35 mA) or high (0.7 mA) shock intensities showed increased step-through latencies when tested 24 h after training, but only mice trained with the higher shock intensity showed retention of the IA learning 1 week after training. Administration of the phosphodiesterase type IV inhibitor Rolipram immediately after training in the two low arousing conditions increases duration of both responses.

Keywords: long-term memory, persistence, emotional arousal, hedonic valence, object recognition, inhibitory avoidance, cAMP, Rolipram

INTRODUCTION

The establishment of long-term memory (LTM) requires the stabilization of learning-induced synaptic changes. This process is referred to as memory consolidation (McGaugh, 1966; Dudai, 1996, 2002, 2004; Lechner et al., 1999; Dudai and Eisenberg, 2004). However, not all long-term "consolidated" memories last equally. Indeed, everyday experience shows that duration of LTM is highly variable. The behavioral and brain factors underlying this variability are poorly understood.

A large body of evidence indicates that emotional arousal enhances LTM duration by acting on memory consolidation (for review see McGaugh, 2006). However, whether this effect is independent of the hedonic valence (positive or negative) of arousing experience is unknown. Indeed, testing this hypothesis is hampered by the lack of one-trial tasks specifically designed to model the effects of positive arousal on LTM duration. Thus, the first aim of the present study was to develop a behavioral protocol able to induce differentially persistent LTM traces in mice, depending on the magnitude of positive emotional arousal induced by the testing cage during a single learning trial. To this aim, the novel object recognition test (ORT) was used as a one-trial, non-aversive, learning task (Ennaceur and Delacour, 1988; Ennaceur, 2010) and the emotional salience of the testing cage was modulated by repeatedly pairing it with a highly palatable food (chocolate).

Recently, it has been observed that intra-hippocampal infusion of the 8-bromoadenosine-3', 5'-cyclic monophosphate (8Br-cAMP) analog of cyclic adenosine monophosphate (cAMP) immediately after a weak (low arousing) inhibitory avoidance (IA) training mimics the effect of a strong (high arousing) training by converting a rapidly decaying LTM into a long-lasting one (Rossato

et al., 2009). This finding suggests that the enhancement of LTM duration induced by a high emotional arousal may be mediated by cAMP-dependent signaling around the time of memory formation. However, it is unknown whether cAMP-dependent signaling is involved in arousal-induced enhancement of LTM duration regardless of the hedonic valence of the learning experience. Thus, the second aim of the present study was to comparatively evaluate the role of cAMP-dependent signaling in the modulation of LTM duration in both the positive task here reported and in a negative standard one (IA). To this aim, the phosphodiesterase type IV inhibitor Rolipram, known to enhance intracellular cAMP concentration, was administered in a single peripheral injection after low arousing training conditions that induce, in both tasks, only non-persistent LTM traces (i.e., lasting 24 h but not beyond 96 h).

MATERIALS AND METHODS

SUBJECTS

Male CD1 mice (Harlan Laboratories, Udine, Italy) were purchased at 6 weeks of age and housed four to a cage on a 12-h light-dark cycle (lights on at 7:00 a.m.). Food and water were available *ad libitum* except when food deprivation was required by design (see Materials and Methods). Mice were left undisturbed for 2 weeks before behavioral testing. Experiments were carried out in accordance with the Italian national law (DL 116/92) on the use of animals in research.

DRUGS

Rolipram (Sigma-Aldrich, Milano, Italy) was freshly suspended in 5% ethanol and 95% saline solution on every experimental day (Rutten et al., 2006). Rolipram was injected intraperitoneally

(i.p.) in a volume of 10 ml/kg at the following doses: 0, 3, and 10 mg/kg. These doses were chosen because they have been shown to be rapidly effective to elevate cAMP concentration in the mouse brain (Randt et al., 1982). For either IA or object recognition experiments, Rolipram was administered immediately or 120 min post-training.

