

Supplementary Material – 1

Full list of articles analyzed in screening

- Albadán, J., Gaona, P., Montenegro, C., González-Crespo, R., & Herrera-Viedma, E. (2018). Fuzzy Logic Models for Non-Programmed Decision-Making in Personnel Selection Processes Based on Gamification. *Informatica*, 29(1), 1–20. <https://doi.org/10.15388/Informatica.2018.155>
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