BEHAVIORAL PROCEDURES

Object recognition

Mice underwent ORT in a custom made apparatus consisting of a square box (60 cm × 60 cm × 30 cm) made of black Plexiglas® subdivided in four equal arenas. The floor of the arenas was made of textured transparent Plexiglas® surmounting a plate of opalescent Plexiglas® thick 1 cm. The apparatus was dimly illuminated by halogen light sources placed below it (Nilsson et al., 2007). Light sources (four) were carefully positioned approximately 50 cm under each corner of the apparatus and directed toward the room floor. This allowed an homogeneous illumination throughout all arenas (~10 lux, measured with a PCE-EM882 multimeter from <http://www.pce-italia.it>). The apparatus was placed in a ventilated sound-attenuated cabinet. Objects to discriminate were four types, one type for arena: white wooden cube, gray plastic cylinder, gray plastic sphere, and silver metallic parallelepiped. They were available in triplicate copy and, based on pilot studies, all aroused comparable levels of exploration in CD1 mice (data not shown). For training phase, objects were placed at two opposite corners of the arenas (6.5 cm from the object center to the corner). To prevent mice from displacing objects during testing, they were temporarily fixed to the floor of the arenas with repositionable adhesive pastels (UHU patafix white). On the training trial, mice were allowed to freely explore two identical objects (sample objects: A1 and A2) for 15 min. On the test trial, the third copy of the familiar object (A3) and a novel object (B) were placed in the same location of training and mice were allowed to freely explore them for 10 min. Cohorts of four mice belonging to the same cage and to the same experimental group were tested simultaneously. Each mouse was tested only once. All combinations and locations of objects were counterbalanced to reduce potential biases because of preference for particular locations or objects. Between each session, apparatus and objects were thoroughly cleaned with 70% ethanol to remove urine and fecal boli and to homogenize olfactory trails. Mice behavior was recorded with a camera connected to a Debian GNU/Linux¹ workstation equipped with hardware MPEG encoding capabilities. MPEG videos were blindly analyzed by experienced observers. Object exploration was defined as pointing the nose to the object at a distance of 1 cm and/or touching it with the nose. Turning around, climbing, or sitting on an object was not considered as exploration.

Experiment 1

This experiment was aimed to set-up a model to evaluate the effect of positive emotional arousal on LTM duration in mice and to evaluate the relative role of acute food deprivation and of the caloric and/or fat properties of chocolate in that model.

Effect of positive arousal on long-term memory duration. Sixty-four mice were pre-exposed for 15 h to milk chocolate (Lindt, two pieces for cage, each weighing approximately 2 g) mixed to standard food in the home-cage from 7:00 p.m. of the day before the starting of behavioral testing. Then, mice underwent a delay conditioning phase lasting 4 days. This phase comprised two daily sessions on days 1–3 (10:00 a.m. and 2:00 p.m.) and a single session on day 4 (10:00 a.m.). Sessions were as follows: mice were allowed to freely explore the empty arenas for 10 min then, depending on the experimental group, chocolate pieces (CHOC, $n = 16$) or black Lego® blocks (OBJ, $n = 16$), approximately of the same form and size of chocolate pieces, were dropped in the arenas by the experimenter (one stimulus for arena). Mice were allowed to interact with these stimuli for additional 5 min (total session duration: 15 min). At 7:00 p.m. of day 3 all mice were food-deprived. On day 4 at 2:00 p.m. all mice underwent ORT training. Training session differed from previous ones only for the presence of sample objects in the arenas. Immediately after training, mice were returned to their home cages and they were given *ad libitum* food. Half mice from each group were tested for sample object recognition 24 h after training, the remainder were tested 96 h after training. At 7:00 p.m. of the day before test session all mice were food-deprived.

Control of the role of acute food deprivation. Forty-eight mice were submitted to the same protocol as the CHOC group except for the following differences: a first group ($n = 16$, FF–FF) was never food-deprived; a second group ($n = 16$, FD–FF) was food-deprived 15 h before training but not before test; a third group ($n = 16$, FF–FD) was food-deprived 15 h before test but not before training. CHOC group was renamed FD–FD when compared to FF–FF, FF–FD, and FD–FF groups. Mice from these groups were tested for sample object recognition 96 h after training.

Control of the role of schedule of chocolate exposure. Thirty-two mice were treated identically to the CHOC group but, half (PRE) received chocolate only during conditioning phase, the remainder (POST) received chocolate only during the last 5 min of training. CHOC group was renamed PRE + POST when compared to PRE and POST groups. Mice from these groups were tested for sample object recognition 96 h after training.

Experiment 2

This experiment was aimed to evaluate the ability of Rolipram to enhance LTM duration in the OBJ condition. Thirty-two mice were randomly assigned to this experiment. Mice were treated identically to the OBJ group of Experiment 1. Three groups of mice ($n = 8$) were administered, respectively, vehicle, 3 or 10 mg/kg immediately after training. One group ($n = 8$) were administered 3 mg/kg of Rolipram 120 min after training. Mice were tested for sample object recognition 96 h after training. Lowest effective Rolipram dose has been previously determined in pilot studies (data not shown).

INHIBITORY AVOIDANCE

Mice were trained and tested in a step-through IA task. The apparatus consisted of a trough-shaped alley (91 cm long, 15 cm deep) divided into two compartments by a retractable door: an

¹<http://www.debian.org>

illuminated safe compartment (31 cm long) and a dark shock compartment (60 cm long). Mice were not habituated to the dark compartment before the training trial. On the training trial, each mouse was placed in the lit start compartment facing away from the shock compartment. After the mouse stepped with all four paws into the dark compartment, the retractable door was closed and an inescapable foot-shock (0, 0.35, or 0.7 mA, 50 Hz, 2.0 s) was administered. The mouse was removed from the dark compartment 30 s after termination of the foot-shock. The lowest shock intensity was chosen on the basis of previous studies showing that it is sufficient to induce IA retention for at least 24 h in mice (Baarendse et al., 2008). The highest shock intensity was chosen on the basis of a previous study in mice showing that it induces IA retention beyond 24 h (Boccia et al., 2004). On the retention trial, each mouse was placed into the light compartment with the retractable door open and allowed to explore the box freely. The latency to enter the dark compartment with all four paws was recorded with a timer by a nearby experimenter as a measure of retention. Retention test ended either if the mouse stepped into the dark compartment or if it failed to cross within 180 s. In the latter case, mouse was assigned a score of 180 s. Foot-shock was omitted on retention test. Each mouse was tested only once.

Experiment 3

This experiment was aimed to test in mice the effect of magnitude of negative arousal on LTM duration (Bekinschtein et al., 2007). Ninety-six mice were randomly assigned to this experiment. One-third of mice were pseudo-trained by omitting the shock, one-third were trained with the 0.35 mA shock, and the remainder were trained with the 0.7 mA shock. Half of the mice for each shock condition ($n = 16$) were tested for retention 24 h after training, the other half were tested 1 week after training.

Experiment 4

This experiment was aimed to evaluate the ability of Rolipram to enhance LTM duration in the low shock condition (0.35 mA). Sixty mice were randomly assigned to this experiment. Four groups of mice ($n = 12$) were trained with the 0.35 mA shock, then they were administered vehicle, 3 or 10 mg/kg of Rolipram immediately post-training or they were administered 10 mg/kg of Rolipram 120 min post-training. In order to rule out a non-specific drug effect a fifth group ($n = 12$) was pseudo-trained and it was administered 10 mg/kg of Rolipram immediately after being removed from the dark compartment. All mice were tested for retention 1 week post-training. Lowest effective Rolipram dose has been previously determined in pilot studies (data not shown).

DATA ANALYSIS

Statistical analyses were performed on a Debian GNU/Linux workstation using the R free software environment for statistical computing² and its graphical interface R-Commander (Fox, 2005). An error probability level of $p < 0.05$ was accepted as statistically significant.

²<http://www.r-project.org/>

Object recognition

Data from Experiment 1 were analyzed using: (1) two-way analysis of variance (ANOVA) for independent factors to compare CHOC and OBJ mice either at 24 or 96 h post-training; (2) two-way ANOVA for independent factors to compare CHOC mice free-fed (FF) or food-deprived (FD) either at training or at test; (3) one-way ANOVA to compare mice that, except for initial pre-exposure, received chocolate only during conditioning phase (PRE), only after training (POST), both during conditioning and after training (PRE + POST). In case of significant two-way interaction simple effect analysis was performed with the Student's *t*-test for independent samples (Welch variant, two-tailed). In case of significant overall one-way *F* ratio, ANOVA was followed by Tukey's *post hoc* tests.

Data from Experiment 2 were analyzed using: (1) one-way ANOVA to compare mice treated with different Rolipram doses (0, 3, and 10 mg/kg); (2) Student's *t*-test for independent samples (Welch variant, two-tailed) to compare vehicle-treated mice and mice treated with 3 mg/kg Rolipram 120 min post-training). For all experiments, one sample *t*-tests (two-tailed) were used to determine whether the discrimination index (D.I.) of each experimental group was different from 0 (chance level). Mice showing less than 5 s of total object exploration during ORT test were excluded from analysis (Sik et al., 2003).

Inhibitory avoidance

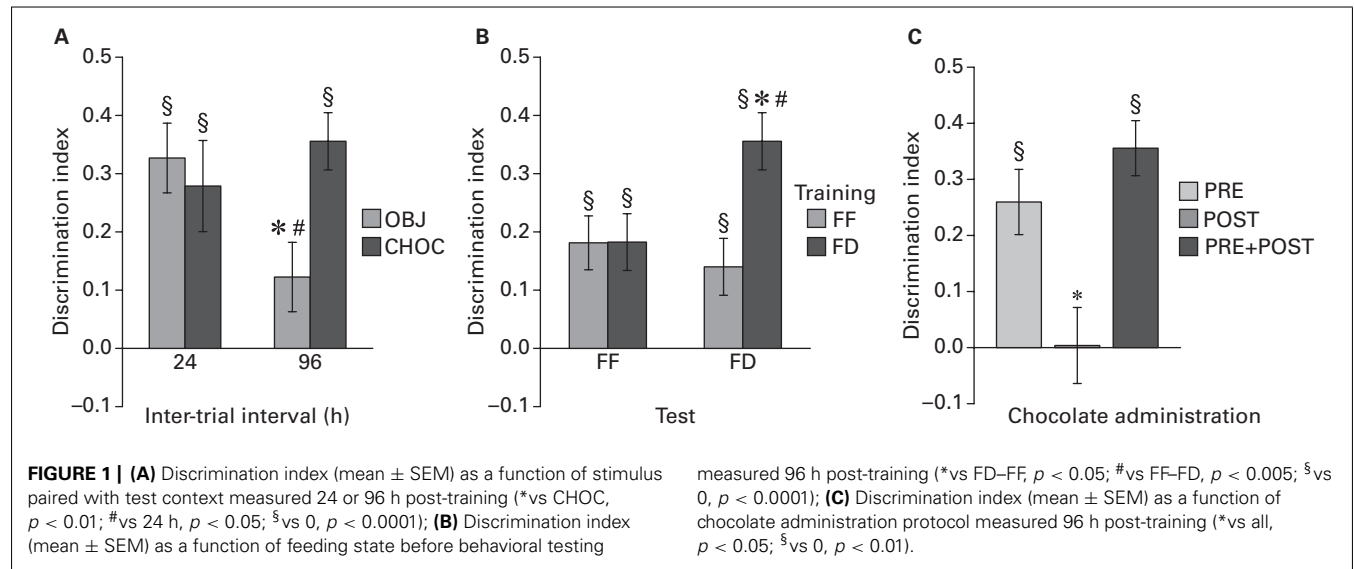
Because a cut-off of 180 s was imposed during test sessions, the step-through latency was expressed as median and inter-quartile range and analyzed with non-parametric tests. Kruskal–Wallis ANOVA was used when comparing more than two groups. Two-sample Wilcoxon test (two-tailed) was used either when comparing two groups or as *post hoc* test following a significant overall Kruskal–Wallis test.

RESULTS

OBJECT RECOGNITION

Experiment 1

Effect of magnitude of positive arousal on long-term memory duration. Two-way ANOVA for total exploration time did not reveal significant effects nor interaction for factors “stimulus paired with test context” and “inter-trial interval”. **Figure 1A** shows the D.I. measured 24 and 96 h after training as a function of stimulus paired with test context. Two-way ANOVA for D.I. revealed a significant interaction between stimulus paired with test context and inter-trial interval ($F_{1,60} = 5.06$, $p < 0.05$). For 24 h test, simple effect analysis did not reveal a significant D.I. difference between CHOC and OBJ groups and one sample *t*-tests revealed that D.I. from both groups was significantly above chance level (CHOC: $t_{15} = 3.56$, $p < 0.005$; OBJ: $t_{15} = 5.46$, $p < 0.0001$). For 96 h test, simple effect analysis revealed that OBJ group had a lower D.I. respect to CHOC group ($t_{30} = 3.02$, $p < 0.01$). Moreover, simple effect analysis for each level of stimulus paired with test context revealed that only the D.I. of OBJ group at 96 h test was lower than that of 24 h test ($t_{30} = 2.42$, $p < 0.05$). One sample *t*-tests revealed that only D.I. from CHOC group was significantly above chance level ($t_{15} = 7.24$, $p < 0.0001$). These results indicate that long-term duration of object memory is enhanced when



sampling is performed in an environment previously associated to a rewarding stimulus.

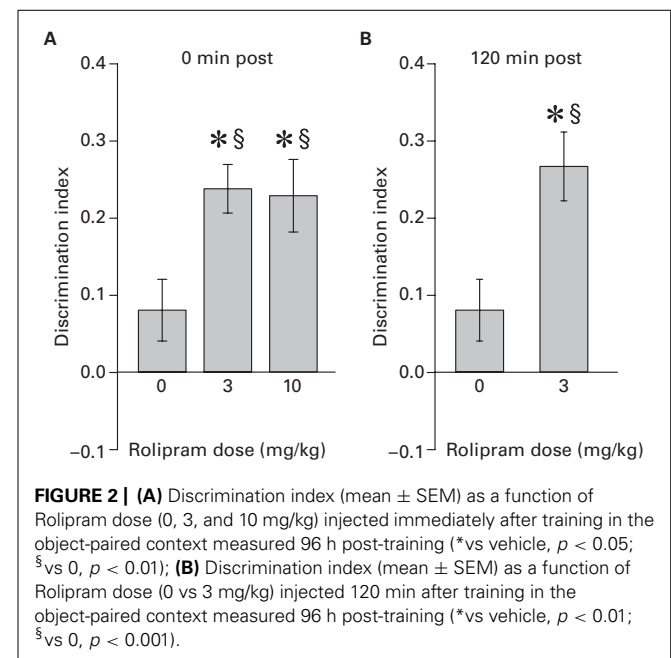
Control of the role of acute food deprivation. Two-way ANOVA did not reveal significant effects nor interaction between factors “feeding at training” and “feeding at test” in total exploration time. **Figure 1B** shows the D.I. measured 96 h after training as a function of feeding state (FF vs FD) before ORT sessions (training vs test). Two-way ANOVA revealed a significant effect of “feeding before training” ($F_{1,60} = 5.06$, $p < 0.05$) and a significant interaction between “feeding before training” and “feeding before test” ($F_{1,60} = 4.93$, $p < 0.05$). Simple effects analysis revealed that: (1) D.I. of mice food-deprived before both training and test (FD-FD) was higher than that of mice food-deprived before training but not before test (FD-FF; $t_{30} = -2.50$, $p < 0.05$); (2) D.I. of mice food-deprived before both training and test (FD-FD) was higher than that of mice free-fed before training but not before test (FF-FD; $t_{30} = -3.11$, $p < 0.005$); (3) D.I. of mice free-fed before both training and test (FF-FF) did not differ from that of mice free-fed before training but not before test (FF-FD); (4) D.I. of mice free-fed before both training and test (FF-FF) did not differ from that of mice free-fed before test but not before training (FD-FF). One sample t -tests revealed that D.I. was significantly above chance level for all groups (FD-FD: $t_{15} = 7.25$, $p < 0.0001$; FD-FF: $t_{15} = 3.74$, $p < 0.005$; FF-FD: $t_{15} = 2.86$, $p < 0.05$; FF-FF: $t_{15} = 3.92$, $p < 0.005$). These results indicate that acute food deprivation magnifies the enhancement of LTM duration promoted by sampling objects in the chocolate-associated context.

Control of the role of schedule of chocolate exposure. One-way ANOVA for total exploration did not reveal significant group differences. **Figure 1C** shows the D.I. measured 96 h after training as a function of chocolate administration protocol. One-way ANOVA for D.I. revealed a significant group effect ($F_{2,45} = 7.30$, $p < 0.01$). Tukey’s *post hoc* analysis revealed that POST group had a lower D.I. respect to both PRE and PRE + POST groups which did not differ each other. One sample

t -tests revealed that D.I. was significantly above chance level only for PRE ($t_{15} = 4.46$, $p < 0.001$) and PRE + POST ($t_{15} = 7.30$, $p < 0.0001$). These results indicate that the improvement of object memory observed in mice trained in the chocolate-associated context does not depend on the caloric and/or fat properties of chocolate.

Experiment 2

One-way ANOVA for total exploration did not reveal significant group differences. **Figure 2A** shows the D.I. measured 96 h after training in the object-paired environment as a function of the Rolipram dose injected immediately post-training. One-way ANOVA revealed a significant difference in D.I. between groups



($F_{2,20} = 4.51, p < 0.05$). Tukey's *post hoc* revealed that Rolipram enhanced D.I. respect to vehicle at both doses which did not differ one another. One sample *t*-tests revealed that D.I. was significantly above chance level only for Rolipram-treated groups [3 mg/kg ($t_7 = 7.65, p < 0.001$); 10 mg/kg ($t_7 = 4.82, p < 0.01$)]. **Figure 2B** shows the D.I. measured 96 h after training in object-paired environment in group injected 120 min post-training with 3 mg/kg of Rolipram and in the vehicle group. Two-sample *t*-test revealed that Rolipram-treated mice had higher D.I. respect to vehicle-treated mice ($t_{13} = -3.02, p < 0.01$). One sample *t*-test revealed that D.I. was significantly above chance level only for Rolipram-treated mice ($t_7 = 5.91, p < 0.001$). These results indicate that Rolipram enhances LTM duration either when injected immediately or 120 min post-training.

INHIBITORY AVOIDANCE

Experiment 3

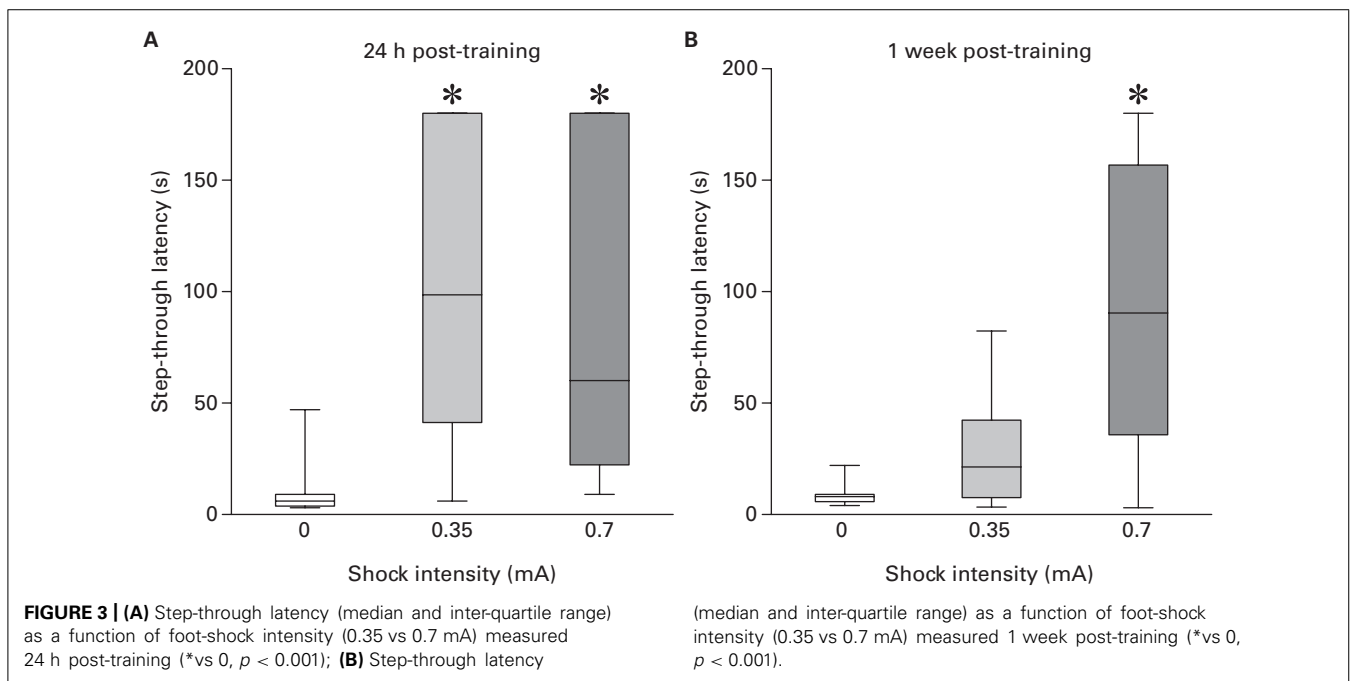
Figures 3A,B show step-through latency measured, respectively, 24 h and 1 week after training as a function of shock intensity. For 24 h test, Kruskal–Wallis ANOVA revealed a significant difference between groups [$H_{(2)} = 23.25; p < 0.001$]. *Post hoc* analysis revealed that groups trained with either shock intensities had a higher step-through latency respect to pseudo-trained group but did not differ one another (0.35 vs 0: $W = 26.5, p < 0.001$; 0.7 vs 0: $W = 11, p < 0.0001$). For 1 week test, Kruskal–Wallis ANOVA revealed a significant difference between groups [$H_{(2)} = 13.44; p < 0.01$]. *Post hoc* analysis revealed that the group trained with the 0.7 shock had a higher step-through latency respect to both pseudo- and 0.35-trained groups (0.7 vs 0: $W = 41.5, p < 0.001$; 0.7 vs 0.35: $W = 197.5, p < 0.01$) and that the latter groups did not differ one another. These results indicate that duration of fear LTM depends on the magnitude of negative arousal experienced during training.

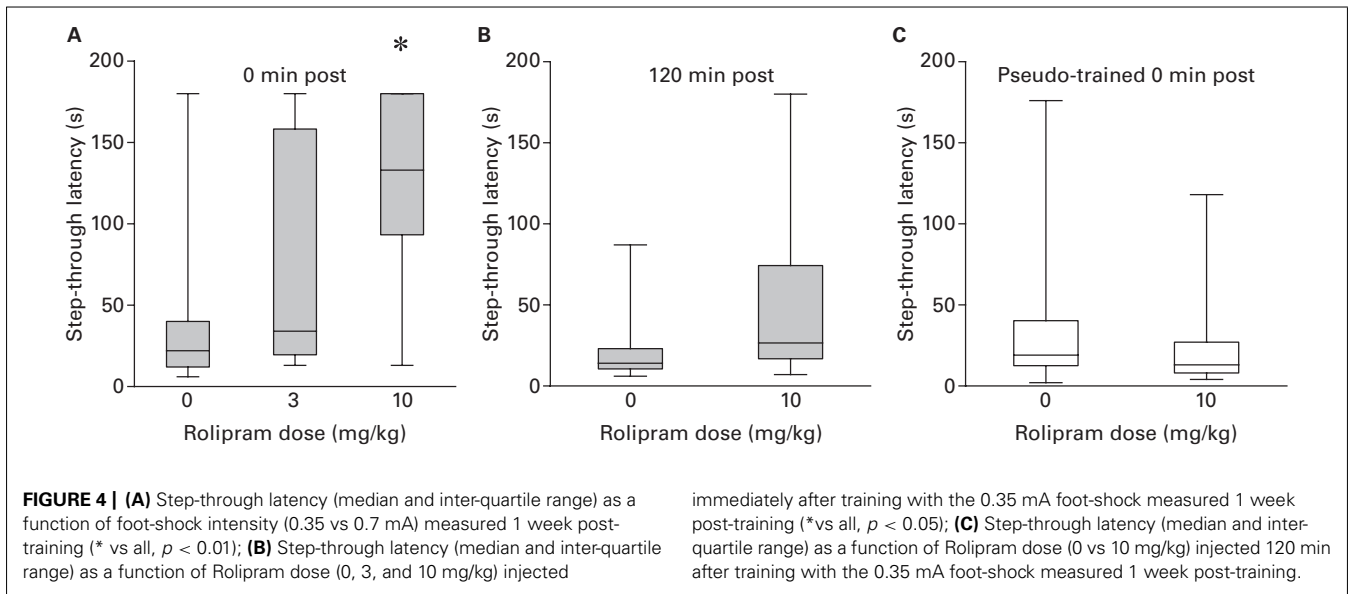
Experiment 4

Figure 4A shows step-through latency measured 1 week after training with the 0.35 shock as a function of the Rolipram dose injected immediately post-training. Kruskal–Wallis ANOVA revealed a significant difference between groups [$H_{(2)} = 7.55; p < 0.05$]. *Post hoc* analysis revealed that only the group treated with 10 mg/kg of Rolipram had a step-through latency higher than vehicle-treated group ($W = 23.5; p < 0.01$). **Figure 4B** shows step-through latency measured 1 week after training with the 0.35 shock in group injected with vehicle or 10 mg/kg Rolipram 120 min post-training. Two-sample Wilcoxon test did not reveal significant difference between groups. **Figure 4C** shows step-through latency measured 1 week after training in groups injected immediately after pseudo-training with vehicle or 10 mg/kg Rolipram. Two-sample Wilcoxon test did not reveal significant difference between groups. Taken together, these results indicate that Rolipram enhances fear LTM only at the highest dose and only when injected immediately after training. Moreover, Rolipram has no effect on LTM duration in absence of shock.

DISCUSSION

Two are the main findings of the present study. The first is that long-term object memory is enhanced when sampling is performed under positive emotional arousal. Indeed, in the present experiments we demonstrated that mice remember a sampled object for 24 h but this memory can last 96 h if object sampling is performed in an environment previously associated with a rewarding stimulus. The second finding is that pharmacological stimulation of cAMP cascade enhances the duration of low emotional memories regardless of hedonic valence. Thus, we found that mice treated with Rolipram post-trial showed discrimination of an object sampled under low emotional arousal 96 h earlier and show IA of a context associated 1 week before with a low intensity shock.





POSITIVE EMOTIONAL MODULATION OF LONG-TERM MEMORY

The present study used a modified version of the widely used ORT that allowed modulation of the memory trace acquired during sampling by positive emotional arousal. To this aim we associated the experimental context with chocolate and then increased the motivational salience of the unconditioned stimulus by submitting the mice to a period of food deprivation immediately before ORT training and testing phases. According to several studies on reward anticipation, animals respond with a positive emotional arousal when they are returned into contexts that predicts the availability of highly palatable, caloric, and fat foods (Alcaro et al., 2007; Boissy et al., 2007; Alcaro and Panksepp, 2011). Mice trained and tested in a context associated with an inedible plastic stimulus were used as controls.

Both experimental and control mice discriminated the novel object when tested 24 h after training demonstrating intact memory of the previously sampled object. However, 96 h after training only mice trained and tested within the chocolate-associated context were still able to discriminate the novel object. These data support the view that experiences associated with a state of positive emotional arousal are consolidated in more lasting memories as reported for those associated with negative ones.

Control experiments reported by the present paper indicate that the LTM of the sampled object is modulated by the chocolate-associated context rather than by the chocolate feeding immediately after sampling. Indeed, mice that did receive chocolate on the object sampling session without previous chocolate-context pairing did not show discrimination of a novel object 96 h later, whereas mice that did not receive chocolate but were trained in a context previously associated with chocolate did. These findings rule out the influence of sugar or fat (Campiono et al., 2009; Smith et al., 2011) on memory consolidation in our experimental conditions. Moreover, in our standard experimental condition chocolate was made available at the end of the sampling session to prevent negative emotional arousal associated with frustration (for

review see Flaherty, 1996) as well as contingency between sample object and reward (Hughes, 2007).

Moreover, the data suggest that the chocolate-associated context was capable of promoting a lasting memory of the sampled object also in free-feeding mice; however, food-deprived mice showed a D.I. significantly higher than free-fed mice. This result supports the hypothesis that imposing 15 h of food deprivation before objects sampling increased the positive emotional arousal promoted by chocolate-associated context in line with the hypothesis that a physiological depletion enhances the incentive value of the unconditioned and conditioned goal stimuli (Berridge, 2004). Mice food-deprived before training but not before test showed lower discrimination than mice trained and tested in food deprivation strongly supporting a state-dependent learning. Finally, mice food-deprived only on test day (96 h) did not show any improvement of object discrimination in comparison with free-fed mice. The latter observation indicates a selective effect of the motivational state on memory formation and/or consolidation rather than on retrieval. Taken together, these findings support the view that acute food deprivation increased emotional arousal promoted by the context associated with chocolate. It is tempting to speculate that the condition of feeding deprivation invested the experience of re-entering into the reward-predicting context of a flashbulb-like quality (Brown and Kulik, 1977).

NEGATIVE EMOTIONAL MODULATION OF LONG-TERM MEMORY

Results from IA experiment confirm and extend to the mouse those of Bekinschtein et al. (2007, 2008a,b) in rats. Indeed, we found that training with both foot-shock intensities promoted LTM (i.e., IA at 24 h post-training) but only training with the stronger one induced a persistent LTM (1 week). The facilitating effect of negative arousal on LTM duration is in line with the above described effect of positive arousal, strongly suggesting that emotional arousal enhances LTM duration regardless of hedonic valence.

PHARMACOLOGICAL STIMULATION OF cAMP CASCADE ENHANCES PERSISTENCE OF LOW EMOTIONAL MEMORIES

Pharmacological experiments evaluated the effects of single post-trial administration of Rolipram on retention of low emotional memories. We used two different tests: ORT and step-through IA. For both tests we considered protocols capable of promoting LTM traces of moderate persistence. In the case of ORT, we used mice trained and tested in the context associated with the plastic stimulus because these animals show retention 24 h but not 96 h after training. In the case of IA, we performed a preliminary experiment using 0.35 and 0.70 mA and chose the lower shock intensity that was effective in increasing step-through latencies 24 h but not 1 week post-trial.

The effects of Rolipram were tested at the time-points at which no retention was observable (96 h for ORT and 1 week for IA) in vehicle-treated mice. In both cases we found retention in Rolipram-treated mice. Rolipram is a phosphodiesterase type IV inhibitor that, at the doses used in the present experiments, promotes a rapid rise of cAMP concentration in the mouse brain (Randt et al., 1982). The treatment, in both cases, was performed immediately after a single training session, when the memory traces are under consolidation and susceptible of manipulation (McGaugh, 1966). Therefore, the present results suggest that an increase of brain cAMP concentrations during consolidation mimics the effects of high emotional arousal on persistence of long-term memories.

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